Subject: music script Posted by RaptorA on Mon, 13 Mar 2006 11:51:06 GMT View Forum Message <> Reply to Message

hey:

is there a script or soming that u can use on a server to play tru a music playlist? but that the clints dont need?

ty

Subject: Re: music script Posted by RaptorA on Thu, 16 Mar 2006 17:02:42 GMT View Forum Message <> Reply to Message

no one gunna help?

it may not even be a script but it maight be a public regulator / and a plugin or soming?

Subject: Re: music script Posted by Goztow on Thu, 16 Mar 2006 21:27:47 GMT View Forum Message <> Reply to Message

I seem to remember there's a script allowing you to play the music from Renegade single player missions. But it's a bit unstable if I remember correctly?

Subject: Re: music script Posted by Ma1kel on Thu, 16 Mar 2006 21:38:12 GMT View Forum Message <> Reply to Message

There was a broke music player (from always.dat) in a SSAOW version, I remember playing in a server that had a functioning music player.

Subject: Re: music script Posted by RaptorA on Fri, 17 Mar 2006 10:20:56 GMT View Forum Message <> Reply to Message

ok ill see if i can find the ssaow one and get uit to work ty

Subject: Re: music script

Ma1kel wrote on Thu, 16 March 2006 15:38There was a broke music player (from always.dat) in a SSAOW version, I remember playing in a server that had a functioning music player.

Probably st0rmserv..

Subject: Re: music script Posted by luv2pb on Fri, 17 Mar 2006 18:06:44 GMT View Forum Message <> Reply to Message

it was MP who had that

Subject: Re: music script Posted by danpaul88 on Fri, 17 Mar 2006 18:07:15 GMT View Forum Message <> Reply to Message

there are commands (something like !senda and such) built into the FDS that comes with brenbot 1.41, but I don't know if they work properly..

Subject: Re: music script Posted by Fifaheld on Sat, 18 Mar 2006 10:20:35 GMT View Forum Message <> Reply to Message

Ma1kel wrote on Thu, 16 March 2006 15:38There was a broke music player (from always.dat) in a SSAOW version, I remember playing in a server that had a functioning music player.

in version 1.5 is this player deleted

Subject: Re: music script Posted by Ma1kel on Sat, 18 Mar 2006 10:32:34 GMT View Forum Message <> Reply to Message

Yea, but in older SSAOW versions it didn't work.

Subject: Re: music script Posted by Fifaheld on Sat, 18 Mar 2006 10:40:17 GMT View Forum Message <> Reply to Message Page 3 of 3 ---- Generated from Command and Conquer: Renegade Official Forums