Subject: DDB files.
Posted by Kamuix on Wed, 31 May 2006 16:11:03 GMT
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Hello there

How do I go about making the individual ddb files work? For example...M03.ddb,
C&C_Hourglass.ddb. I was able to do this before but for some reason its not working for me right
now. I thought maybe it had to do with what version of SSAOW you had but I dunno.

Thanks for anyhelp *Winks*

Subject: Re: DDB files.
Posted by EA-DamageEverything on Wed, 31 May 2006 17:49:41 GMT
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For the ssaow.ini it should be like this as far as I remember=

ObjectsFile=ddb

[C&C_Ravine.mix]
WeatherType=Snow
ObjectsFile=M03.ddb

[C&C_Golf_Course.mix]
EnableDropWeapons=0
WeatherType=Rain
ObjectsFile=whatever.ddb

This setting in the map specific section determines which .ddb file will be loaded when the map
begins.

Subject: Re: DDB files.
Posted by Kamuix on Wed, 31 May 2006 18:09:40 GMT
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Its just

[C&C_DMForest.mix]
WeatherType=Snow

[C&C_Ravine.mix]
WeatherType=Snow

[C&C_Golf_Course.mix]
EnableDropWeapons=0
WeatherType=Rain

[C&C_MutationRedux.mix]
WeatherType=Ash

[C&C_Lunar_Landing.mix]
WeatherType=rain

[C&C_Underpass.mix]
WeatherType=Rain

Would it work if i added that line into it?

Subject: Re: DDB files.
Posted by Shadow2256 on Thu, 01 Jun 2006 13:10:56 GMT
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Should. I have added lines into SSAOW.ini and had them work fine.