Subject: Maximum number of muzzle bones Posted by Halo38 on Sun, 16 Apr 2006 13:38:13 GMT

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Hi all,

I'm in the planning stages of getting creative with renegade again and I was wondering if anyone knew the maximum number of Muzzle bones that can be used on a turret or vechile?

Thanks!

(I searched but couldn't find a definate answer)

Subject: Re: Maximum number of muzzle bones Posted by Berkut on Mon, 17 Apr 2006 03:23:17 GMT

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(Half bump, half curious what a "muzzle bone" is.)

Subject: Re: Maximum number of muzzle bones Posted by JeepRubi on Mon, 17 Apr 2006 03:36:11 GMT

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Its were the bullet comes out of.

Subject: Re: Maximum number of muzzle bones Posted by Halo38 on Mon, 17 Apr 2006 12:22:24 GMT

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Just found out from laeubi it's 2 sets of 2 (like the mammoth tank) if anyone is interested.

So no 4 barreled anti aircraft guns then

Subject: Re: Maximum number of muzzle bones Posted by JeepRubi on Mon, 17 Apr 2006 12:28:01 GMT View Forum Message <> Reply to Message

You could make 4 barreled anti aircraft guns just have it only shoot out of two barrels. Or, make two of the muzzle flash things (forget what there called) linked together so it would look like two are firing at once.

Subject: Re: Maximum number of muzzle bones Posted by Titan1x77 on Wed, 19 Apr 2006 04:10:32 GMT

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I think jonwil knows a way to add more muzzle bones...but im not 100% on this.

Subject: Re: Maximum number of muzzle bones

Posted by jonwil on Wed, 19 Apr 2006 08:08:14 GMT

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I know its possible, I just havent figured out how yet.

Subject: Re: Maximum number of muzzle bones Posted by danpaul88 on Wed, 19 Apr 2006 11:31:21 GMT

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.... if you ever figure that out I would be very happy also, what about weapons having multiple muzzles? (EG muzzlea0 and muzzlea1) I tried it and it does not work at the moment (even though the readme that came with mod tools says it should... >.< maybe they removed that or never got around to setting it up...)

Subject: Re: Maximum number of muzzle bones

Posted by JeepRubi on Wed, 19 Apr 2006 13:20:40 GMT

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Mammoth tank, and i think thats bout it

Subject: Re: Maximum number of muzzle bones Posted by danpaul88 on Thu, 20 Apr 2006 11:47:32 GMT

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I meant player weapons (such as a multi-barreled rifle (ok, wierd example, but you get the idea))