Posted by Kamuix on Thu, 23 Mar 2006 20:38:45 GMT
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This might be a stupid question. But how do people join a server and not count as players.

You can't kick them by ip or nickname. And the server was maxed at 3 players and there was 4 people with him in it.
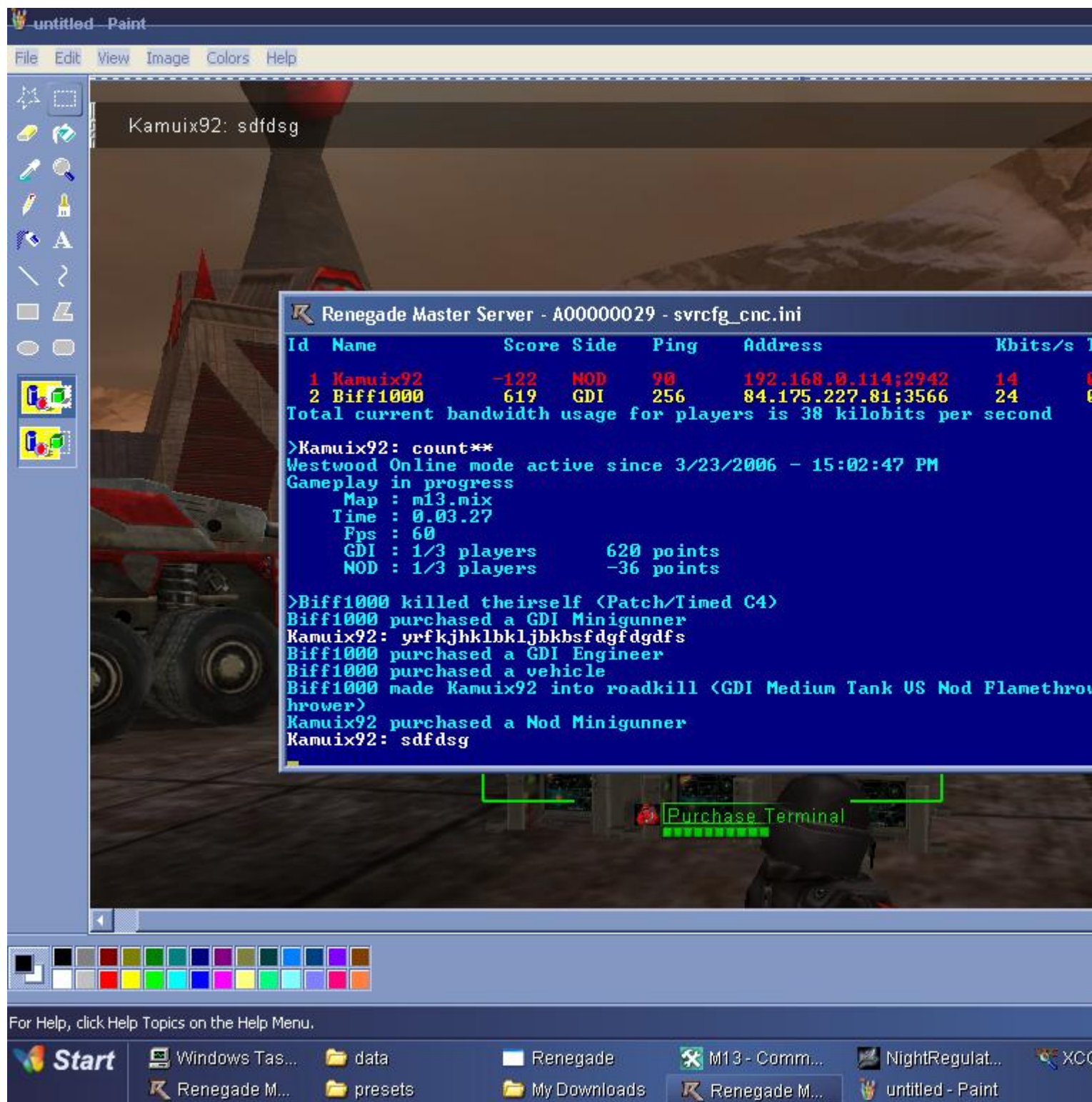
Thanks for any help

There was'nt 4 players in the game at the time but there was ealier.

File Attachments
1) ok1.JPG, downloaded 554 times

untitled - Paint

File Edit View Image Colors Help

Kamuix92: sdfdsg

Renegade Master Server - A00000029 - svrcfg_cnc.ini

```
Id   Name              Score Side   Ping   Address              Kbits/s
  1 Kamuix92           -122  NOD    90     192.168.0.114;2942   14
  2 Biff1000            619  GDI    256    84.175.227.81;3566   24
Total current bandwidth usage for players is 38 kilobits per second

>Kamuix92: count**
Westwood Online mode active since 3/23/2006 - 15:02:47 PM
Gameplay in progress
     Map : m13.mix
     Time : 0.03.27
     Fps : 60
     GDI : 1/3 players        620 points
     NOD : 1/3 players        -36 points

>Biff1000 killed theirself (Patch/Timed C4)
Biff1000 purchased a GDI Minigunner
Kamuix92: yrfkjhklbkljbkbsfdgfdgdfs
Biff1000 purchased a GDI Engineer
Biff1000 purchased a vehicle
Biff1000 made Kamuix92 into roadkill (GDI Medium Tank VS Nod Flamethro
hrower)
Kamuix92 purchased a Nod Minigunner
Kamuix92: sdfdsg
```

Purchase Terminal

For Help, click Help Topics on the Help Menu.

Start | Windows Tas... | data | Renegade | M13 - Comm... | NightRegulat... | XC
Renegade M... | presets | My Downloads | Renegade M... | untitled - Paint

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Subject: Re: Wierd
Posted by Blazer on Thu, 23 Mar 2006 23:34:30 GMT
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From your screenshot, I don't see any indication of a fourth player, or even a third one.

Subject: Re: Wierd
Posted by light on Thu, 23 Mar 2006 23:44:06 GMT
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Blazer wrote on Fri, 24 March 2006 11:34From your screenshot, I don't see any indication of a fourth player, or even a third one.

Top right, in-game, hannibal is playing, he is the 3rd.

Subject: Re: Wierd
Posted by Kamuix on Fri, 24 Mar 2006 00:09:42 GMT
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He was the one doing it. And i swear there was 4 people in the game when it was maxT at 3 players.

I took a picture in game than right away i pasted it into MSPaint than i took another Screenshot with the fds Window over MSPaint.

Subject: Re: Wierd
Posted by Lijitsu on Fri, 24 Mar 2006 00:39:37 GMT
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Kamuix wrote on Thu, 23 March 2006 19:09I took a picture in game than right away i pasted it into MSPaint than i took another Screenshot with the fds Window over MSPaint.
http://www.webattack.com/get/hoversnap.html
^Get that program. You can use it in games, and you don't have to use MS Paint. Very handy.

Subject: Re: Wierd
Posted by rm5248 on Fri, 24 Mar 2006 01:28:09 GMT
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But if you take a SS in game, it's automatically saved in your data folder...

Subject: Re: Wierd
Posted by Lijitsu on Fri, 24 Mar 2006 02:04:12 GMT
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Yes, as a .tga. Not everyone has photoshop, thank you.

Subject: Re: Wierd
Posted by Tunaman on Fri, 24 Mar 2006 05:47:04 GMT
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That looks like a simple glitch on your client.. From what I've heard, a lot of times people will leave, but on your client it will show them as still there, and most of the time other players don't see them, but you do.

I've never experienced this myself, I've just seen it happen to people.

Subject: Re: Wierd
Posted by Kamuix on Fri, 24 Mar 2006 14:22:45 GMT
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Possibly. I don't think he was ingame because i never saw him and it was M13. But he called me an idiot. That was while there was 4 people in the game.Quote:

Subject: Re: Wierd
Posted by rm5248 on Sat, 25 Mar 2006 02:25:24 GMT
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Lijitsu wrote on Thu, 23 March 2006 20:04Yes, as a .tga. Not everyone has photoshop, thank you.

Yeah, but everyone can get Irfanview.

Subject: Re: Wierd
Posted by Lijitsu on Sat, 25 Mar 2006 03:03:15 GMT
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rm5248 wrote on Fri, 24 March 2006 21:25Lijitsu wrote on Thu, 23 March 2006 20:04Yes, as a .tga. Not everyone has photoshop, thank you.

Yeah, but everyone can get Irfanview.
Yes, but Hoversnap! is only a few MB.

Subject: Re: Wierd
Posted by EA-DamageEverything on Sun, 26 Mar 2006 12:28:47 GMT
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Irfanview is less than 1MB without any Plugins.

Subject: Re: Wierd
Posted by Lijitsu on Sun, 26 Mar 2006 12:38:30 GMT
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Hoversnap! is only at version .8, therefor it's got alot of room for improvement. And, er, that's the last leg of my arguement...

Edit: Version .8, not .88.

Subject: Re: Wierd
Posted by Blazer on Mon, 27 Mar 2006 04:37:34 GMT
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Lijitsu wrote on Thu, 23 March 2006 21:04Yes, as a .tga. Not everyone has photoshop, thank you.

CP1 and CP2 give you the option of in-game screenshots being saved as .PNG instead of .TGA

Subject: Re: Wierd
Posted by Lijitsu on Mon, 27 Mar 2006 07:11:38 GMT
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Blazer wrote on Sun, 26 March 2006 23:37Lijitsu wrote on Thu, 23 March 2006 21:04Yes, as a .tga. Not everyone has photoshop, thank you.

CP1 and CP2 give you the option of in-game screenshots being saved as .PNG instead of .TGA
Quit killing my arguements! Besides, that one's been dead for a short while now. Though that is nice to know...