
Subject: SWMOD In-Game Screenies
Posted by [htmlgod](#) on Thu, 23 Mar 2006 18:45:12 GMT
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I spent about an hour playing the mod with one of the beta testers last night, just fooling around on Yavin, testing out weapons and vehicles and such in-combat for some balancing work. I thought I'd show you all some of the pictures, since they're a pretty good reflection of what I expect the combat in the full-blown mod to be like. If you want to see more pictures or hear more about the mod, as always, head over to <http://www.SWMOD.com>.

Subject: Re: SWMOD In-Game Screenies
Posted by [danpaul88](#) on Thu, 23 Mar 2006 18:47:25 GMT
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btw: on the eighth image you forgot to change the image the link works properly though

Looking good, any estimate on release date yet?

Subject: Re: SWMOD In-Game Screenies
Posted by [Kamuix](#) on Thu, 23 Mar 2006 20:43:31 GMT
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I think your site went down man.

Subject: Re: SWMOD In-Game Screenies
Posted by [Spice](#) on Thu, 23 Mar 2006 21:04:52 GMT
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www.newhope.conquergaming.com

Subject: Re: SWMOD In-Game Screenies
Posted by [Goztow](#) on Fri, 24 Mar 2006 07:36:40 GMT
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The vehicles look pretty impressive. good work!
