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Subject: How can you use microphone in the game?  
Posted by [gufu](#) on Wed, 10 May 2006 23:45:47 GMT  
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How? How to use it in renegade and to talk to people in-game?

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Subject: Re: How can you use microphone in the game?  
Posted by [Goztow](#) on Thu, 11 May 2006 07:06:50 GMT  
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gufu wrote on Wed, 10 May 2006 19:45: How? How to use it in renegade and to talk to people in-game?

The game doesn't support voice over ip. You need to use a program like teamspeak2 and connect to the server's teamspeak server.

A limited form of 'talking' to each other are the radio commands. Check the readme.txt in your ren directory to find out how they work.

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Subject: Re: How can you use microphone in the game?  
Posted by [gufu](#) on Thu, 11 May 2006 21:04:46 GMT  
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So.... how would I know ip of a server

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Subject: Re: How can you use microphone in the game?  
Posted by [Goztow](#) on Thu, 11 May 2006 21:53:25 GMT  
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check their website/forums.

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Subject: Re: How can you use microphone in the game?  
Posted by [gufu](#) on Fri, 12 May 2006 01:26:36 GMT  
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darn....

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Subject: Re: How can you use microphone in the game?  
Posted by [troopr02](#) on Mon, 22 May 2006 19:56:39 GMT  
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Good Question,  
would there be a way to allow voice or IP, for ingame users?  
Which would mean the servers themselves would also be running a ts server, owuld it be possible?

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Subject: Re: How can you use microphone in the game?  
Posted by [cmatt42](#) on Mon, 22 May 2006 21:10:14 GMT  
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trooprm02 wrote on Mon, 22 May 2006 14:56Good Question,  
would there be a way to allow voice or IP, for ingame users?  
Which would mean the servers themselves would also be running a ts server, owuld it be possible?

Yes, that's called multitasking.

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Subject: Re: How can you use microphone in the game?  
Posted by [trooprm02](#) on Mon, 22 May 2006 21:27:02 GMT  
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cmatt42 wrote on Mon, 22 May 2006 16:10trooprm02 wrote on Mon, 22 May 2006 14:56Good Question,  
would there be a way to allow voice or IP, for ingame users?  
Which would mean the servers themselves would also be running a ts server, owuld it be possible?

Yes, that's called multitasking.

Ok, if yes lets see you run ts on your server. And what I mean by server, is the renegade fds or server side mod, could loadup an extra app, which would run the TS or w/e server, on the fds/ssm, so when you connect to the server, you autoconnect to the ts server aswell.  
Comments anyone?

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