
Subject: Vehicle Model recruitment

Posted by [Anonymous](#) on Mon, 16 Dec 2002 22:52:00 GMT

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I have a half finished model I would like a good modder to please finish for me. I DL the Crocidile.3ds from 3Dcafe, imported to RenX, stripped the Animations and need it turned into a Vehicle so I can make him follow a waypath with the PDS_Test_follow_waypath script (I used that before). I really dont think I can do a good job adding all the bones and stuff.any1 interested please PM me ASAP and I will E-Mail you what I have so far.thanks, work credit will go to U in the map readme. (C&C_Swamp)

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Posted by [Anonymous](#) on Mon, 16 Dec 2002 23:21:00 GMT

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Send me the model with the animations and the gmax one you have done and I'll see what I can come up with.

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Posted by [Anonymous](#) on Tue, 17 Dec 2002 12:55:00 GMT

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Thanks, will do.and oh yeah, KANE LIVES!
