
Subject: Funny cool Mod Idea!

Posted by [JeepRubi](#) on Fri, 07 Apr 2006 20:44:56 GMT

[View Forum Message](#) <> [Reply to Message](#)

If anyone that knows how to make a model makes a model and submits it, then anyone who knows how to unwrap a model can. The someone can skin it and someone else can bone it for the game. Ill put them all ingame.

So , make any weird wacky model you want. Nothing has to fit in or go together. We could use the default maps and sides to start.

What do you think? It could be fun and could contribute to the community greatly.

Subject: Re: Funny cool Mod Idea!

Posted by [Dave Mason](#) on Fri, 07 Apr 2006 21:47:55 GMT

[View Forum Message](#) <> [Reply to Message](#)

Here's a cool idea!

Roofgnomes!

Subject: Re: Funny cool Mod Idea!

Posted by [Mad Ivan](#) on Fri, 07 Apr 2006 21:49:14 GMT

[View Forum Message](#) <> [Reply to Message](#)

i dont really get it...

we submit anything we want and it goes in some sort of a "Community Mod" ?

Subject: Re: Funny cool Mod Idea!

Posted by [JeepRubi](#) on Fri, 07 Apr 2006 21:56:34 GMT

[View Forum Message](#) <> [Reply to Message](#)

Yea, its pretty much that, it coul be something futuristic and sleek it could be something like the holy hand grenade from monty python. It really doesnt matter, just something fun to play.

Subject: Re: Funny cool Mod Idea!

Posted by [SuperFlyingEngi](#) on Sat, 08 Apr 2006 18:20:32 GMT

[View Forum Message](#) <> [Reply to Message](#)

Well, this sure sounds like a cool idea, so I figured I might as well contribute something.

Allow me to present the Soldier Extension Ground Warrior Advancement Element, or SEGWAE for short.

The SEGWAE comes in three different varieties at the moment, the scout SEGWAE (middle), the machine gun-equipped Machine Gun SEGWAE, and the rocket-equipped Rocket SEGWAE. I may make more later.

Anyways, this just sounded like a cool idea. I didn't spend a ton of time on the models, but any questions/comments/suggestions/criticisms are welcome.

I've PMed the files to Jeep Rubi.

Subject: Re: Funny cool Mod Idea!
Posted by [JeepRubi](#) on Sat, 08 Apr 2006 19:00:16 GMT
[View Forum Message](#) <> [Reply to Message](#)

If anyone would like to see what they could do to help out the mod contact me on MSN @ jeeprui@hotmail.com

My goal is to accept anyones and everyones work. You could be a professional or a 10 year old i really dont care.

Im thinking of having basicly two sides. One's wepons are crude and use force like bullets rocks. They also have whaky weapons that obviously wouldnt work in real life. The other futuristic and uses mor "lazer" energy type stuff with hover tanks and such.

If someone wants to make a model id doesnt have to be based on anything. I want this mod to be more its own universe than a copy of other universes like the other major renegade mods (Reborn, Red allet: a path beyond, Renegade: A new hope.).

At the moment im going nowhere because I dont have any members, the more people I have helping me the faster it will go.

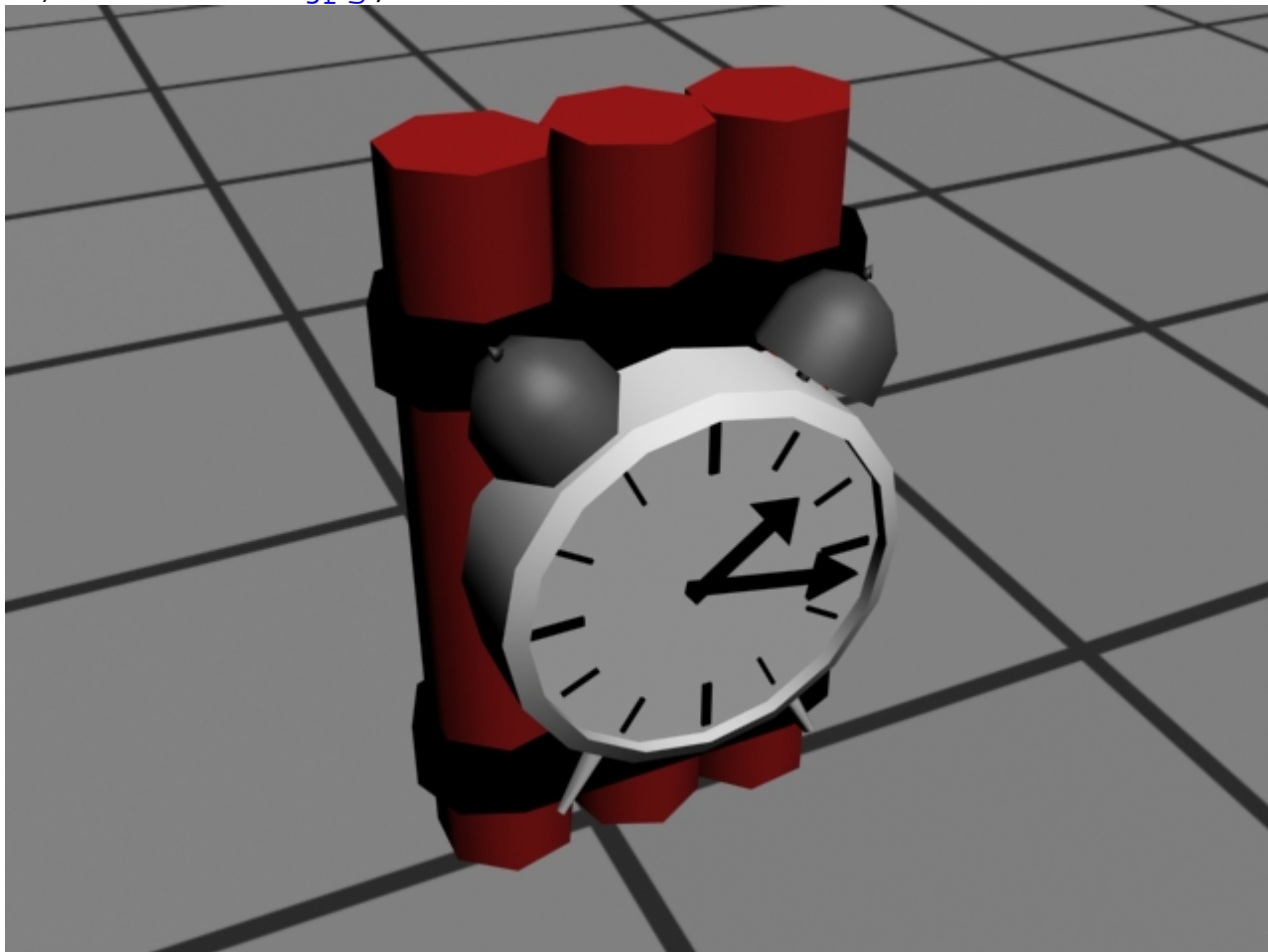
Subject: Re: Funny cool Mod Idea!
Posted by [JeepRubi](#) on Sat, 08 Apr 2006 19:59:21 GMT
[View Forum Message](#) <> [Reply to Message](#)

If anyone wants to skin it, contact me.

BTW i made that just now.

File Attachments

1) [tick tock.jpg](#), downloaded 783 times



Subject: Re: Funny cool Mod Idea!

Posted by [Spetz5](#) on Mon, 10 Apr 2006 23:13:26 GMT

[View Forum Message](#) <> [Reply to Message](#)

Interesting idea.... though i don't have anything good, so I don't think i'll submit anything.

Subject: Re: Funny cool Mod Idea!

Posted by [JeepRubi](#) on Mon, 10 Apr 2006 23:44:29 GMT

[View Forum Message](#) <> [Reply to Message](#)

If you think something would be cool, make it and submit it.

BTW: I really need a texture artist and a uvw unrap artist before I can put anything ingame. If i

cant get both of these positions filled this mod will never happen.
