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**Subject:** Renguard has too many issues with TFD  
**Posted by** [Beta-guy](#) **on Fri, 14 Apr 2006 21:38:29 GMT**  
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I looked at a few of the threads here talking about issues with TFD and Renguard, I followed the instructions using the manual patch, changing the directory name then using the automated installer, changing the directory that the installer installs to, and it all ended up crashing I uninstall Renegade from TFD now the menu's are screwed up, no text on the menu's and I can't play renegade anymore...

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**Subject:** Re: Renguard has too many issues with TFD  
**Posted by** [Blazer](#) **on Sat, 15 Apr 2006 06:10:01 GMT**  
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Beta-guy wrote on Fri, 14 April 2006 17:38I uninstall Renegade from TFD now the menu's are screwed up, no text on the menu's and I can't play renegade anymore...

How can you play if you uninstalled? Sorry you are having trouble.

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**Subject:** Re: Renguard has too many issues with TFD  
**Posted by** [Beta-guy](#) **on Sat, 15 Apr 2006 07:52:21 GMT**  
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I uninstalled it and re-installed it (deleting the directory manually after uninstalling it)yet for some reason the menu's still appear to have no text

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**Subject:** Re: Renguard has too many issues with TFD  
**Posted by** [Nightma12](#) **on Sat, 15 Apr 2006 08:15:39 GMT**  
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its funny how EA didnt bother to make sure it was compatible with RG

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**Subject:** Re: Renguard has too many issues with TFD  
**Posted by** [terminator 101](#) **on Sat, 15 Apr 2006 19:47:39 GMT**  
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Wy should they? As far as they are concerned, Renguard is just another modification, and why should they care about modifications for a game that they don't even care about?

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Subject: Re: Renguard has too many issues with TFD  
Posted by [Kanezor](#) on Sat, 15 Apr 2006 20:11:32 GMT

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Terminator 101 wrote on Sat, 15 April 2006 14:47Why should they? As far as they are concerned, Renguard is just another modification, and why should they care about modifications for a game that they don't even care about?

I'm not sure how the agreements and such work inside EA, but they do seem a lot more open to other anti-cheat software, such as PunkBuster. BattleField 1942 has it as an optional install, and I don't even recall being asked if I want to install PunkBuster for Battlefield 2, though it's fairly clearly disable-able in the client.

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Subject: Re: Renguard has too many issues with TFD  
Posted by [Olaf van der Spek](#) on Sun, 16 Apr 2006 19:53:25 GMT

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Why isn't RenGuard altered to be compatible with TFD?

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Subject: Re: Renguard has too many issues with TFD  
Posted by [cmatt42](#) on Sun, 16 Apr 2006 21:36:37 GMT

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Olaf van der Spek wrote on Sun, 16 April 2006 15:53Why isn't RenGuard altered to be compatible with TFD?

Buy a new one with a valid, unshared serial.

Oh, wait...

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Subject: Re: Renguard has too many issues with TFD  
Posted by [Kanezor](#) on Sun, 16 Apr 2006 23:05:30 GMT

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Olaf, we're working on it. More specifically, I'm working on it, since it seems that I'm the only one that's working on the new RenGuard back-end stuff during the recent months. That's on top of what little social life I have, on top of the schooling I'm doing, on top of the clan stuff I do, and on top of my chores. Rewriting the whole of the back-end network takes time.

One might ask "Why re-write the back-end rather than just fix the issue you've mentioned?" Well, for starters, there are workarounds for the woldata.key issue -- v00d00's CD key utility being one of them. However, there are no workarounds for RenGuard 1.03's Windows 2000 or Windows 64-bit Edition problems. There are no workarounds for RenGuard 1.03's massive memory hemorrhaging, especially if you've got optional commandline stuff such as "/multi" passed to it. RenGuard 1.03 has some major issues that 1.04 already should and does solve -- but for 1.04 to

be completely ready, we need the new back-end since there's a few issues and bypasses that 1.04 solves which requires it. The current back-end isn't very stable and in fact seemed to get less stable as we (mac) added 1.04-necessary features. Thus, it was time for a rewrite.

I hope this doesn't come across the wrong way. I've had a bad day and am holding a lot of bitter comments back. But at least we're trying to fix these issues, even if it's not in a timely manner.

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**Subject:** Re: Renguard has too many issues with TFD  
Posted by [Beta-guy](#) on Mon, 17 Apr 2006 04:31:36 GMT  
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I uninstalled TFD completely I deleted the registry references to renegade re-ionstalled TFD including renegade and the menu's still have no text!

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**Subject:** Re: Renguard has too many issues with TFD  
Posted by [=HT=T-Bird](#) on Mon, 17 Apr 2006 12:00:42 GMT  
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I always thought that the RG 1.03 client had sprung a memory leak, but THAT bad? ROFL....that's why you folks ought to be using the STL...Resource Aquisition is Initialization (RAII) > resource leaks

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**Subject:** Re: Renguard has too many issues with TFD  
Posted by [Blazer](#) on Wed, 19 Apr 2006 07:09:59 GMT  
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I don't understand why or how you are blaming RenGuard for removing your menu text?

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**Subject:** Re: Renguard has too many issues with TFD  
Posted by [ReGrace](#) on Tue, 16 May 2006 20:02:01 GMT  
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Been playing Renegade [TFD] with no major problems until I installed Renguard today. Renegade opens up fine now, but with no text on the front page menu. I cannot proceed any further into the game because of this. I don't think there's any way anyone could deny that Renguard is causing this problem. Any suggestions?

Edit: Just removed Renguard from my PC and the text is back on the menus and everything is

working normally.

#### File Attachments

1) [Renegade.bmp](#), downloaded 1381 times

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Subject: Re: Renguard has too many issues with TFD  
Posted by [warranto](#) on Thu, 18 May 2006 14:35:18 GMT  
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Strange, I have TFD and Renguard installed via the manual install. No problems have ever occurred for me.

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Subject: Re: Renguard has too many issues with TFD  
Posted by [cmatt42](#) on Fri, 19 May 2006 10:52:40 GMT  
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ReGrace wrote on Tue, 16 May 2006 15:02  
Been playing Renegade [TFD] with no major problems until I installed Renguard today. Rengarde opens up fine now, but with no text on the front page menu. I cannot proceed any further into the game because of this. I don't think there's any way anyone could deny that Renguard is causing this problem. Any suggestions?

Edit: Just removed Renguard from my PC and the text is back on the menus and everything is working normally.

You restarted your computer, which usually resolves the missing text issue. It wasn't RenGuard.

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Subject: Re: Renguard has too many issues with TFD  
Posted by [kr0t](#) on Tue, 20 Jun 2006 00:32:14 GMT  
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I've been playing renegade for 5 years now and this issue is nothing new to me. Close the game, kill the process in the task manager and Bob's your uncle

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Subject: Re: Renguard has too many issues with TFD  
Posted by [OWA](#) on Tue, 20 Jun 2006 16:07:30 GMT  
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kr0t wrote on Tue, 20 June 2006 01:32  
I've been playing renegade for 5 years now and this issue

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is nothing new to me. Close the game, kill the process in the task manager and Bob's your uncle  
Not Mighty Bob. He isn't my uncle . But yeah. TFD is buggy but i am ok I have a release copy of  
ren. Just buy one for a very small amount of money.

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**Subject: Re: Renguard has too many issues with TFD**  
Posted by [CarrierII](#) on Thu, 22 Jun 2006 12:47:13 GMT  
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Ea won't bother about RenGuard,because it's related to Renegade. Why do you think we are on  
XWIS? (Not meaning to offend, they do a good job)  
If the don't care, they may as well give BHS the source-code, let BHS patch it to the core of the  
game, creating a "Renegade version 1.04" which means any cheaters still on 1.037 get  
version-mismatch errors.  
I hope EA read that.

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**Subject: Re: Renguard has too many issues with TFD**  
Posted by [kutulux](#) on Fri, 23 Jun 2006 18:28:06 GMT  
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cmatt42 wrote on Fri, 19 May 2006 06:52

You restarted your computer, which usually resolves the missing text issue. It wasn't RenGuard.  
Not true. I ran into this problem a month or so ago and restarting did nothing.

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**Subject: Re: Renguard has too many issues with TFD**  
Posted by [danpaul88](#) on Fri, 23 Jun 2006 18:56:59 GMT  
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kutulux wrote on Fri, 23 June 2006 19:28cmatt42 wrote on Fri, 19 May 2006 06:52You restarted  
your computer, which usually resolves the missing text issue. It wasn't RenGuard.  
Not true. I ran into this problem a month or so ago and restarting did nothing.

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note the word **USUALLY**, implying it does not always work, but does in most cases.

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**Subject: Re: Renguard has too many issues with TFD**  
Posted by [pyrogunz](#) on Tue, 27 Jun 2006 04:50:32 GMT  
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I held off installing Renguard, and after reading these forums, maybe I should just abandon the

idea completely...

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Subject: Re: Renguard has too many issues with TFD  
Posted by [danpaul88](#) on Tue, 27 Jun 2006 10:34:46 GMT

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renguard works fine for about 98% of people. As long as you dont use windows 2000 or the 64 bit edition of windows XP you should be ok

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Subject: Re: Renguard has too many issues with TFD  
Posted by [rc22fires](#) on Tue, 27 Jun 2006 20:16:48 GMT

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pyrogunz wrote on Tue, 27 June 2006 00:50I held off installing Renguard, and after reading these forums, maybe I should just abandon the idea completely...

Renguard has been around for a while and has earned a good reputation. Most people like it, most people have no problems with it. It deserves a try at leaste.

Renguard lets you do extra on Brenbot servers. The core patches are also wonderful.

I just feel sorry for those who put their hate toward Renguard. Renguard has been blamed for alot of things, some true and some not. Some of the things Renguard gets blamed for is funny, and so is alot of the reasons for why certain people don't use it. It's their loss though, not everybody can be smart. Us Renguard user's are smart, the people who don't use Renguard because it "lags their computer" however arn't.

Those people almost bother me as much as illiterates, illiterates when it come to the computer, Renguard or Renegade. When people ask newbie questions I flip out on them. Warning in advance.

Anyway, just give Renguard a chance and try it. Don't abandon the idea because that's foolish. Just try it and if you don't like it or have a problem get rid of it.

Renguard can't be used on Windows 2000 or the 64 bit edition of Windows XP like danpaul said. Some people using the First Decade have a few problems. Also people sometimes have a problem downloading and installing the CorePatch through the Renguard Client, but the reason they have to post here or do nothing(the ones too stupid to know what to do, as in come here) is because they did not read the fine print in the Renguard window. Ignorance is one of the biggest things that drives people here asking for Renguard help. And there is nothing I hate more than ignorance..... anyways .....

Well that was mostly all the problems that are common, there is a very tiny chance that something will happen for an unexplained reason.

So give Renguard a try, you got nothing to lose. You most likely wont have a problem.

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Subject: RE:Re: Renguard has too many issues with TFD

Posted by [Tankkiller](#) on Wed, 28 Jun 2006 04:57:01 GMT

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I think you are missing one of the two text files, one named ARI\_\_\_\_\_ or one i can't rember but its mostly numbers

You'll find it in your renegade main dictionary

and Send me a copy of your stylemgr.ini

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