Subject: ***Need a Renegade Server?***
Posted by **EleMeNtaL** on Sat, 15 Apr 2006 09:33:40 GMT
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OK,I just spent almost 2 grand on a kick ass hosting comp. Im running 64-bit windows on it. Its a dual prossesor with like 5 gigs of ram. Built it myself. Anyways, I can host a 32-60 renegade server on it without tons of lag. I know how to work almost every kind of bot for the server: brenbot, br.net, dragonccell or whatever...your choice of bot. I can work mIRC very well. I have cable internet temporarily (until I get my T3 internet working again) so I can host a 16-24 player server right now. Well im looking for a clan or community in need/want of another server, I was kind of hoping something like non00bs, n00bless, zer0BS, xphaze, you know something like that. So if you are interested in having a very nice renegade server feel free to post.Thanx,
    EleMeNtaL

Subject: Re: ***Need a Renegade Server?***
Posted by **RTsa** on Sat, 15 Apr 2006 09:52:14 GMT
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Cost?

Subject: Re: ***Need a Renegade Server?***
Posted by **EleMeNtaL** on Sat, 15 Apr 2006 09:53:32 GMT
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No cost, but I am gonna need donations to keep it running for a long period of time.

Subject: Re: ***Need a Renegade Server?***
Posted by **Crimson** on Sat, 15 Apr 2006 09:54:35 GMT
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I don't think any reputable server owner would even consider this offer.

Subject: Re: ***Need a Renegade Server?***
Posted by **EleMeNtaL** on Sat, 15 Apr 2006 09:58:13 GMT
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Crimson wrote on Sat, 15 April 2006 04:54I don't think any reputable server owner would even consider this offer.
I do, im just getting started

Subject: Re: ***Need a Renegade Server?***
Posted by Crimson on Sat, 15 Apr 2006 10:25:46 GMT
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Yeah, ok... I'm really sure you're getting a T-3 to your house.

Subject: Re: ***Need a Renegade Server?***
Posted by Goztow on Sat, 15 Apr 2006 10:57:49 GMT
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Somehow, I think Crimson is right...

Subject: Re: ***Need a Renegade Server?***
Posted by EleMeNtaL on Sat, 15 Apr 2006 11:24:01 GMT
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not to my house it goes to my office. My dad owns a business, and he needs the high speed for him and his employees. but you dont have to beleive me. i will show you a dsl report when i get my internet back

---

Subject: Re: ***Need a Renegade Server?***
Posted by xptek on Sat, 15 Apr 2006 13:04:11 GMT
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Haha, oh man..

Even if you had a T3 to your house, that's not going to provide enough bandwidth to host "32-60 renegade server."

Nobody is going to put a reputable game server on a residential single-homed connection with crappy peering anyway.

Subject: Re: ***Need a Renegade Server?***
Posted by EleMeNtaL on Sat, 15 Apr 2006 19:16:29 GMT
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ok,
don't have to worry about my server anymore. I'm going to be hosting my server for Zer0BS as of Tuesday.

Subject: Re: ***Need a Renegade Server?***
Posted by light on Sun, 16 Apr 2006 01:03:23 GMT
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My main concern would be your providing on a shared internet.

What happens if the employees start using it?

Subject: Re: ***Need a Renegade Server?***
Posted by EleMeNtaL on Sun, 16 Apr 2006 01:39:34 GMT
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If the employees use it thats fine, doesnt cause any problems. There is about 500 people on the lan/T3 connection

---

Subject: Re: ***Need a Renegade Server?***
Posted by Kanezor on Sun, 16 Apr 2006 01:44:27 GMT
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A T3 connection only provides 4.3 MB/sec upload. That's assuming you're on a full T3, rather than a shared one. I hope your server doesn't have a lot of players... I'd say the most you'll be able to host would be about 30.

Subject: Re: ***Need a Renegade Server?***
Posted by EleMeNtaL on Sun, 16 Apr 2006 21:11:13 GMT
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actually, i have hosted a 40 player server without any lag whatsoever...the server got up to 33 people without any lag so stfu

---

Subject: Re: ***Need a Renegade Server?***
Posted by cmatt42 on Sun, 16 Apr 2006 21:13:46 GMT
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33 != 40.

Subject: Re: ***Need a Renegade Server?***
Posted by msgtpain on Sun, 16 Apr 2006 22:37:46 GMT
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Kanezor wrote on Sat, 15 April 2006 21:44A T3 connection only provides 4.3 MB/sec upload. That's assuming you're on a full T3, rather than a shared one. I hope your server doesn't have a lot of players... I'd say the most you'll be able to host would be about 30.

incorrect... a T3 is 45Mbit per second.. it's enough telephone bandwidth to serve a small town.. before the age of broadband internet, of course.

Subject: Re: ***Need a Renegade Server?***
Posted by **Kanezor** on Sun, 16 Apr 2006 23:10:32 GMT
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msgtpain wrote on Sun, 16 April 2006 17:37Kanezor wrote on Sat, 15 April 2006 21:44A T3 connection only provides 4.3 MB/sec upload. That's assuming you're on a full T3, rather than a shared one. I hope your server doesn't have a lot of players... I'd say the most you'll be able to host would be about 30.

incorrect... a T3 is 45Mbit per second.. it's enough telephone bandwidth to serve a small town.. before the age of broadband internet, of course.
I know exactly that a T3 is 45MBit per sec. That's why I said 4.3MB/sec. MB = Megabyte. After your IP (TCP, UDP, etc) overhead, you'll get roughly 4.3MB. And yes, it is indeed plenty bandwidth for a small town before the age of broadband. Today, 43MBit is good for (I'm guessing here) about 10-20 houses, at the very most.

Subject: Re: ***Need a Renegade Server?***
Posted by **EleMeNtaL** on Mon, 17 Apr 2006 00:44:37 GMT
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Well, I live in a small town up by Bakersfield, California...
It works perfectly for my server. Better than anything youll ever host Kanezor.

Subject: Re: ***Need a Renegade Server?***
Posted by **msgtpain** on Mon, 17 Apr 2006 01:50:19 GMT
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Kanezor wrote on Sun, 16 April 2006 19:10
I know exactly that a T3 is 45MBit per sec. That's why I said 4.3MB/sec. MB = Megabyte. After your IP (TCP, UDP, etc) overhead, you'll get roughly 4.3MB. And yes, it is indeed plenty bandwidth for a small town before the age of broadband. Today, 43MBit is good for (I'm guessing here) about 10-20 houses, at the very most.

If you understand that, then you obviously don't understand how to convert a player's bandwidth to MBytes..

45 Megabit is 5.6 Megabyte.. assuming we do account for TCP overhead and only see an actual 4.3 Megabytes.. We can still host about 235 players each receiving 150 Kilobits each.. Not the 30 you stated.

A 40 player server with a really high NUR on a 100 Megabit port could average around 4000 - 5000 kilobits per second of bandwidth.. If the computer could handle it, the T3 connection could host 7-8 of those servers running on it.

Subject: Re: ***Need a Renegade Server?***
Posted by Kanezor on Mon, 17 Apr 2006 02:11:27 GMT
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Ahh, forgive me. I was thinking that the F8 -> FPS display was showing data in KBytes/sec rather than KBits.

It does always seem to max out at my maximum downstream KBytes rather than KBits... And I do recall someone mentioning long ago that Renegade uses a shitload of bandwidth compared to other games, which is why I thought the KBPS display was KBytes rather than KBits.

Subject: Re: ***Need a Renegade Server?***
Posted by EleMeNtaL on Mon, 17 Apr 2006 02:18:43 GMT
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I am acutally gonna host 2 32 player servers instead of one 50 player server.

Subject: Re: ***Need a Renegade Server?***
Posted by Greathobo on Mon, 17 Apr 2006 02:19:55 GMT
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Awesome! Does it require Renguard or only recommend it?

Subject: Re: ***Need a Renegade Server?***
Posted by EleMeNtaL on Mon, 17 Apr 2006 07:21:03 GMT
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recommend

Subject: Re: ***Need a Renegade Server?***
Posted by reborn on Mon, 17 Apr 2006 17:54:23 GMT
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EleMeNtaL wrote on Sat, 15 April 2006 05:33
I know how to work almost every kind of bot for the server: brenbot, br.net, dragonccell or whatever...

It's DragonServ from black-cell not dragonccell, I seriously doubt you even have it to even be able to know "how to work it".

And if you manage to max out your two 32 player servers with players on that connection that is shared between 500 people then yes it will lag.

Also your daddy might get annoyed one day because he is recieving a DDOS attack from some little punk who got busted cheating and banned.

Subject: Re: ***Need a Renegade Server?***
Posted by Kamuix on Mon, 17 Apr 2006 18:26:17 GMT
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Its funny how Threats and intimidation like this make jealous or threatened people want to bash.

Subject: Re: ***Need a Renegade Server?***
Posted by Greathobo on Mon, 17 Apr 2006 18:40:40 GMT
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So, does this server include the weapon drop mod? (When I kill someone, their weapon appears.)

Subject: Re: ***Need a Renegade Server?***
Posted by Nightma12 on Mon, 17 Apr 2006 19:12:00 GMT
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Subject: Re: ***Need a Renegade Server?***
Posted by xptek on Mon, 17 Apr 2006 19:19:04 GMT
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This isn't a time to spam your shitty, insecure Win32 hosting either.

Subject: Re: ***Need a Renegade Server?***
Posted by icedog90 on Tue, 18 Apr 2006 00:40:39 GMT
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Would you guys just fucking leave him alone? Let him run his servers and we'll see if they work out or not. Then you can bash him.

Subject: Re: ***Need a Renegade Server?***
Posted by Obelisk on Tue, 18 Apr 2006 00:56:05 GMT
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I agree. Its Icedog man. You'd better know it.

Subject: Re: ***Need a Renegade Server?***
Posted by Crimson on Tue, 18 Apr 2006 11:06:04 GMT
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I agree. In our capitalistic market of Renegade servers, no one will play on the shitty ones. There are too many to choose from.