
Subject: Renegade Evolutions Talent Search
Posted by [Renardin6](#) on Wed, 10 May 2006 04:10:08 GMT
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LOS ANGELES, April 28 – Renegade Evolutions (<http://www.renevo.com>) is looking for talented people in the fields of game design, web design, management, and other related fields.

RenEvo comprises talents in many fields; fiction writes, game design, game programming, network administration and programming, web design and programming, graphical design, conceptual art and documentation.

Our goal is to learn and evolve, by evolving other games and ideas into large scale modifications, utilities and games.

The RenEvo team is currently working on several projects, including utilities for Petroglyph's Star Wars: Empire at War, Westwood Studios' C&C Renegade, CryTech's FarCry and CryEngines, the mysterious project Acheron and the Command & Conquer inspired project C&C: Dead-6.

RenEvo is looking to enrich its talent pool to help in shifting to higher gears in their star projects as well as to spread and fill the ever growing well of knowledge for future projects. If you are an intelligent person, skilled and yet eager to learn more and develop your skills, and are willing to contribute even your two cents – this is the place to be.

RenEvo is currently looking for the following talents:

A dedicated and skilled web designer and admin for a unique project of streamlining and then managing our web site.

Talented and dedicated concept artists for conceptual work and storyboarding.

Talented programmers who can think out of the box or are eager to learn... everything.

3D Model designers, artists and animators.

3D Level designers familiar with the latest games and modification suites.

RenEvo is always looking for new talent in any field. So if you think you have what it takes, or you are simply eager to find out and learn – we are waiting for you.

Send your applications, complete with details and samples of work to dante@renevo.com and cypher@renevo.com.

Here are some samples of RenEvo's C&C: Dead-6 project.

Subject: Re: Renegade Evolutions Talent Search
Posted by [light](#) on Fri, 12 May 2006 02:03:09 GMT
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I would but I have my hands full with other websites, plus work and study.

Subject: Re: Renegade Evolutions Talent Search
Posted by [warranto](#) on Thu, 25 May 2006 21:59:17 GMT
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heh, too bad there was no such thing as a "conceptual design thinker". I am horrible with art, but my ideas are usually top-notch.
