
Subject: I need some help!

Posted by [Titan_HQ](#) on Sun, 26 Mar 2006 15:53:08 GMT

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i need some help.

im making a mod > <http://mods.moddb.com/6798>

I need some help with modelling weapons, units, buildings etc...

When i put units that are bigger than the WF they get stuck but ive played mods that have similar units and they work fine ... HOW??

any help would be great

Subject: Re: I need some help!

Posted by [danpaul88](#) on Sun, 26 Mar 2006 18:46:54 GMT

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well... you could try putting the vehicle spawner for the WF controller actually outside the WF, they wont come out of the WF doors, but they also wont get stuck in them...

or you could make your tanks smaller
