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Subject: I can't start renguard

Posted by [Killerbee|K4T](#) on Thu, 13 Apr 2006 21:02:33 GMT

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when i start renguard then he say:

warning. no wol name found. connecting to wol wil probably fail

end then renguard get jammed(loopt vast NL)

do someone know how i can fix it?

thanks...

error report

```
<?xml version="1.0" encoding="UTF-16"?>
```

```
<DATABASE>
```

```
<EXE NAME="game.exe" FILTER="GRABMI_FILTER_PRIVACY">
```

```
  <MATCHING_FILE NAME="BandTest.dll" SIZE="143423" CHECKSUM="0x5DB04056"
  BIN_FILE_VERSION="1.0.0.0" BIN_PRODUCT_VERSION="1.0.0.0" PRODUCT_VERSION="1,
  0, 0, 0" FILE_DESCRIPTION="BandTest" COMPANY_NAME="Westwood Studios"
  PRODUCT_NAME="Westwood Studios BandTest" FILE_VERSION="1, 0, 0, 0"
  ORIGINAL_FILENAME="BandTest.dll" INTERNAL_NAME="BandTest"
  LEGAL_COPYRIGHT="Copyright © 2002" VERFILEDATEHI="0x0" VERFILEDATELO="0x0"
  VERFILEOS="0x40004" VERFILETYPE="0x2" MODULE_TYPE="WIN32"
  PE_CHECKSUM="0x0" LINKER_VERSION="0x0" UPTO_BIN_FILE_VERSION="1.0.0.0"
  UPTO_BIN_PRODUCT_VERSION="1.0.0.0" LINK_DATE="12/10/2002 21:57:24"
  UPTO_LINK_DATE="12/10/2002 21:57:24" VER_LANGUAGE="Engels (Verenigde Staten)
  [0x409]" />
```

```
  <MATCHING_FILE NAME="binkw32.dll" SIZE="305715" CHECKSUM="0xC42B4706"
  BIN_FILE_VERSION="1.2.1.0" BIN_PRODUCT_VERSION="1.2.1.0"
  PRODUCT_VERSION="1.2a" FILE_DESCRIPTION="RAD Video Tools"
  COMPANY_NAME="RAD Game Tools, Inc." PRODUCT_NAME="Bink and Smacker"
  FILE_VERSION="1.2a" LEGAL_COPYRIGHT="Copyright (C) 1994-2001, RAD Game Tools, Inc."
  VERFILEDATEHI="0x0" VERFILEDATELO="0x0" VERFILEOS="0x0" VERFILETYPE="0x1"
  MODULE_TYPE="WIN32" PE_CHECKSUM="0x0" LINKER_VERSION="0x0"
  UPTO_BIN_FILE_VERSION="1.2.1.0" UPTO_BIN_PRODUCT_VERSION="1.2.1.0"
  LINK_DATE="08/29/2001 23:15:32" UPTO_LINK_DATE="08/29/2001 23:15:32" />
```

```
  <MATCHING_FILE NAME="download.exe" SIZE="505344" CHECKSUM="0xA7E40A93"
  MODULE_TYPE="WIN32" PE_CHECKSUM="0x0" LINKER_VERSION="0x0"
  LINK_DATE="06/19/1992 22:22:17" UPTO_LINK_DATE="06/19/1992 22:22:17" />
```

```
  <MATCHING_FILE NAME="drvimgt.dll" SIZE="35840" CHECKSUM="0x683EF2FA"
  MODULE_TYPE="WIN32" PE_CHECKSUM="0x0" LINKER_VERSION="0x0"
  LINK_DATE="11/28/2001 16:11:28" UPTO_LINK_DATE="11/28/2001 16:11:28" />
```

```
  <MATCHING_FILE NAME="game.exe" SIZE="361472" CHECKSUM="0xF8867BB3"
  MODULE_TYPE="WIN32" PE_CHECKSUM="0x0" LINKER_VERSION="0x0"
  LINK_DATE="05/03/2004 14:32:51" UPTO_LINK_DATE="05/03/2004 14:32:51" />
```

```
  <MATCHING_FILE NAME="game2.exe" SIZE="5397365" CHECKSUM="0x82DA1B09"
  BIN_FILE_VERSION="1.37.0.1" BIN_PRODUCT_VERSION="1.0.0.1" PRODUCT_VERSION="1,
  0, 0, 1" FILE_DESCRIPTION="Renegade" COMPANY_NAME="Westwood Studios"
```

```

PRODUCT_NAME="Command & Conquer: Renegade" FILE_VERSION="1, 37, 0, 1"
ORIGINAL_FILENAME="Renegade.exe" INTERNAL_NAME="Renegade"
LEGAL_COPYRIGHT="Copyright © 2002 Westwood Studios" VERFILEDATEHI="0x0"
VERFILEDATELO="0x0" VERFILEOS="0x4" VERFILETYPE="0x1" MODULE_TYPE="WIN32"
PE_CHECKSUM="0x436AD6" LINKER_VERSION="0x0" UPTO_BIN_FILE_VERSION="1.37.0.1"
UPTO_BIN_PRODUCT_VERSION="1.0.0.1" LINK_DATE="01/23/2003 19:45:59"
UPTO_LINK_DATE="01/23/2003 19:45:59" VER_LANGUAGE="Engels (Verenigde Staten)
[0x409]" />
  <MATCHING_FILE NAME="Mss32.dll" SIZE="350208" CHECKSUM="0xFFB9874A"
BIN_FILE_VERSION="3.0.0.0" BIN_PRODUCT_VERSION="3.0.0.0"
PRODUCT_VERSION="6.1c" FILE_DESCRIPTION="Miles Sound System"
COMPANY_NAME="RAD Game Tools, Inc." PRODUCT_NAME="Miles Sound System"
FILE_VERSION="6.1c" LEGAL_COPYRIGHT="Copyright (C) 1991-2001, RAD Game Tools, Inc."
VERFILEDATEHI="0x0" VERFILEDATELO="0x0" VERFILEOS="0x0" VERFILETYPE="0x1"
MODULE_TYPE="WIN32" PE_CHECKSUM="0x6243D" LINKER_VERSION="0x0"
UPTO_BIN_FILE_VERSION="3.0.0.0" UPTO_BIN_PRODUCT_VERSION="3.0.0.0"
LINK_DATE="12/15/2001 18:28:44" UPTO_LINK_DATE="12/15/2001 18:28:44" />
  <MATCHING_FILE NAME="patchw32.dll" SIZE="202752" CHECKSUM="0x89C44E16"
BIN_FILE_VERSION="7.0.0.0" BIN_PRODUCT_VERSION="7.0.0.0"
PRODUCT_VERSION="7.00" FILE_DESCRIPTION="RTPatch Executable"
COMPANY_NAME="Pocket Soft, Inc." PRODUCT_NAME="RTPatch" FILE_VERSION="7.00"
INTERNAL_NAME="" LEGAL_COPYRIGHT="(C) Copyright Pocket Soft, Inc., 2002. All Rights
Reserved." VERFILEDATEHI="0x0" VERFILEDATELO="0x0" VERFILEOS="0x4"
VERFILETYPE="0x2" MODULE_TYPE="WIN32" PE_CHECKSUM="0x0"
LINKER_VERSION="0x0" UPTO_BIN_FILE_VERSION="7.0.0.0"
UPTO_BIN_PRODUCT_VERSION="7.0.0.0" LINK_DATE="12/05/2002 17:14:45"
UPTO_LINK_DATE="12/05/2002 17:14:45" />
  <MATCHING_FILE NAME="Register.exe" SIZE="65536" CHECKSUM="0xE135C79D"
MODULE_TYPE="WIN32" PE_CHECKSUM="0x0" LINKER_VERSION="0x0"
LINK_DATE="12/11/2001 23:21:57" UPTO_LINK_DATE="12/11/2001 23:21:57" />
  <MATCHING_FILE NAME="Renegade.exe" SIZE="94208" CHECKSUM="0x5487605C"
BIN_FILE_VERSION="1.4.0.0" BIN_PRODUCT_VERSION="1.4.0.0" PRODUCT_VERSION="1,
4, 0, 0" FILE_DESCRIPTION="" COMPANY_NAME="Westwood Studios"
PRODUCT_NAME="Westwood Studios" FILE_VERSION="1, 4, 0, 0" ORIGINAL_FILENAME=""
INTERNAL_NAME="" LEGAL_COPYRIGHT="Copyright © 2002" VERFILEDATEHI="0x0"
VERFILEDATELO="0x0" VERFILEOS="0x40004" VERFILETYPE="0x1"
MODULE_TYPE="WIN32" PE_CHECKSUM="0x0" LINKER_VERSION="0x10004"
UPTO_BIN_FILE_VERSION="1.4.0.0" UPTO_BIN_PRODUCT_VERSION="1.4.0.0"
LINK_DATE="01/13/2002 00:06:55" UPTO_LINK_DATE="01/13/2002 00:06:55"
VER_LANGUAGE="Engels (Verenigde Staten) [0x409]" />
  <MATCHING_FILE NAME="renguard.dll" SIZE="579584" CHECKSUM="0xDC76E406"
MODULE_TYPE="WIN32" PE_CHECKSUM="0x0" LINKER_VERSION="0x0"
LINK_DATE="06/19/1992 22:22:17" UPTO_LINK_DATE="06/19/1992 22:22:17" />
  <MATCHING_FILE NAME="RenRem.exe" SIZE="61440" CHECKSUM="0x237AE29"
MODULE_TYPE="WIN32" PE_CHECKSUM="0x0" LINKER_VERSION="0x0"
LINK_DATE="08/23/2002 18:06:45" UPTO_LINK_DATE="08/23/2002 18:06:45" />
  <MATCHING_FILE NAME="Scripts.dll" SIZE="2088960" CHECKSUM="0xCFB10071"
MODULE_TYPE="WIN32" PE_CHECKSUM="0x0" LINKER_VERSION="0x0"

```

```
LINK_DATE="12/10/2002 21:17:26" UPTO_LINK_DATE="12/10/2002 21:17:26" />
  <MATCHING_FILE NAME="Uninst.exe" SIZE="233472" CHECKSUM="0x1964E2FE"
MODULE_TYPE="WIN32" PE_CHECKSUM="0x0" LINKER_VERSION="0x0"
LINK_DATE="12/15/2001 04:34:45" UPTO_LINK_DATE="12/15/2001 04:34:45" />
  <MATCHING_FILE NAME="Uninstall.exe" SIZE="73728" CHECKSUM="0xD325502E"
MODULE_TYPE="WIN32" PE_CHECKSUM="0x0" LINKER_VERSION="0x0"
LINK_DATE="12/11/2001 00:38:37" UPTO_LINK_DATE="12/11/2001 00:38:37" />
  <MATCHING_FILE NAME="WWConfig.exe" SIZE="1015808" CHECKSUM="0x29C4C557"
BIN_FILE_VERSION="1.8.0.0" BIN_PRODUCT_VERSION="1.8.0.0" PRODUCT_VERSION="1,
8, 0, 0" FILE_DESCRIPTION="" COMPANY_NAME="Westwood Studios"
PRODUCT_NAME="Renegade Config" FILE_VERSION="1, 8, 0, 0"
ORIGINAL_FILENAME="WWConfig.exe" INTERNAL_NAME="WWConfig"
LEGAL_COPYRIGHT="Copyright © 2002 Electronic Arts" VERFILEDATEHI="0x0"
VERFILEDATELO="0x0" VERFILEOS="0x4" VERFILETYPE="0x1" MODULE_TYPE="WIN32"
PE_CHECKSUM="0x0" LINKER_VERSION="0x0" UPTO_BIN_FILE_VERSION="1.8.0.0"
UPTO_BIN_PRODUCT_VERSION="1.8.0.0" LINK_DATE="01/29/2002 00:13:54"
UPTO_LINK_DATE="01/29/2002 00:13:54" VER_LANGUAGE="Engels (Verenigde Staten)
[0x409]" />
</EXE>
<EXE NAME="kernel32.dll" FILTER="GRABMI_FILTER_THISFILEONLY">
  <MATCHING_FILE NAME="kernel32.dll" SIZE="1024512" CHECKSUM="0x77A2DF25"
BIN_FILE_VERSION="5.1.2600.2180" BIN_PRODUCT_VERSION="5.1.2600.2180"
PRODUCT_VERSION="5.1.2600.2180" FILE_DESCRIPTION="DLL-bestand voor Windows NT
BASE API-client" COMPANY_NAME="Microsoft Corporation"
PRODUCT_NAME="Besturingssysteem Microsoft® Windows®"
FILE_VERSION="5.1.2600.2180 (xpsp_sp2_rtm.040803-2158)"
ORIGINAL_FILENAME="kernel32" INTERNAL_NAME="kernel32" LEGAL_COPYRIGHT="©
Microsoft Corporation. Alle rechten voorbehouden." VERFILEDATEHI="0x0"
VERFILEDATELO="0x0" VERFILEOS="0x40004" VERFILETYPE="0x2"
MODULE_TYPE="WIN32" PE_CHECKSUM="0x105C38" LINKER_VERSION="0x50001"
UPTO_BIN_FILE_VERSION="5.1.2600.2180"
UPTO_BIN_PRODUCT_VERSION="5.1.2600.2180" LINK_DATE="08/04/2004 08:02:59"
UPTO_LINK_DATE="08/04/2004 08:02:59" VER_LANGUAGE="Nederlands (Nederland) [0x413]"
/>
</EXE>
</DATABASE>
```

## File Attachments

1) [Error Renguard.JPG](#), downloaded 166 times



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Subject: Re: I can't start renguard  
Posted by [Blazer](#) on Sat, 15 Apr 2006 06:11:50 GMT  
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run game2.exe and login successfully to wol/xwis once...then the next time you use RG it will work properly (RG 1.04 will fix this)

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Subject: Re: I can't start renguard  
Posted by [Killerbee|K4T](#) on Sat, 06 May 2006 23:47:49 GMT  
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thnx, i hope the new version of renguard comming soon