
Subject: Realistic Tiberium sponges and crystals released!
Posted by [Anonymous](#) on Tue, 24 Dec 2002 20:21:00 GMT

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http://www.cncrenegade.info/modules.php?name=Downloads&d_op=viewdownload&cid=22&orderby=dateD=====Renegade Model
Readme=====Filename:
TD-Tiberium.gmaxCreator: AircraftkillerEmail: aircraftkiller@cncrenegade.infoHomepage:
http://www.cncrenegade.infoDescription: This is my own creation, Tiberium crystals with the
attached sponges for maps. Consider it an early Christmas present. This file is the property of the
creator, all rights and copyrights belong to the him. This file is exclusive to Renegade Realm. Do
not copy, alter, or claim credit for this(these) model(s) without permission from the webmaster and
creator. If you are AllGusto or anyone else that is a known thief, this model may not be used by
you.

Subject: Realistic Tiberium sponges and crystals released!
Posted by [Anonymous](#) on Tue, 24 Dec 2002 20:53:00 GMT

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Good lad.

Subject: Realistic Tiberium sponges and crystals released!
Posted by [Anonymous](#) on Tue, 24 Dec 2002 22:59:00 GMT

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Sweet, Thanks ACK. I'll be sure to throw your name in all read me's of the maps i make that use
this. quote:This file is the property of the creator, all rights and copyrights belong to the him. This
file is exclusive to Renegade Realm. Do not copy, alter, or claim credit for this(these) model(s)
without permission from the webmaster and creator. If you are AllGusto or anyone else that is a
known thief, this model may not be used by youlol...ouch [December 24, 2002, 23:02: Message
edited by: greenhaze2003]

Subject: Realistic Tiberium sponges and crystals released!
Posted by [Anonymous](#) on Wed, 25 Dec 2002 13:55:00 GMT

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Good shot ACK, pop Allgusto one!

Subject: Realistic Tiberium sponges and crystals released!
Posted by [Anonymous](#) on Wed, 25 Dec 2002 14:08:00 GMT

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Subject: Realistic Tiberium sponges and crystals released!
Posted by [Anonymous](#) on Wed, 25 Dec 2002 15:51:00 GMT
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quote:Originally posted by DeafWasp:Good shot ACK, pop Allgusto one!Andre is an excellent map maker and if you think that Andre stole any models well ack you know you did exactly the same from l10.gmax as Andre did, so he is no more of a thief that you.

Subject: Realistic Tiberium sponges and crystals released!
Posted by [Anonymous](#) on Wed, 25 Dec 2002 16:08:00 GMT
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quote:Originally posted by Planetshaun.co.uk: quote:Originally posted by DeafWasp:Good shot ACK, pop Allgusto one!Andre is an excellent map maker and if you think that Andre stole any models well ack you know you did exactly the same from l10.gmax as Andre did, so he is no more of a thief that you.Heya Planetshaun.co.ck. How's it going?Oh, the thievery on AllGusto's part, yeah, I know all about that. I'm sure he still has the l10.gmax on his computer. But the fact remains, he's a thief, I am not. You have no proof except talk. I have proof and have shown it numerous times.But then again, I'm sure Westwood gave l10.max to me because I was going to steal it. That and the other unfinished maps and the other models I requested... But beyond that, if he's such an excellent map maker... Where's the proof of it? What he's done so far is either steal, lie, or copy someone else's design. That's not excellent, that's lame.Anyways, I'll probably end up doing more variants of the crystals and sponges, with differing types of Tiberium formations... Probably end up releasing them in another package.

Subject: Realistic Tiberium sponges and crystals released!
Posted by [Anonymous](#) on Wed, 25 Dec 2002 16:10:00 GMT
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I wanna see well made Veinhole monsters.... I have been trying at this.

Subject: Realistic Tiberium sponges and crystals released!
Posted by [Anonymous](#) on Wed, 25 Dec 2002 16:18:00 GMT
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guess i wasn't here long enough to hear about this l10 thing. what was it, anyway? and just for kicks, what was the proof?

Subject: Realistic Tiberium sponges and crystals released!
Posted by [Anonymous](#) on Wed, 25 Dec 2002 17:46:00 GMT
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Do a search on it. I don't want to write five paragraphs explaining it again.

Subject: Realistic Tiberium sponges and crystals released!
Posted by [Anonymous](#) on Wed, 25 Dec 2002 21:55:00 GMT
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" a long time ago, in a universe far far away..."abjab's first w3d conversion (that we know of) was l10.w3d (SP level), so when you hear people mention l10.gmax, that is where it is from...i have been pondering the release of ALL the levels, but not sure as my host has jipped me of all my rights... got new hosting, be posting a site soon.

Subject: Realistic Tiberium sponges and crystals released!
Posted by [Anonymous](#) on Thu, 26 Dec 2002 02:58:00 GMT
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Subject: Realistic Tiberium sponges and crystals released!
Posted by [Anonymous](#) on Thu, 26 Dec 2002 05:09:00 GMT
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quote:Originally posted by aircraftkiller2001: quote:Originally posted by Planetshaun.co.uk:
quote:Originally posted by DeafWasp:Good shot ACK, pop Allgusto one!Andre is an excellent map maker and if you think that Andre stole any models well ack you know you did exactly the same from l10.gmax as Andre did, so he is no more of a thief that you.Heya Planetshaun.co.ck. How's it going?Oh, the thievery on AllGusto's part, yeah, I know all about that. I'm sure he still has the l10.gmax on his computer. But the fact remains, he's a thief, I am not. You have no proof except talk. I have proof and have shown it numerous times.But then again, I'm sure Westwood gave l10.max to me because I was going to steal it. That and the other unfinished maps and the other models I requested... But beyond that, if he's such an excellent map maker... Where's the proof of it? What he's done so far is either steal, lie, or copy someone else's design. That's not excellent, that's lame.Anyways, I'll probably end up doing more variants of the crystals and sponges, with differing types of Tiberium formations... Probably end up releasing them in another package.There's a saying that goes "Innocent until Proven Guilty", which makes Andre Innocent. And besides can you bear us with proof that westwood sent you Level 10 in Gmax format ? And also don't you think it's a coincidence that Abjab distributed his level 10 in Gmax format the same time as you created that "Oh My" post with the buildings with exactly the same as Abjab's Lv10 only textured. Ack you cannot prove that you are innocent nor that Andre is a thief.
