
Subject: In game Cinimatics

Posted by [N1warhead](#) on Thu, 08 Jun 2006 01:17:05 GMT

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Hello, im sure you all no who i am bye now, but anyways, my question is, what is the Fileformat for ingame Cinimatics ?????? cause if can id like to use AVI, but im sure its a W3d aint it ?????? hope you can help.

Regards, Terminator | A new fate mod team.

Subject: Re: In game Cinimatics

Posted by [Whitedragon](#) on Thu, 08 Jun 2006 01:45:41 GMT

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Cinematics are text files with sets of instructions that tells the game what to do at what time. Look in the always.dat for .txt files, most of them are cinematics. You can play them by attaching the script "Test_Cinematic" to an object with the parameter being the cinematic file to play.

Subject: Re: In game Cinimatics

Posted by [reborn](#) on Thu, 08 Jun 2006 10:34:36 GMT

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N1warhead wrote on Wed, 07 June 2006 21:17Hello, im sure you all no who i am bye now, but anyways, my question is, what is the Fileformat for ingame Cinimatics ?????? cause if can id like to use AVI, but im sure its a W3d aint it ?????? hope you can help.

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cinematic file formats are .txt

Subject: Re: In game Cinimatics

Posted by [N1warhead](#) on Thu, 08 Jun 2006 17:03:20 GMT

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ok that answered part of it LOL, the other part is. is it possible to make ur own Txt file to make ur own ??? i mean im sure it is, but just a question LOL, and wut program do i need to make my own scripts i been needing it for my mod

Subject: Re: In game Cinimatics

Posted by [Whitedragon](#) on Thu, 08 Jun 2006 17:33:07 GMT

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Notepad.

Subject: Re: In game Cinimatics
Posted by [N1warhead](#) on Thu, 08 Jun 2006 19:26:43 GMT
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kk, thanks for all yalls help i really apricate it
