
Subject: Throwing C4 very far

Posted by [terminator 101](#) on Mon, 03 Apr 2006 04:08:30 GMT

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I have played this game for quite long time and I have seen many people throw remote C4 much further than me while standing still. Now I wonder how are they doing this? I tried it, but I just don't know how to do it. If I sound like a noob, I will tell you this: I am sure that even after playing this game since beta, many people can still find new things that they did not know were possible.

Off topic: Yahoo, I am colonel now!

Subject: Re: Throwing C4 very far

Posted by [PlastoJoe](#) on Mon, 03 Apr 2006 05:45:34 GMT

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Tried looking up slightly while you throw? *mutters something about trajectory angles to himself and crawls into his bed*

Subject: Re: Throwing C4 very far

Posted by [mision08](#) on Mon, 03 Apr 2006 07:08:17 GMT

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They are looking almost strait up. Here is a practice drill for you. Anyone who has tried to blow the obelisk at city knows to get back in the corner to the left side of the door (as you walk into) to avoid shelling. I personally, like to throw my prox in front of the MCT, and PT. This is tricky, I have to look so far up, that I can't see if a player walks in. That's about as far as I can throw one, level ground, standing still.

correction, looking @ a 45 (wondering why a keyboard in 2006 doesn't have a degree symbol) angle yielded best results.
