

---

Subject: Renegade Dawn - Scroll down to see links to screens!

Posted by [Anonymous](#) on Fri, 20 Dec 2002 05:18:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Well i started this today. I have already made new harcester Model and working on new recon bike. I have also Done Icons for most of the vehicles. You can see what ive done at <http://dante.havocide.com/modX/index.php> in Images > PsychoArmy section!Please tell me what you think! [ December 24, 2002, 03:32: Message edited by: psycoarmy ]

---

---

Subject: Renegade Dawn - Scroll down to see links to screens!

Posted by [Anonymous](#) on Fri, 20 Dec 2002 06:50:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Cool everything looks good but that harvy model.. heh.. i think it still needs something

---

---

Subject: Renegade Dawn - Scroll down to see links to screens!

Posted by [Anonymous](#) on Fri, 20 Dec 2002 07:02:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I suggest you wait, as the Renegade Alert team is planning on doing something similar to this after we finish the RA conversion.

---

---

Subject: Renegade Dawn - Scroll down to see links to screens!

Posted by [Anonymous](#) on Fri, 20 Dec 2002 07:04:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

quote:Originally posted by aircraftkiller2001:I suggest you wait, as the Renegade Alert team is planning on doing something similar to this after we finish the RA conversion.YAY! Will ACK and his fellow modders ever rest?I like them models, but they still need more details.

---

---

Subject: Renegade Dawn - Scroll down to see links to screens!

Posted by [Anonymous](#) on Fri, 20 Dec 2002 07:11:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

quote:Originally posted by try\_lee: quote:Originally posted by aircraftkiller2001:I suggest you wait, as the Renegade Alert team is planning on doing something similar to this after we finish the RA conversion.YAY! Will ACK and his fellow modders ever rest?I like them models, but they still need more details.Trust me, if you like what we're doing so far with Renegade Alert, you'll absolutely love what we're doing so far for this.

---

---

Subject: Renegade Dawn - Scroll down to see links to screens!

Posted by [Anonymous](#) on Fri, 20 Dec 2002 07:18:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

quote:Bandwidth Limit ExceededThe server is temporarily unable to service your request due to the site owner reaching his/her bandwidth limit. Please try again later.

----- Apache/1.3.27 Server at  
dante.havocide.com Port 80

---

Subject: Renegade Dawn - Scroll down to see links to screens!

Posted by [Anonymous](#) on Fri, 20 Dec 2002 08:10:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

quote:Originally posted by aircraftkiller2001:I suggest you wait, as the Renegade Alert team is planning on doing something similar to this after we finish the RA conversion.Does this mean I have another job to do?

---

Subject: Renegade Dawn - Scroll down to see links to screens!

Posted by [Anonymous](#) on Fri, 20 Dec 2002 08:14:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

quote:Originally posted by Gernader8: quote:Originally posted by aircraftkiller2001:I suggest you wait, as the Renegade Alert team is planning on doing something similar to this after we finish the RA conversion.Does this mean I have another job to do?You won't get payed.

---

Subject: Renegade Dawn - Scroll down to see links to screens!

Posted by [Anonymous](#) on Fri, 20 Dec 2002 09:40:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

quote:Originally posted by Demolition man: quote:Bandwidth Limit ExceededThe server is temporarily unable to service your request due to the site owner reaching his/her bandwidth limit. Please try again later. -----

Apache/1.3.27 Server at dante.havocide.com Port 80I got that too hehe...

---

Subject: Renegade Dawn - Scroll down to see links to screens!

Posted by [Anonymous](#) on Fri, 20 Dec 2002 09:43:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

quote:Originally posted by gendres: quote:Originally posted by Demolition man: quote:Bandwidth Limit ExceededThe server is temporarily unable to service your request due to the site owner reaching his/her bandwidth limit. Please try again later.

----- Apache/1.3.27 Server at

---

dante.havocide.com Port 80I got that too hehe...Does that mean that the site is broke or my computer is?

---

Subject: Renegade Dawn - Scroll down to see links to screens!

Posted by [Anonymous](#) on Fri, 20 Dec 2002 14:12:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

quote:Originally posted by try\_lee: quote:Originally posted by gendres: quote:Originally posted by Demolition man: quote:Bandwidth Limit ExceededThe server is temporarily unable to service your request due to the site owner reaching his/her bandwidth limit. Please try again later.

----- Apache/1.3.27 Server at dante.havocide.com Port 80I got that too hehe...Does that mean that the site is broke or my computer is?Site is down

---

Subject: Renegade Dawn - Scroll down to see links to screens!

Posted by [Anonymous](#) on Sun, 22 Dec 2002 01:06:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Man, I started it first!Could i posably be able to help you out with it then?If not ill just continue with it on my own. I was just gonna make it the same as dawn no extra stuff, make models how they supose to be.Ok i have replace Renegade\_Dawn screen all the pictures have been replaced, some in black and white(The Best pics I could get of them!). Added SScreen of what ive done so far for Artillery. [ December 22, 2002, 01:11: Message edited by: psycoarmy ]

---

Subject: Renegade Dawn - Scroll down to see links to screens!

Posted by [Anonymous](#) on Sun, 22 Dec 2002 08:00:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

quote:Originally posted by psycoarmy:Man, I started it first!Could i posably be able to help you out with it then?If not ill just continue with it on my own. I was just gonna make it the same as dawn no extra stuff, make models how they supose to be.Ok i have replace Renegade\_Dawn screen all the pictures have been replaced, some in black and white(The Best pics I could get of them!). Added SScreen of what ive done so far for Artillery.I'll be honest...If the RA mod team lets you do it,they'll just give you another chance to do crap work.Seriously,stick mods, wow, I'm impressed, even I can do stick models in 3 secound. Let the pro do their jobs, continue your stick mod,and change some stuff, please.

---

Subject: Renegade Dawn - Scroll down to see links to screens!

Posted by [Anonymous](#) on Sun, 22 Dec 2002 09:01:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I've been wanting to do a TD mod for a while, I've made a few buildings but that's about it.

---

Subject: Renegade Dawn - Scroll down to see links to screens!

Posted by [Anonymous](#) on Sun, 22 Dec 2002 09:37:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Shut up Aprime, he is the first Modder EVER to change the hand models. the skins on the stick people are a little odd... but still!

---

Subject: Renegade Dawn - Scroll down to see links to screens!

Posted by [Anonymous](#) on Sun, 22 Dec 2002 10:55:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

quote:Originally posted by Laser2150:Shut up Aprime, he is the first Modder EVER to change the hand models. the skins on the stick people are a little odd... but still! Look what I said: Continue the stick mod...

---

Subject: Renegade Dawn - Scroll down to see links to screens!

Posted by [Anonymous](#) on Sun, 22 Dec 2002 14:26:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

is the stick death mod out?

---

Subject: Renegade Dawn - Scroll down to see links to screens!

Posted by [Anonymous](#) on Mon, 23 Dec 2002 01:12:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Arime, If u actually keep up with stuff my stickdeath mod isnt just have stick people, its gonna have \*\*\*\* loads of new vehicles, weapons, maps, misc and things you will see in no other mods! Anyway Stick-death mod is side project! I spend most my time helping other people out and figuring increasing my skills!Anyway, whos are u aprime? What work have u one?

---

Subject: Renegade Dawn - Scroll down to see links to screens!

Posted by [Anonymous](#) on Mon, 23 Dec 2002 01:39:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Ok seeing Dantes site is down i uploaded screens somewhere else.  
Building Icons[http://www.boomspeed.com/psycoarmy69/Renegade\\_Dawn.JPG](http://www.boomspeed.com/psycoarmy69/Renegade_Dawn.JPG)Artillery  
unt textured[http://www.boomspeed.com/psycoarmy69/Renegade\\_Dawn\\_Artillery.JPG](http://www.boomspeed.com/psycoarmy69/Renegade_Dawn_Artillery.JPG)Artillery  
Textured[http://www.boomspeed.com/psycoarmy69/Renegade\\_Dawn\\_Artillery\\_textured.JPG](http://www.boomspeed.com/psycoarmy69/Renegade_Dawn_Artillery_textured.JPG)Buggy  
y[http://www.boomspeed.com/psycoarmy69/Renegade\\_Dawn\\_Buggy.JPG](http://www.boomspeed.com/psycoarmy69/Renegade_Dawn_Buggy.JPG)Construction  
Yard[http://www.boomspeed.com/psycoarmy69/Renegade\\_Dawn\\_ConstructionYard.JPG](http://www.boomspeed.com/psycoarmy69/Renegade_Dawn_ConstructionYard.JPG)Flame  
Tank[http://www.boomspeed.com/psycoarmy69/Renegade\\_Dawn\\_FlameTank.JPG](http://www.boomspeed.com/psycoarmy69/Renegade_Dawn_FlameTank.JPG)GDI Vehicle  
icons[http://www.boomspeed.com/psycoarmy69/Renegade\\_Dawn\\_GDI.JPG](http://www.boomspeed.com/psycoarmy69/Renegade_Dawn_GDI.JPG)Nod Vehicle

---

Icons[http://www.boomspeed.com/psycoarmy69/Renegade\\_Dawn\\_Nod.JPG](http://www.boomspeed.com/psycoarmy69/Renegade_Dawn_Nod.JPG)Harvester[http://www.boomspeed.com/psycoarmy69/Renegade\\_Dawn\\_Harvy.JPG](http://www.boomspeed.com/psycoarmy69/Renegade_Dawn_Harvy.JPG)A civilian House[http://www.boomspeed.com/psycoarmy69/Renegade\\_Dawn\\_house1.JPG](http://www.boomspeed.com/psycoarmy69/Renegade_Dawn_house1.JPG)What ive done so far for load screen[http://www.boomspeed.com/psycoarmy69/Renegade\\_Dawn\\_Load.jpg](http://www.boomspeed.com/psycoarmy69/Renegade_Dawn_Load.jpg)

---

---

Subject: Renegade Dawn - Scroll down to see links to screens!

Posted by [Anonymous](#) on Mon, 23 Dec 2002 07:05:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Textured Nod

Harvester[http://www.boomspeed.com/psycoarmy69/Renegade\\_Dawn\\_Harvy\\_Nod.JPG](http://www.boomspeed.com/psycoarmy69/Renegade_Dawn_Harvy_Nod.JPG)

---

---

Subject: Renegade Dawn - Scroll down to see links to screens!

Posted by [Anonymous](#) on Mon, 23 Dec 2002 09:34:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

im involved in many different mods right now but ive lots of spare time still, i can help with... modeling, skinning, mapping and leveledit

---

---

Subject: Renegade Dawn - Scroll down to see links to screens!

Posted by [Anonymous](#) on Mon, 23 Dec 2002 10:25:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Oh well, it's cooler than I thought , I'm working on a Generals Dawn mod with many people!

---

---

Subject: Renegade Dawn - Scroll down to see links to screens!

Posted by [Anonymous](#) on Tue, 24 Dec 2002 03:19:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Arime looks more into things befroe u say anything, just because i enjoy making mods other people will enjoy playing dont mean im bad modder! Here is a Guard tower i had already made, but will most probably remodel

it[http://www.boomspeed.com/psycoarmy69/Renegade\\_Dawn\\_GuardTower.JPG](http://www.boomspeed.com/psycoarmy69/Renegade_Dawn_GuardTower.JPG)Nod Harvester

Ingame[http://www.boomspeed.com/psycoarmy69/Renegade\\_Dawn\\_Harvy\\_nod\\_ingame.JPG](http://www.boomspeed.com/psycoarmy69/Renegade_Dawn_Harvy_nod_ingame.JPG)GDI Harvester

Ingame[http://www.boomspeed.com/psycoarmy69/Renegade\\_Dawn\\_Harvy\\_GDI\\_ingame.JPG](http://www.boomspeed.com/psycoarmy69/Renegade_Dawn_Harvy_GDI_ingame.JPG)Both Harveters in

field[http://www.boomspeed.com/psycoarmy69/Renegade\\_Dawn\\_Harvesters.JPG](http://www.boomspeed.com/psycoarmy69/Renegade_Dawn_Harvesters.JPG)Some screens of the Artillery

ingame[http://www.boomspeed.com/psycoarmy69/Renegade\\_Dawn\\_Artillery\\_screen1.JPG](http://www.boomspeed.com/psycoarmy69/Renegade_Dawn_Artillery_screen1.JPG)[http://www.boomspeed.com/psycoarmy69/Renegade\\_Dawn\\_Artillery\\_screen2.JPG](http://www.boomspeed.com/psycoarmy69/Renegade_Dawn_Artillery_screen2.JPG)[http://www.boomspeed.com/psycoarmy69/Renegade\\_Dawn\\_Artillery\\_screen3.JPG](http://www.boomspeed.com/psycoarmy69/Renegade_Dawn_Artillery_screen3.JPG)[http://www.boomspeed.com/psycoarm](http://www.boomspeed.com/psycoarmy69/Renegade_Dawn_Artillery_screen3.JPG)

my69/Renegade\_Dawn\_Artillery\_screen4.JPGTest  
Maphttp://www.boomspeed.com/psycoarmy69/Renegade\_Dawn\_Map1.JPG

---

---

Subject: Renegade Dawn - Scroll down to see links to screens!  
Posted by [Anonymous](#) on Tue, 24 Dec 2002 06:27:00 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Kick ass

---

---

Subject: Renegade Dawn - Scroll down to see links to screens!  
Posted by [Anonymous](#) on Tue, 24 Dec 2002 07:39:00 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Ok, the artillery is gray. I don't know why, but in the first game all the Nod( ) vehicles were gray. The buildings were a mix of red and gray and you know, but I have to check on the units.

---

---

Subject: Renegade Dawn - Scroll down to see links to screens!  
Posted by [Anonymous](#) on Tue, 24 Dec 2002 08:32:00 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

and there was no snow maps in TD

---

---

Subject: Renegade Dawn - Scroll down to see links to screens!  
Posted by [Anonymous](#) on Tue, 24 Dec 2002 08:38:00 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

quote:Originally posted by Aprime1:and there was no snow maps in TD            Yes there were.  
They just weren't a whole lot snowish.

---

---

Subject: Renegade Dawn - Scroll down to see links to screens!  
Posted by [Anonymous](#) on Tue, 24 Dec 2002 09:12:00 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Can you tell how many polys all those buildings and vehicles have?

---

---

Subject: Renegade Dawn - Scroll down to see links to screens!  
Posted by [Anonymous](#) on Tue, 24 Dec 2002 09:26:00 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

those models look kind of rushed

---

---

Subject: Renegade Dawn - Scroll down to see links to screens!

Posted by [Anonymous](#) on Tue, 24 Dec 2002 18:53:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Yes thats true all of the units were grey excpt the harvy.anyway i just wanted to you dawn mod looks great.good luck.

---

---

Subject: Renegade Dawn - Scroll down to see links to screens!

Posted by [Anonymous](#) on Wed, 25 Dec 2002 04:34:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I know that they are grey, but it dont look right when u have GDI in that colour they are in (im a bit colour blind)and nod just grey, just done look right in renegade.I admit i am not a good modeler! And the vehicles are pretty low polly around 1400-1800 (same with buildings).And plus i can change it form snow to osomething else, not all that hard! [ December 25, 2002, 04:45: Message edited by: psycoarmy ]

---

---

Subject: Renegade Dawn - Scroll down to see links to screens!

Posted by [Anonymous](#) on Wed, 25 Dec 2002 10:35:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

hey you need a gaurd tower model cause i have one. if you want it ill be happy to let you use it.

---

---

Subject: Renegade Dawn - Scroll down to see links to screens!

Posted by [Anonymous](#) on Wed, 25 Dec 2002 11:34:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

needs work.

---

---

Subject: Renegade Dawn - Scroll down to see links to screens!

Posted by [Anonymous](#) on Wed, 25 Dec 2002 11:42:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

quote:Originally posted by Havoc 89:hey you need a gaurd tower model cause i have one. if you want it ill be happy to let you use it.THen show a screenshot.

---

---

Subject: Renegade Dawn - Scroll down to see links to screens!

Posted by [Deactivated](#) on Sat, 01 May 2004 15:06:57 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I wonder what happened to this mod...

Too bad I didn't have chance see any screenshots of it.

---

Subject: Renegade Dawn - Scroll down to see links to screens!

Posted by [Imdgr8one](#) on Sat, 01 May 2004 15:12:12 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

psychoarmy is what happened...

---

Subject: Renegade Dawn - Scroll down to see links to screens!

Posted by [PsycoArmy](#) on Sat, 01 May 2004 16:35:01 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

you are right ingrown, im wot happened to it.... lets see 1 of your mods ingrown.

I dont think i have any of these screens left i go check lol.

---

Subject: Renegade Dawn - Scroll down to see links to screens!

Posted by [PsycoArmy](#) on Sat, 01 May 2004 16:39:45 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

lol yes they r very lame and very rush and it is very very old. I dunno y they wanted these threads back .

[http://www.boomspeed.com/psycoarmy2/structure\\_ACC.jpg](http://www.boomspeed.com/psycoarmy2/structure_ACC.jpg)

[http://www.boomspeed.com/psycoarmy2/structure\\_barracks.jpg](http://www.boomspeed.com/psycoarmy2/structure_barracks.jpg)

[http://www.boomspeed.com/psycoarmy2/structure\\_guard\\_tower.jpg](http://www.boomspeed.com/psycoarmy2/structure_guard_tower.jpg)

[http://www.boomspeed.com/psycoarmy2/structure\\_RepairPad.jpg](http://www.boomspeed.com/psycoarmy2/structure_RepairPad.jpg)

[http://www.boomspeed.com/psycoarmy2/vehicle\\_apc.jpg](http://www.boomspeed.com/psycoarmy2/vehicle_apc.jpg)

[http://www.boomspeed.com/psycoarmy2/vehicle\\_buggy.jpg](http://www.boomspeed.com/psycoarmy2/vehicle_buggy.jpg)

[http://www.boomspeed.com/psycoarmy2/vehicles\\_Harvester\\_Nod.jpg](http://www.boomspeed.com/psycoarmy2/vehicles_Harvester_Nod.jpg)

[http://www.boomspeed.com/psycoarmy2/weapon\\_chaingun.jpg](http://www.boomspeed.com/psycoarmy2/weapon_chaingun.jpg)

---

Subject: Renegade Dawn - Scroll down to see links to screens!

Posted by [Deactivated](#) on Sat, 01 May 2004 16:42:18 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

The barracks and the chaingun are ok, but the rest are just weird...

---



Subject: Renegade Dawn - Scroll down to see links to screens!

Posted by [PsycoArmy](#) on Sat, 01 May 2004 16:45:50 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Yes i dont like it at all, only if i had of taken 3d serious, i could of actually learnt some good modellnig skillz. I've actaulyl chosen to do 3d aniamtions more and im doing a course at the moment. I can model alot better than bak then as well, but i wont show anything until im better.

---