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Subject: scripts.dll 2.5.2 is out  
Posted by [jonwil](#) on Thu, 16 Mar 2006 13:03:22 GMT  
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Only changes are to correct issues preventing these scripts from being usable:

JFW\_Change\_Character\_Powerup  
JFW\_Send\_Driver\_Custom\_On\_Enter  
JFW\_Weapon\_Change\_On\_Custom\_Multiple  
JFW\_Weapon\_Change\_On\_Custom\_Multiple\_Sender

get it from <http://www.sourceforge.net/projects/rentools/>

Now I move on to 2.6 (I have big plans already)

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Subject: Re: scripts.dll 2.5.2 is out  
Posted by [reborn](#) on Thu, 16 Mar 2006 13:08:09 GMT  
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This is brilliant, and I am pleased that after all this time you are still motivated, but we need regular ports to SSAOW

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Subject: Re: scripts.dll 2.5.2 is out  
Posted by [Mad Ivan](#) on Thu, 16 Mar 2006 14:15:08 GMT  
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jonwil wrote on Thu, 16 March 2006 15:03  
Now I move on to 2.6 (I have big plans already)

Care to share?

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Subject: Re: scripts.dll 2.5.2 is out  
Posted by [jonwil](#) on Fri, 17 Mar 2006 03:44:42 GMT  
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Will share this weekend when I draw up all the plans I have.

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Subject: Re: scripts.dll 2.5.2 is out  
Posted by [Canadacdn](#) on Sat, 18 Mar 2006 18:16:06 GMT  
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Crash.

This happened twice in a row trying to join a server.

### File Attachments

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1) [crashdump.txt](#), downloaded 214 times

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Subject: Re: scripts.dll 2.5.2 is out

Posted by [Viking](#) on Sat, 18 Mar 2006 20:44:26 GMT

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crash...

happens to me randomly nomatter how many times i reinstall... i just live with it...

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