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Subject: New RG Vs Blazerotate

Posted by [GrimmNL](#) on Fri, 24 Mar 2006 07:48:46 GMT

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I was wondering if the new rg (1.04) will be resistant against the constant changing of audio files.

I was using blazerotate 1 a lot because I like the dos version better then the windows version (3.0), but rg keeps filling the memory with the new audio file resorting in an "memory allocation error".

I hope to be able to use the blazerotate again when rg 1.04 comes out.

So... will it be blazerotate resistant?

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