
Subject: Modern Warfare Mod
Posted by [Anonymous](#) on Wed, 18 Dec 2002 21:25:00 GMT
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hey. im head of the modern warfare team. we are converting everything in renegade to real stuff. it will be USA vs Russia in modern day. we will feature helicopters, new infantry models, new vehicles, new buildings, and new maps. we have already finished almost all of the weapons and we are working on vehicles. if you can skin or bone models, please help us out. [December 18, 2002, 21:25: Message edited by: RAFboy]

Subject: Modern Warfare Mod
Posted by [Anonymous](#) on Wed, 18 Dec 2002 21:38:00 GMT
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thats kool!

Subject: Modern Warfare Mod
Posted by [Anonymous](#) on Thu, 19 Dec 2002 11:52:00 GMT
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I can bone tanks. I can make em too EDIT= Have you boys got a website? [December 19, 2002, 11:53: Message edited by: killakanz]

Subject: Modern Warfare Mod
Posted by [Anonymous](#) on Thu, 19 Dec 2002 15:31:00 GMT
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well ill try to explain stuff some more and we dont really have a site up cause we do everything through instant messaging and forums. so if you want to contact me, my msn is andrewwilkinson291@hotmail.com

Subject: Modern Warfare Mod
Posted by [Anonymous](#) on Thu, 19 Dec 2002 17:05:00 GMT
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::cough::ripoff::cough:: <http://planetcnc.com/ammo/nova>
::cough::beenaroundsinceoctober::cough::

Subject: Modern Warfare Mod
Posted by [Anonymous](#) on Thu, 19 Dec 2002 17:08:00 GMT

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cough *cough* we have been around since august *Cough* *Cough* *Breaths hard* *Falls over* *dies*

Subject: Modern Warfare Mod
Posted by [Anonymous](#) on Thu, 19 Dec 2002 17:23:00 GMT
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lol laser is right they started it way b4 you started yours

Subject: Modern Warfare Mod
Posted by [Anonymous](#) on Thu, 19 Dec 2002 17:52:00 GMT
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really...is this the "blackops" mod?

Subject: Modern Warfare Mod
Posted by [Anonymous](#) on Thu, 19 Dec 2002 17:59:00 GMT
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quote:Originally posted by Laser2150:*cough* *cough* we have been around since august *Cough* *Cough* *Breaths hard* *Falls over* *dies* Around since august you say. Idea for existence was originally just me and "alkor" and we were just going to reskin all Westwood buildings and make it a Us Marines vs Axis's of Evil which we started in about July. Upon gaining better mapping skills and him better skills, we got Lunchbox(not lunchbox) who is now lunchbroks or something to form UMM(Uber maps and Mods) This was about "August" to finish our Us Marines vs Axis Mod which was just really reskinning everything and making maps. Eventually we came across madtone who ran a mod team of The scientist and Atlas called nova who wanted to stay small. Me and madtone talked and created "Nova mod team" The mariens vs Axis mod was put aside for now as we learned tutorial after tutorial on how to do things. Then, i started recruiting. I brought in a lot of people. Eventually i got tired of doing nothing and said Lets finish our mod, but redo everything! And the Mod Existence was born. Then we moved forums, blah blah and finally got hosted and here i am with a great mod team. Mod officially started in Mid July.

Subject: Modern Warfare Mod
Posted by [Anonymous](#) on Thu, 19 Dec 2002 18:53:00 GMT
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alkor was working for us but then he said i was cocky and i didnt have enough work for him to do and he left...

Subject: Modern Warfare Mod
Posted by [Anonymous](#) on Thu, 19 Dec 2002 18:57:00 GMT
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lol

Subject: Modern Warfare Mod
Posted by [Anonymous](#) on Thu, 19 Dec 2002 19:42:00 GMT
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quote:Originally posted by greenhaze2003:really...is this the "blackops" mod?we "kinda" merged probably the only site weve got is <http://blackops.fatcake.com>

Subject: Modern Warfare Mod
Posted by [Anonymous](#) on Thu, 19 Dec 2002 19:48:00 GMT
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quote:Originally posted by greenhaze2003: quote:Originally posted by Laser2150:*cough*
cough we have been around snice august *Cough* *Cough* *Breaths hard* *Falls over* *dies*
Around since august you say. Idea for existence was originally just me and "alkor" and we were just going to reskin all Westwood buildings and make it a Us Marines vs Axis's of Evil which we started in about July. Upon gaining better mapping skills and him better skills, we Got Lunchbox(not lunchobox) who is now lunchbroks or something to form UMM(Uber maps and Mods) This was about "August" to finish our Us Marines vs Axis Mod which was just really reskinning everything and making maps. Eventually we came across madtone who ran a mod team of The scientist and Atlas called nova who wanted to stay small. Me and madtone talked and created "Nova mod team" The mariens vs Axis mod was put aside for now as we learned tutrial after tutrial on how to do things. Then, i started recruiting. I brought in a lot of people. Eventually i got tired of doing nothing and said Lets finish our mod, but redo everything! And the Mod Existence was born. Then we moved forums, blah blah and finally got hosted and here i am with a great mod team. Mod offically started in Mid July.is this an attempt to change your original story, and where is this US marines vs. axis's of evil mod anyways??? is it one of those mods that was just kept on your own hardrives or failed completely? you better thik fast cus your on a freight train headed for n00bville.

Subject: Modern Warfare Mod
Posted by [Anonymous](#) on Thu, 19 Dec 2002 19:51:00 GMT
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quote:Originally posted by Maimer1: quote:Originally posted by greenhaze2003: quote:Originally posted by Laser2150:*cough* *cough* we have been around snice august *Cough* *Cough* *Breaths hard* *Falls over* *dies*
Around since august you say. Idea for existence was originally just me and "alkor" and we were just going to reskin all Westwood buildings and make it a Us Marines vs Axis's of Evil which we started in about July. Upon gaining better mapping skills

and him better skills, we Got Lunchbox(not lunchobox) who is now lunchbroks or something to form UMM(Uber maps and Mods) This was about "August" to finish our Us Marines vs Axis Mod which was just really reskinning everything and making maps. Eventually we came across madtone who ran a mod team of The scientist and Atlas called nova who wanted to stay small. Me and madtone talked and created "Nova mod team" The mariens vs Axis mod was put aside for now as we learned tutrial after tutrial on how to do things. Then, i started recruiting. I brought in a lot of people. Eventually i got tired of doing nothing and said Lets finish our mod, but redo everything! And the Mod Existence was born. Then we moved forums, blah blah and finally got hosted and here i am with a great mod team. Mod offically started in Mid July.is this an attempt to change your original story, and where is this US marines vs. axis's of evil mod anyways??? is it one of those mods that was just kept on your own harddrives or failed completely? you better thik fast cus your on a freight train headed for n00bville.lol n00bville? You were asking me the other day to have my Gun models posted at "nova's" site <http://planetcnc.com/ammo/nova> Hey next time read the whole thing and realize that the storyline is the same just our team grew and what we could do more as we grew, so we decided to Mod the whole Game all over again, With out stealing anything. Realize that? [December 19, 2002, 19:53: Message edited by: greenhaze2003]

Subject: Modern Warfare Mod
Posted by [Anonymous](#) on Thu, 19 Dec 2002 19:58:00 GMT
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o, and we have a website at www.joaorp.com/~modteam/ and the forums are at <http://joaorp.fatcake.com/forum/index.php> and www.blackops.fatcake.com/phpBB2/index.php [December 19, 2002, 19:59: Message edited by: Maimer1]

Subject: Modern Warfare Mod
Posted by [Anonymous](#) on Fri, 20 Dec 2002 00:12:00 GMT
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I've thought about this idea before, but came to the conclusion that modern weaponry and C&C mode don't mix.

Subject: Modern Warfare Mod
Posted by [Anonymous](#) on Fri, 20 Dec 2002 21:07:00 GMT
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I can remember a swat mod and afew othere mods hitman had me make guns for they were all modern ones.

Subject: Modern Warfare Mod
Posted by [Anonymous](#) on Sat, 21 Dec 2002 19:43:00 GMT

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Whoa, when was this "Nova" mod started? October or july? you started making it in "July" but it doesn't tell me when you went public with it... im not trying to be a evil nOOB from hell, but why you coming in our topic to bring your mod in it!? Go get your own Topic, Lazy! for all i know RAF could have been planning before renegade even came out, but hey im just a modeler! what do i know?

Subject: Modern Warfare Mod
Posted by [Anonymous](#) on Sat, 21 Dec 2002 20:24:00 GMT
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lol i'm just having good ole fun;) No need to get....all blah about it

Subject: Modern Warfare Mod
Posted by [Anonymous](#) on Sun, 22 Dec 2002 06:26:00 GMT
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Oi, I think you are confused, Nova isnt Modern!
