Subject: Try my map.
Posted by GrayWolf on Tue, 09 May 2006 22:55:22 GMT
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Just give it a little try. It's a haunted house. It's not done but this is just a little idea i was messing around with and it some how turned into a haunted house... so there you go give it a try and tell me what you think. I most likely wont up date it but try it anyways.

http://www.angelfire.com/ult/hero/badnight.zip

make sure you right click and save target as

Subject: Re: Try my map.
Posted by Blazer on Wed, 10 May 2006 00:10:18 GMT
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screenshots?

Subject: Re: Try my map.
Posted by GrayWolf on Wed, 10 May 2006 00:12:52 GMT
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Actualy I can't right now I dont have renegade on my pc... lol I made this map when i got my internet shut off for not paying the bill. After i finished the map well finished as much as i was going to do i deleted the game to make room for other stuff.

Subject: Re: Try my map.
Posted by JeepRubi on Wed, 10 May 2006 12:31:03 GMT
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From what i could see when it wasnt crashing it looked cool, with the ghost havoc and stuff. But every time i turn and look at certain things my renegade crashes, anyone else have the same problem?

Subject: Re: Try my map.
Posted by Fifaheld on Wed, 10 May 2006 13:23:46 GMT
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yes same problem

Subject: Re: Try my map.
Posted by GrayWolf on Wed, 10 May 2006 17:42:07 GMT
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hummm im going to go mess with it today and see if i can find and fix that problem

could you tell me what you looked at that made it crash?

Subject: Re: Try my map.
Posted by Oblivion165 on Wed, 10 May 2006 17:55:49 GMT
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i walked it all out, no problems here. The only thing i can think of is that i havent updated to the newest scripts yet. But i doubt there is anythign in there that would do it.

this map reminds me of my halloween maps...hehe

Subject: Re: Try my map.
Posted by GrayWolf on Wed, 10 May 2006 18:53:39 GMT
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Ok I think I fix the problem. I just finished up loading the fixed one. I also fixed my missing texture.

Oh and Oblivion165 did you ever finish or release that tutorial about advanced bot ai? I really want that so i can finish work on my renegade theft auto map. lol heres some pics of my work that I plan on turning into renegade theft auto.

This is my work cept that camaro someone else did that.
these pics were taken in 3ds max 8

File Attachments
1) city1.jpg, downloaded 471 times

Subject: Re: Try my map.
Posted by Aprime on Wed, 10 May 2006 22:41:36 GMT
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Does it actually look like this in-game?

Although the map design itself seems to be fairly simple, it looks good.

Subject: Re: Try my map.
Posted by GrayWolf on Wed, 10 May 2006 23:18:56 GMT
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yeah it should look like that and its going to be a little more detailed then that when im dont but i have barely even started that project.