

---

Subject: Best sniping post?

Posted by [Crime8768](#) on Tue, 28 Mar 2006 22:52:07 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

As some of you (but probably not many because its well hidden) know, in th islands map there is a hole in he nod base which shows you almost all the land adjoining the gdi and nod bases, it is in a very dark hard to see crevace, which can only be reached by climbing up fairly high. You become a tech and put C4's near the entrance (which is easy for its a hole), once you have enough to keep intruders out, you get a sakura/S-SBH and watch the field, when enemie infantry come by you can peck em off and theyll never see you, especialy if your sakura in here dark outfit, youll blend in completely.

Its also a great place to shoot rails and even ion cannon charges (if you have an PIC or if you get there as a gdi person), because with incoming tanks you can attack them and they'll LITERALLY never know what hit them.

---

---

Subject: Re: Best sniping post?

Posted by [Aircraftkiller](#) on Wed, 29 Mar 2006 00:55:59 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Hello and welcome to late 2002!

I know you're new here and all, and probably new to Renegade. So we're okay with that! Nothing wrong with being new... Until you post things like this without searching. That hole is part of the entire scanning range I use to find enemy soldiers to shoot. Unlike you, I won't sit in a hole all game and think I'm a sniper. There are no snipers in this game, only infantry with a fake scoped rifle that does absurd damage to everything but buildings.

So please, next time, use the search function. Thanks!

---

---

Subject: Re: Best sniping post?

Posted by [Crime8768](#) on Wed, 29 Mar 2006 01:44:17 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Next time, maby you should do a little research too.

I've been playing about 2 months btw, and i have my own clan.

If you HAD researched you would have known that most people DON'T know about sniping hole

for it cant be seen due to its darkness and the steps leading up to it almost blend in.

I asked 2 of my freinds and a lot of people in my clan and they didn't know anything about it until i showed them.

Maby some of the people YOU know have already known, but i know way more people than you do, unless you know over 80, which if you do, is unlikely.

BTW: If you had read what i said carfully, you would have seen that i mentioned it's not as just a sniping spot AND a look-out spot, but that you could also put C4 on at the entrance and to hide in as GDI, and that it would be a good place to use a PIC or rail gun to take out tanks/vehicles.

Don't post on my threads to make everyone think you're so smart, because i can tell you're NOT.

FYI: Maby this was some how targeted towards newer players? Or are you that dim-witted?

---

---

Subject: Re: Best sniping post?

Posted by [mrpirate](#) on Wed, 29 Mar 2006 02:36:32 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Wow...

I am jealous of Aircraftkiller.

---

---

Subject: Re: Best sniping post?

Posted by [Lijitsu](#) on Wed, 29 Mar 2006 02:47:27 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Crime8768 wrote on Tue, 28 March 2006 20:44Next time, maby you should do a little research too.

I've been playing about 2 months btw, and i have my own clan.

If you HAD researched you would have known that most people DON'T know about sniping hole for it cant be seen due to its darkness and the steps leading up to it almost blend in.

I asked 2 of my freinds and a lot of people in my clan and they didn't know anything about it until i showed them.

Maby some of the people YOU know have already known, but i know way more people than you do, unless you know over 80, which if you do, is unlikely.

BTW: If you had read what i said carfully, you would have seen that i mentioned it's not as just a sniping spot AND a look-out spot, but that you could also put C4 on at the entrance and to hide in as GDI, and that it would be a good place to use a PIC or rail gun to take out tanks/vehicles.

Don't post on my threads to make everyone think you're so smart, because i can tell you're NOT.

FYI: Maby this was some how targeted towards newer players? Or are you that dim-witted?  
You sir, are an idiot. Good day.

---

---

Subject: Re: Best sniping post?

Posted by [Crime8768](#) on Wed, 29 Mar 2006 03:26:37 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I would expect an idiot to say that,but i know you're not an idiot, just ever so slightly dim witted.

You gave no reason and judged me based on nothing listed.

To prove I AM smarter, im going to stop posting on this like it never happened, and not leave on a note such as, you are an idiot. Good day though.

---

---

Subject: Re: Best sniping post?

Posted by [Lijitsu](#) on Wed, 29 Mar 2006 03:33:11 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Crime8768 wrote on Tue, 28 March 2006 22:26 I would expect an idiot to say that,but i know you're not an idiot, just ever so slightly dim witted.

You gave no reason and judged me based on nothing listed.

To prove I AM smarter, im going to stop posting on this like it never happened, and not leave on a note such as, you are an idiot. Good day though.

Apperantly you can't read replies to private messages. That proves how much of an idiot you are.

---

---

Subject: Re: Best sniping post?

Posted by [Sniper\\_De7](#) on Wed, 29 Mar 2006 03:59:06 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

You assumed most of the people don't know about the cave. Most of the people here have played renegade for over a year, and probably on average for two. To say after thousands and thousands of island games that no one noticed this is absurd.

Also, when shooting a pic a big blue laser comes out of the gun, making it pretty impossible not to spot. get an arty to shoot at a small space such as that cave and you're going to get bombarded with splash damage, and if you tried to shoot at it again you risk getting body/headshotted with the art, meaning body shot will let you have 10 HP left....(that is to say the PIC was at full health) or the headshot would instantly kill. Tanks are the bread and butter of what wins games.

On a map say islands, why in god's name would you buy a pic to rush that cave, when if Nod isn't paying any attention to the tunnel, wouldn't you just rush with a hotwire and kill a building. It's like if i told you that you could jump into the palm tree. Well whoopy-do-fucking dah, it really has no real application.

Anyways, the idea that tanks are so much better are in the fact that

1. They are repairable by yourself.
2. They have infinity ammo
3. They have more health/armour.

Now if you want to take a look at the opposite side of the spectrum. You have the Gunner, who, though for it's money it can dish out a nice amount of damage, can do nothing against a teched vehicle. Thus, the only way it can actually kill an intelligent enemy would be to go up to c4 it, or steal it if it's repairing itself. Which isn't easy as it's cracked up to be seeing as how the closer you get to a tank the more it's going to be able to hit you. The same goes for a pic, really, except it has poorer range than the gunner, about the same damage/time, cost more, instant shot. But you still can't kill a teched vehicle with a PIC/Raveshaw. A mobius has poor range and a vehicle can usually outrun it. It also can't kill a teched vehicle sinec the reload time is where armour/life is revitalized. So you're back to c4ing it or trying to steal it.

I know you are new, so these type of things are usually expected. Your other thread (At least i believe it was you) was about the pistol. Though it may be a good weapon the chain gun (officer) does 10 damage per shot and shoots rapidly 100 bullets. Doing 50 points of damage per headshot, means out of 100 bullets being shot, the max you'll need to headshot any character will be 7 I believe, 4 for basic infantry. I've played this game for a long time and I generally know how it works. If you're looking to beat a team, you don't get a PIC or a patch or a tibsydney. You buy a tank, hopefully your team will buy tanks, and normally the team that has the most tanks (Be reasonable, the people in the tanks have to know generally what they're doing - not shooting at a Hand of Nod when there's an arty shooting you.) will generally win.

---

Subject: Re: Best sniping post?

Posted by [Dover](#) on Thu, 30 Mar 2006 07:03:24 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Crime8768 wrote on Tue, 28 March 2006 16:52As some of you (but probably not many because its well hidden) know, in th islands map there is a hole in he nod base which shows you almost all the land ajoining the gdi and nod bases, it is in a very dark hard to see crevace, which can only be reached by climbing up fairly high. You become a tech and put C4's near the entrance (which is easy for its a hole), once you have enough to keep intruders out, you get a sakura/S-SBH and watch the field, when enemie infantry come by you can peck em off and theyll never see you, especially if your sakura in here dark outfit, youll blend in completely.

Its also a great place to shoot rails and even ion cannon charges (if you have an PIC or if you get there as a gdi person), because with incoming tanks you can attack them and they'll LITERALLY never know what hit them.

Obvious.

You're a newb. Don't talk

---

---

Subject: Re: Best sniping post?

Posted by [Spoony\\_old](#) on Thu, 30 Mar 2006 20:49:08 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Crime8768 wrote on Tue, 28 March 2006 20:44Maby some of the people YOU know have already known, but i know way more people than you do, unless you know over 80, which if you do, is unlikely.

I think that's game, set and match.

---

---

Subject: Re: Best sniping post?

Posted by [Dover](#) on Thu, 30 Mar 2006 20:57:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Crime8768 wrote whenever(Insert Opinion Here)

God damn, I know people like this, and I hate them. They're the definition of newb.

Crime8768"I'm not new! I've been playing for two months! Look at the hole I discovered! I know 80 people!!

Just...shut the fuck up.

---

---

Subject: Re: Best sniping post?

Posted by [volkoller](#) on Fri, 31 Mar 2006 00:26:05 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

i new about that hole fist time i played it tuke u 2 mounths

and your calling ppl dim-witted

---

---

Subject: Re: Best sniping post?

Posted by [Dave Mason](#) on Fri, 31 Mar 2006 00:30:32 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I actually think this guy is quite funny.

---

---

Subject: Re: Best sniping post?  
Posted by [Phazon87](#) on Fri, 31 Mar 2006 12:30:34 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

I found this the second time I played Islands... several years ago...

---

Subject: Re: Best sniping post?  
Posted by [Dover](#) on Fri, 31 Mar 2006 17:40:37 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

//Begin Sarcasm

Hey guys? You know the walls on C&C\_Walls\_Flying? You can climb up on them! I like to climb up the walls with a PIC and when I shoot passing tanks, they never knew what hit them, except for the part where they get hit by a giant blue trail!

I have a clan! I'm much smarter than AircraftKiller, argueably the greatest Renegade mapper! I KNOW 80 PEOPLE!!

//End Sarcasm

@DJM:

I fail to see the funny, unless you mean the "Ha ha, look at that dumbass" kind of funny.

---

Subject: Re: Best sniping post?  
Posted by [Dave Mason](#) on Fri, 31 Mar 2006 21:26:09 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Funny in the way that he thinks he's the best thing since sliced bread, when in all sincerity, if his brain matter was axle grease, there wouldn't be enough in his head to grease the dynamo on a lightening bug's ass.

---

Subject: Re: Best sniping post?  
Posted by [Lijitsu](#) on Fri, 31 Mar 2006 21:37:54 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

DJM wrote on Fri, 31 March 2006 16:26 Funny in the way that he thinks he's the best thing since sliced bread, when in all sincerity, if his brain matter was axle grease, there wouldn't be enough in his head to grease the dynamo on a lightening bug's ass.  
Burn.

---

Subject: Re: Best sniping post?

---

Posted by [mision08](#) on Sun, 02 Apr 2006 06:12:47 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I like him, gives me a reason to read tactics and strategies. I just wish he had a reason to read it. How much damage does an ion do from there?

I also, wish he chose a better screen name. When I see Dover, I think of Delaware, the monster mile. When I see Vato Loco, I think of this guy.

---

---

Subject: Re: Best sniping post?

Posted by [Dover](#) on Sun, 02 Apr 2006 19:34:41 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

It actually orginated from "Ben Dover", but the "Ben" was dropped.

Pic does 80 damage, always, so long as it's in range.

Still, there's a guy at my school that reminds me of him. Sometimes a few of my friends get together and play Counter-Strike in one of the teacher's rooms, and he tags along. He sucks, but he won't believe it. Like someone will snipe him in the back of the head from across the map and he'll say "Oh! I almost had you!".

We were playing Halo 2 one day and he got 0 kills in a 45 minute match. I'm terrible at console shooters and I got a good 30 or so.

Like so, Crime8768 is the new Patrick (The guy's name) in my eyes.

---

---

Subject: Re: Best sniping post?

Posted by [mision08](#) on Sun, 02 Apr 2006 21:54:41 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Sorry Dover,

I got you mixed up with crime. Now that's a good name, when I think of L.A. I think crime. I think crime, big mouth basket ball, and Pacific coast Hwy.

---

---

Subject: Re: Best sniping post?

Posted by [Tunaman](#) on Wed, 05 Apr 2006 22:38:37 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I'm usually in tanks most of the time..

---

But because of that niche you'd probably get pretty blasted by splash damage.

---

---

Subject: Re: Best sniping post?  
Posted by [Jecht](#) on Thu, 06 Apr 2006 21:24:11 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

This Crappy Animation is mine.

Sue me.

---

---

Subject: Re: Best sniping post?  
Posted by [Greathobo](#) on Thu, 06 Apr 2006 23:39:47 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Have you ever thought that if you shoot a person that will not be one hit, they will come after you?  
That is the major flaw in that.

---

---

Subject: Re: Best sniping post?  
Posted by [Jecht](#) on Fri, 07 Apr 2006 11:30:54 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Actually, the major flaw is that you're a sitting duck if you stand still with a sniper rifle in renegade.

---

---

Subject: Re: Best sniping post?  
Posted by [Dover](#) on Fri, 07 Apr 2006 18:13:13 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

...Which is why you don't stand still. And you take an APC or a buggy if you need a quick getaway via tank bombardment, unless there's lots of people in game, then it's a bad idea to use up a vehicle for something like that.

---