
Subject: Question/suggestion regarding RenegadeCommunity.com

Posted by [Spoony](#) on Wed, 07 Jun 2006 10:50:15 GMT

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I have a suggestion for whoever administrates RenegadeCommunity.com. It concerns the links "Clan Rankings" and "Clan Admin".

XWIS does not currently have any clan support. Strike-Team, however, currently considering endorsing the Clanwars.cc Renegade League to be the official clan ladder for Renegade, and all the player feedback on the matter has been very positive (you can view that by clicking here. If you haven't heard of Clanwars.cc let me tell you a little about it.

Our first ladder (Dark Reign 2) went live in April 2001.

In March of 2006 EA released Lord of the Rings: Battle for Middle Earth II and officially made Clanwars.cc their integrated clan ladder - match results are now automatically sent to Clanwars and as of May 2006, 42,000 matches have been logged. That is an average of 14,000 matches per month so far, and growing. EA and Zboard have combined to sponsor the league providing dozens of prizes to top finishers each month.

In June 2006 Big Huge Games offered a thousand dollar prize to our brand new Rise of Legends league. Also noteworthy is the Zero Hour league which is officially sponsored by ZBoard and has recently surpassed a quarter of a million clan matches to date.

We have been hosting a consistent clan ladder for C&C Renegade since 2002, which was an automatic league for several years, then was converted into a manual report league in summer last year.

It has recorded over 100,000 matches to date and has been revamped several times, the most recent of which was the beginning of June 2006.

Anyway, allow me to illustrate my suggestion with a couple of screenshots. This is what you currently see by clicking "Clan Rankings".

What if the link showed something like this instead?

As you can see, one of the above is a defunct clan ladder which is clearly unusable and useless, whereas the other is an active, fully functional league run by dedicated admins and sponsored with prizes. So I humbly ask, is it possible to redirect the "Clan Rankings" and "Clan Admin" to Clanwars.cc? In doing so, you provide the Renegade community with clan support which actually works, instead of a dead link which is no good to anyone.

Thanks for your time - if you have any questions please don't hesitate to contact me at spoony@clanwars.cc.

Relevant links

CW Homepage: <http://clanwars.cc>

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [Lijitsu](#) on Wed, 07 Jun 2006 11:12:21 GMT

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You know it's coming, I'll go ahead and get it out of the way: WE FUCKING KNOW!

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [Spoony](#) on Wed, 07 Jun 2006 11:25:56 GMT

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You know the clan support links on RenegadeCommunity.com are useless and could easily be replaced with a far superiour ladder? Because that's really the gist of my post, and I haven't seen anybody bring this up before.

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [Lijitsu](#) on Wed, 07 Jun 2006 11:31:10 GMT

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No no no, that was about ClanWars.cc. I don't even go to the RenegadeCommunity.com site, I meant you know it was coming for posting about ClanWars.cc.

And could you, next time, please not post all the pictures in the post? I recently split my Internet connection and I wasn't getting as good of a connection as I should've been anyway. It really slows my browser down when there are a ton of large pictures everywhere.

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [MexPirate](#) on Wed, 07 Jun 2006 12:18:49 GMT

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Please excuse my ignorance here, but wouldn't it be better to go to renegadecommunity.com and make you suggestions there?

Think most people here know all about the manual league (now official league) and how to get there.

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [Spoony](#) on Wed, 07 Jun 2006 12:26:12 GMT

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I was under the impression that these forums were, in fact, the forums relating to that site. Please correct me if I'm wrong.

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [JohnDoe](#) on Wed, 07 Jun 2006 12:28:53 GMT

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Lijitsu wrote on Wed, 07 June 2006 06:31No no no, that was about ClanWars.cc. I don't even go to the RenegadeCommunity.com site, I meant you know it was coming for posting about ClanWars.cc.

And could you, next time, please not post all the pictures in the post? I recently split my Internet connection and I wasn't getting as good of a connection as I should've been anyway. It really slows my browser down when there are a ton of large pictures everywhere.

You know how you could be perfectly described? Big blubbering vagina.

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [Lijitsu](#) on Wed, 07 Jun 2006 12:36:52 GMT

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Are you always this much a jackass, or do you have to work yourself up into a frenzy of retardedness first?

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [Spoony](#) on Wed, 07 Jun 2006 13:17:27 GMT

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Please let's not take this thread off-topic.

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [JohnDoe](#) on Wed, 07 Jun 2006 13:35:24 GMT

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Lijitsu wrote on Wed, 07 June 2006 07:36Are you always this much a jackass, or do you have to work yourself up into a frenzy of retardedness first?

It's an objective statement, live with it and stop crying.

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [Sensitive](#) on Wed, 07 Jun 2006 15:40:34 GMT

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hes not being that, hes just being him with an mean.

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [Spoony](#) on Wed, 07 Jun 2006 16:12:24 GMT

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If you have nothing relevant to add then please just don't.

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [trooprm02](#) on Wed, 07 Jun 2006 20:04:23 GMT

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BTW, that player and clan ladder DOES work Just not all the time, but its always been like that, and everyone wants the original ladder system more than a 3rd party one so, too bad

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [Spoony](#) on Wed, 07 Jun 2006 21:18:08 GMT

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You prefer a ladder which has a total of three clans, only two of which have played since this time last month and only one game at that, which is unsponsored with prizes and completely unmoderated (in other words, nobody to deal with cheaters and the like) instead of a ladder containing hundreds of warriors and dozens of clans, hundreds if not thousands of games a month, a points system which actually reflects skill instead of simply getting one point for a win, where rules are strictly enforced and cheating would earn you a ban, admins deal with every problem usually in the space of a day, and where prizes are doled out to winners?

Each to his own, I suppose...

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [rm5248](#) on Wed, 07 Jun 2006 23:02:01 GMT

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I would like that, though personally I think that the website looks too much like Gamespy... =/

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [Homey](#) on Wed, 07 Jun 2006 23:16:25 GMT

troopr02 wrote on Wed, 07 June 2006 16:04BTW, that player and clan ladder DOES work. Just not all the time, but its always been like that, and everyone wants the original ladder system more than a 3rd party one so, too bad

The original Clan Ladder was useless other than for taking game info from and using it for the clanwars.cc ladder. It sucked for clan rankings. The clanwars.cc one is much better and it is moderated.

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [Spoony](#) on Thu, 08 Jun 2006 06:49:52 GMT

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OK - let me just outline some of the differences between the two options here.

ACTIVITY

Speaks for itself. The CW ren league was reset at the beginning of June, and in that space of a week we've had thirty clans and about 150 warriors sign up. So far we've had about 200 games this week - shall we be optimistic and say that's a thousand games a month? The "official" league has three clans, apparently... one of which has never played, the other two have only played one game between them.

UP-TO-DATEDNESS

The CW ren league is always up-to-date. If you look at this image, <http://img.photobucket.com/albums/v284/MaidenTy1/rencom1.jpg> you'll see the last time the league was updated was the 8th of May. Therefore that "one game" I mentioned was actually played over a month ago, and yet for some reason it counts for the June ladder. (in fact, it *is* the June ladder...) Do you understand? Stone me, I don't.

MODERATION

The CW ren league has a comprehensive rules list and a team of admins who solve all problems reported by players (games that need adding/fixing, complaints of rulebreaking, and so forth) almost always within a day of them being posed. On the other hand, let's say I played a clanwar on the "official" league. What are the rules? What if someone breaks them, or outright cheats against me? How would I report that, and who to? Could I get the game removed/fixed? Would they receive a penalty?

Is there a single person on this forum who can satisfactorily answer any of those questions? Hell, is there anyone who even knows WHO COULD satisfactorily answer any of those questions?

PRIZES

We've got some C&C collectible goodies. Nothing spectacular, but it's something. The "official" league doesn't even have an announcement of who wins.. but then, with an average of 0.5 games a month I guess there's really no need for one.

POINTS SYSTEM

We've got an expertly tailored points system which rewards skill and competitiveness in the ladder. Play and beat the top clans and you'll reap big points for it - if you prefer to only play new,

low ranking clans, you won't be seeing a cup for it. The "official" ladder apparently gives you squat for a win, and deducts you one point for a loss. Huh.

FUNCTIONALITY

We've got shiny battle logs, bracketed tournaments, a built-in private forum for any and all clans who want to use it, detailed clan/warrior rankings, and a Hall of Champions. We also support FOUR different types of gameplay: All Out War, Sniping, Lobby Wars, and - wait for it - Red Alert: A Path Beyond (The RA:APB team expressed their enthusiasm and backing for this move, I might add)

The "official" ladder has nothing anywhere near that - all I see is a rudimentary clan rank that is to our system what the wheel is to a space station.

Shall I go on? I can...

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [CackBoy26](#) on Thu, 08 Jun 2006 07:13:18 GMT

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troopr02 wrote on Wed, 07 June 2006 15:34BTW, that player and clan ladder DOES work Just not all the time, but its always been like that, and everyone wants the original ladder system more than a 3rd party one so, too bad

lol, how can you say that? The WOL ladder was always terrible at clan rankings, and it would appear that the current one is even worse. Why not make the CW ladder the "official" Renegade ladder? It's pretty much been the only ladder that the better clans have ever paid attention to, minus the gamespy clans who I have no idea if they even ever used a ladder, but quite a few of them play on the CW ladder now.

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [Spoony](#) on Fri, 09 Jun 2006 15:45:41 GMT

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bump... any update on who I need to talk to about this?

On another note, if nobody is able to answer any of these...

MaidenTy1 wrote on Thu, 08 June 2006 01:49let's say I played a clanwar on the "official" league. What are the rules? What if someone breaks them, or outright cheats against me? How would I report that, and who to? Could I get the game removed/fixed? Would they receive a penalty? ...then I'd say RenegadeCommunity.com has zero clan support. Stop me if I'm wrong

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [PackHunter](#) on Fri, 09 Jun 2006 16:47:14 GMT

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First thing I noticed are the adds in your first screen... Which is a good thing for the ppl that paid for those I guess. But seeing those adds gives me a feeling adding your site to that button is a good way to up your hit count and incomes, which is probably the main reason you guys want this.

Now, ofcourse we would get a nicer ladder in return which costs money too, but speaking for myself, if i wanted 'fancy' I wouldn't be playing Renegade. Besides most people that actually want to play on your ladder know where to find the site anyway, so putting it under an in-game button wouldn't add much for people anyway.

Not that I ever play on XWIS or look at the ladder but there is also the matter of ingame rankings. How do you think you are going to link your site to the actual gameservers and ingame ranks? Correct me if I am wrong, but I think they are working on a way to get the rankings back to work on XWIS. If there is going to be a ranked site under that button I think this site needs to be a representation of the ingame ranks.

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [Spoony](#) on Fri, 09 Jun 2006 17:13:16 GMT

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PackHunter wrote on Fri, 09 June 2006 11:47First thing I noticed are the adds in your first screen... Which is a good thing for the ppl that paid for those I guess. But seeing those adds gives me a feeling adding your site to that button is a good way to up your hit count and incomes, which is probably the main reason you guys want this.

Of course it isn't. I want to give Renegade the clan support it DOES NOT HAVE right now. That's all - no hidden agenda.

PackHunter wrote on Fri, 09 June 2006 11:47Now, ofcourse we would get a nicer ladder in return which costs money too, but speaking for myself, if i wanted 'fancy' I wouldn't be playing Renegade.

I don't really see your point.

PackHunter wrote on Fri, 09 June 2006 11:47Not that I ever play on XWIS or look at the ladder but there is also the matter of ingame rankings. How do you think you are going to link your site to the actual gameservers and ingame ranks?

We don't need to. Games are reported by the players, and as such they are always correct. The system has worked fine for over a year now in Renegade, and even longer for other games such as Zero Hour.

PackHunter wrote on Fri, 09 June 2006 11:47Correct me if I am wrong, but I think they are working on a way to get the rankings back to work on XWIS.

OK: you are wrong. They are not working on a way to re-establish the clan ladder on XWIS.

PackHunter wrote on Fri, 09 June 2006 11:47If there is going to be a ranked site under that button I think this site needs to be a representation of the ingame ranks.

Again, I don't understand what you're actually saying.

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [PackHunter](#) on Fri, 09 Jun 2006 19:28:44 GMT

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MaidenTy1 wrote on Fri, 09 June 2006 13:13Of course it isn't. I want to give Renegade the clan support it DOES NOT HAVE right now. That's all - no hidden agenda. Then why put spam on your own site? Don't tell me you are doing that out of the goodness of your hearts too and because the guys from gaming pc's and google are such nice guys. Again, hard to believe.

MaidenTy1 wrote on Fri, 09 June 2006 13:13I don't really see your point. My point was that I am not against you making some money in return for running the servs and making the site.

I just don't want to let you put spam INSIDE Renegade which is what you are basically doing once you are put under a INGAME button. I stopped using Gamespy because of commercials a long time ago. people that try to sell stuff I don't want (including you trying to 'sell' your site here) is somewhat annoying to me.

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [Spoony](#) on Fri, 09 Jun 2006 19:37:17 GMT

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PackHunter wrote on Fri, 09 June 2006 14:28Then why put spam on your own site? Don't tell me you are doing that out of the goodness of your hearts too and because the guys from gaming pc's and google are such nice guys. Again, hard to believe.

We use adverts to subsidise the cost of the leagues... they're google adverts, you're in no way forced to click them if you're not interested in what they're offering, and they don't even take up much space.

PackHunter wrote on Fri, 09 June 2006 14:28My point was that I am not against you making some money in return for running the servs and making the site.

I don't make money from the leagues - I administrate leagues as a volunteer and have never asked to be paid for doing it.

PackHunter wrote on Fri, 09 June 2006 14:28I just don't want to let you put spam INSIDE Renegade which is what you are basically doing once you are put under a INGAME button. You're going to have to explain this: I honestly do not know what you are talking about.

PackHunter wrote on Fri, 09 June 2006 14:28I stopped using Gamespy because of commercials a long time ago. people that try to sell stuff I don't want (including you trying to 'sell' your site here) is somewhat annoying to me.

Again, you're in no way obliged to click the adverts. They don't even pop up at you.

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [Spoony](#) on Mon, 12 Jun 2006 16:10:27 GMT

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MaidenTy1 wrote on Fri, 09 June 2006 10:45bump... any update on who I need to talk to about this?

On another note, if nobody is able to answer any of these...

MaidenTy1 wrote on Thu, 08 June 2006 01:49let's say I played a clanwar on the "official" league. What are the rules? What if someone breaks them, or outright cheats against me? How would I report that, and who to? Could I get the game removed/fixed? Would they receive a penalty? ...then I'd say RenegadeCommunity.com has zero clan support. Stop me if I'm wrong

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [Goztow](#) on Tue, 13 Jun 2006 06:47:53 GMT

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If you'd think this over twice, you'd contact Crimson... She's the obvious way to renegadecommunity.com

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [Spoony](#) on Tue, 13 Jun 2006 07:23:39 GMT

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I believe she has plans to make a clan ladder herself. Best of luck to her.

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [Goztow](#) on Tue, 13 Jun 2006 19:11:08 GMT

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MaidenTy1 wrote on Tue, 13 June 2006 03:23I believe she has plans to make a clan ladder herself. Best of luck to her.

Did you actually try asking her? Otherwise, you'll probably never know...

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [Spoony](#) on Sun, 25 Jun 2006 03:40:10 GMT

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troopr02 wrote on Wed, 07 June 2006 15:04BTW, that player and clan ladder DOES work Just not all the time, but its always been like that, and everyone wants the original ladder system more than a 3rd party one so, too bad

Update: EA are sponsoring our league with free EA games as prizes, whereas the winner of the

other "league" (in other words, that guy who played the clanwar nearly two months ago) won't even be officially announced. Is that consistent with your theory?

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [light](#) on Sun, 25 Jun 2006 09:36:11 GMT

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Oh go peddle your wares elsewhere.

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [Spoony](#) on Sun, 25 Jun 2006 10:02:45 GMT

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MaidenTy1 wrote on Fri, 09 June 2006 18:45 On another note, if nobody is able to answer any of these...

MaidenTy1 wrote on Thu, 08 June 2006 01:49 let's say I played a clanwar on the "official" league. What are the rules? What if someone breaks them, or outright cheats against me? How would I report that, and who to? Could I get the game removed/fixed? Would they receive a penalty? ...then I'd say RenegadeCommunity.com has zero clan support. Stop me if I'm wrong Well, pardon me for wanting to provide clan support to Renegade, of which RenegadeCommunity.com clearly has none. Is that not an important part of a game? I would certainly think it is at least as relevant as, say, the XpHaZe Olympics. And if it isn't, why are the links "Clan Rankings" and "Clan Admin" even there at all?

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [mrpirate](#) on Sun, 25 Jun 2006 14:54:31 GMT

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spoomy is gay lol

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [RTsa](#) on Sun, 25 Jun 2006 16:05:06 GMT

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If Crimson is indeed working on some sort of clan ranking, good luck. If not, just change the links.

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [null](#) on Sun, 25 Jun 2006 16:32:05 GMT

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XWIS will just take the lazy route, not implement Battleclans and just say GO TO CLANWARS.CC FOR CLAN LADDAR KK?

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [trooprm02](#) on Sun, 25 Jun 2006 16:49:25 GMT

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If you would ask anyone in the actual game situation, what they would prefer, you would see they would want the original.

Its not becuase of functionbilty, its about tradition, and what we started with when we started playing

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [Spoony](#) on Sun, 25 Jun 2006 20:23:16 GMT

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trooprm02 wrote on Sun, 25 June 2006 11:49If you would ask anyone in the actual game situation, what they would prefer, you would see they would want the original.

Its not becuase of functionbilty, its about tradition, and what we started with when we started playing

Well, if you would ask the forty clans and two hundred warriors who signed up to the league in its first two weeks, I think you might have a different answer. Those are the people who actually play Renegade clan games. Do you? And I'm not slating the fact you probably don't.

As of tradition, Clanwars.cc has been running a Renegade league since something like July 2002. Right off the bat it had ten times the functionality and support the Westwood clan ladder did, and the current Clanwars.cc ladder has ten times the functionality and support of that. I'm stating facts here, not opinions. But who cares... the "traditional" ladder, where one game has been played in two months, nobody moderates it, nobody knows what the rules are and you get nothing for winning, is obviously preferable.

I notice nobody can answer my questions about its level of support. It's only been a few weeks, so that proves my point right there.

nullXWIS will just take the lazy route, not implement Battleclans and just say GO TO CLANWARS.CC FOR CLAN LADDAR KK?

They didn't take the lazy route. They took the wise route. The fact it required less effort on their part is an afterthought.

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [Tiesto](#) on Sun, 25 Jun 2006 22:32:32 GMT

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Cw.cc is the only renegade league atm, lets face it.

Yeah the forums can be very ugly, you just have to pick and choose your fights.(or just stay off the forums altogether but keep an eye out for key announcements etc.)

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [LurkerX](#) on Sun, 25 Jun 2006 22:55:41 GMT

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JohnDoe wrote on Wed, 07 June 2006 09:35Lijitsu wrote on Wed, 07 June 2006 07:36Are you always this much a jackass, or do you have to work yourself up into a frenzy of retardedness first?

It's an objective statement, live with it and stop crying.

Rofl SS...

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [trooprm02](#) on Tue, 27 Jun 2006 01:50:55 GMT

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MaidenTy1 wrote on Sun, 25 June 2006 16:23trooprm02 wrote on Sun, 25 June 2006 11:49If you would ask anyone in the actual game situation, what they would prefer, you would see they would want the original.

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nullXWIS will just take the lazy route, not implement Battleclans and just say GO TO CLANWARS.CC FOR CLAN LADDAR KK?

They didn't take the lazy route. They took the wise route. The fact it required less effort on their part is an afterthought.

Wow...where have you been since xwis?

Ok great, your ad-supported (<--gay) website, has 200 members?! OMG U h3x3r!?!\$@!!!!@111
And then like 3 people after those 2 weeks, ROFL. Ok, belive me when I say im into clans,
because not only am I part of one, but we have alot of members. www.trpmclan.tk <---if you don't
belive me. And no body wants to answer anything about this because its has no point, and no
body even wants to consider it, let alone implement it.

Have a good day

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [Sniper_De7](#) on Tue, 27 Jun 2006 02:04:23 GMT

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go get violated again, because you're bad at renegade.

Edit: this is the reason why you don't want to join a ladder.

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [IceSword7](#) on Tue, 27 Jun 2006 02:39:27 GMT

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I really can't understand how there can be an arguement about something like this.

Working Ladder

vs.

Non Working Ladder

shrug

<3 spoony

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [Goztow](#) on Tue, 27 Jun 2006 06:31:50 GMT

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IceSword7 wrote on Tue, 27 June 2006 04:39I

<3 spoony

That just broke your argument.

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [trooprm02](#) on Tue, 27 Jun 2006 14:32:49 GMT

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light wrote on Sun, 25 June 2006 04:36Oh go peddle your wares elsewhere.

Light has the right idea about madi, and this subject.

You said you have "alot" of members. Ok, 17,000 accounts on wol+gsa - 200 <--your members= 16,800 people that dont belong to a clan and/or are not active in one, and therefore it does not even come close to showing the majority of support for your ladder.

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [mrpirate](#) on Tue, 27 Jun 2006 15:21:46 GMT

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Do you have to put in a lot of effort to be this stupid or does it just come naturally?

P.S. Well played against GW you fucking retard.

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [Spoony](#) on Tue, 27 Jun 2006 20:27:42 GMT

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trooprm02 wrote on Mon, 26 June 2006 20:50Wow...where have you been since xwis?

Consistently providing a Renegade league... something nobody else can claim.

trooprm02 wrote on Mon, 26 June 2006 20:50And no body wants to answer anything about this because its has no point, and no body even wants to consider it, let alone implement it.

Except for EA, XWIS, and the majority of clans who actually play Renegade clan wars and want a league for them. But what do any of the above matter, hmm?

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [Goztow](#) on Tue, 27 Jun 2006 20:41:10 GMT

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This is getting a bit repititive . I think we got both guy's point. Let's stop this .
