

---

Subject: You can now change the color of both teams

Posted by [jonwil](#) on Sat, 04 Mar 2006 13:08:56 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

See this image

Notice that GDI are now blue in the team display...

This also affects other places (like kills, team changes and anywhere else that reads the colors from this location).

This feature requires bhs.dll 2.4 on the client to work.

To make this work, you create a hud.ini file for your mod containing a [General] section with something similar to the following in it:

NodHouseRed=255

NodHouseGreen=0

NodHouseBlue=0

GDIHouseRed=119

GDIHouseGreen=143

GDIHouseBlue=255

As you can see, its values from 0 to 255 (0 = black, 255 = white)

Default Nod values are 255 red, 0 green, 0 blue

Default GDI values are 255 red, 204 green, 0 blue

The values in the example are what was used to generate the screenshot

Now any mod where red and yellow dont make sense for house colors can change them to something better

Oh and, as you can probobly tell by the name, hud.ini will be containing more ways to customize the HUD and what the player sees in-game

---

## File Attachments

1) [housecolor.png](#), downloaded 776 times

---



---

Subject: Re: You can now change the color of both teams

Posted by [idebo](#) on Sat, 04 Mar 2006 15:19:24 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Awesome, Red Alert: A Path Beyond should use this.

---

Subject: Re: You can now change the color of both teams  
Posted by [terminator 101](#) on Sat, 04 Mar 2006 16:49:10 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

idebo wrote on Sat, 04 March 2006 10:19Awesome, Red Alert: A Path Beyond should use this.

---

---

Subject: Re: You can now change the color of both teams  
Posted by [Kamuix](#) on Sat, 04 Mar 2006 16:59:47 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Nice I love that idea for Renalert.

---

---

Subject: Re: You can now change the color of both teams  
Posted by [Napalmic](#) on Sat, 04 Mar 2006 18:05:16 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Truely great!

---

---

Subject: Re: You can now change the color of both teams  
Posted by [blkhnd112](#) on Sat, 04 Mar 2006 20:45:31 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Couldn't you do that in Level edit?

---

---

Subject: Re: You can now change the color of both teams  
Posted by [Cat998](#) on Sat, 04 Mar 2006 21:01:17 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

yes, but jonwil did it serverside

---

---

Subject: Re: You can now change the color of both teams  
Posted by [jonwil](#) on Sat, 04 Mar 2006 22:38:44 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Actaually, no, this is done on the client.  
But the numbers I changed cant be changed through leveledit, they are hardcoded into the game.

---

---

Subject: Re: You can now change the color of both teams  
Posted by [M1Garand8](#) on Sat, 04 Mar 2006 23:46:10 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

idebo wrote on Sat, 04 March 2006 23:19Awesome, Red Alert: A Path Beyond should use this.  
  
Seconded.

---

---

Subject: Re: You can now change the color of both teams  
Posted by [TD](#) on Sat, 04 Mar 2006 23:49:30 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Great job Jonwil, looking forward to this.

---

---

Subject: Re: You can now change the color of both teams  
Posted by [JeepRubi](#) on Sun, 05 Mar 2006 00:35:45 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Terminator 101 wrote on Sun, 05 March 2006 05:49idebo wrote on Sat, 04 March 2006 10:19Awesome, Red Alert: A Path Beyond should use this.

---

---

Subject: Re: You can now change the color of both teams  
Posted by [Kamuix](#) on Sun, 05 Mar 2006 00:44:10 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Jeep Rubi wrote on Sat, 04 March 2006 19:35Terminator 101 wrote on Sun, 05 March 2006 05:49idebo wrote on Sat, 04 March 2006 10:19Awesome, Red Alert 2: Yuri's Revenge should use this.

---

---

Subject: Re: You can now change the color of both teams  
Posted by [JeepRubi](#) on Sun, 05 Mar 2006 01:19:36 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

You cant quote somebody saying something they didn't say.

---

Subject: Re: You can now change the color of both teams  
Posted by [Viking](#) on Sun, 05 Mar 2006 02:31:01 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Now make a better meteour script for servers to add or somthing cool!

---

Subject: Re: You can now change the color of both teams  
Posted by [TD](#) on Sun, 05 Mar 2006 18:28:05 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Add a N00b-Detect0r + Auto-N00b-Kicker.

---

Subject: Re: You can now change the color of both teams  
Posted by [JeepRubi](#) on Sun, 05 Mar 2006 23:35:50 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

ef tey spellll ehne wrds rong cic dem k?

---

Subject: Re: You can now change the color of both teams  
Posted by [ben5015se](#) on Mon, 06 Mar 2006 01:05:25 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Kamuix wrote on Sat, 04 March 2006 19:44Jeep Rubi wrote on Sat, 04 March 2006  
19:35Terminator 101 wrote on Sun, 05 March 2006 05:49idebo wrote on Sat, 04 March 2006  
10:19Awesome, Red Alert 2: Yuri's Revenge should use this.

---

Subject: Re: You can now change the color of both teams  
Posted by [terminator 101](#) on Mon, 06 Mar 2006 03:21:04 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Kamuix and ben5015se whatever are you smoking, stop smoking it! But if it is good, you can give me some too.

---

Subject: Re: You can now change the color of both teams  
Posted by [JeepRubi](#) on Mon, 06 Mar 2006 13:35:14 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

ben5015se wrote on Sun, 05 March 2006 19:05Kamuix wrote on Sat, 04 March 2006 19:44Jeep Rubi wrote on Sat, 04 March 2006 19:35Terminator 101 wrote on Sun, 05 March 2006 05:49idebo wrote on Sat, 04 March 2006 10:19Awesome, Red Alert: A Path Beyond should use this.

---

Subject: Re: You can now change the color of both teams

Posted by [Kamuix](#) on Mon, 06 Mar 2006 13:43:46 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Jeep Rubi wrote on Mon, 06 March 2006 08:35ben5015se wrote on Sun, 05 March 2006 19:05Kamuix wrote on Sat, 04 March 2006 19:44Jeep Rubi wrote on Sat, 04 March 2006 19:35Terminator 101 wrote on Sun, 05 March 2006 05:49idebo wrote on Sat, 04 March 2006 10:19Awesome, Kamuix is cool.

---

Subject: Re: You can now change the color of both teams

Posted by [Alexraptor](#) on Mon, 06 Mar 2006 20:22:11 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

does anyone even still play ren alert?

---

Subject: Re: You can now change the color of both teams

Posted by [JeepRubi](#) on Mon, 06 Mar 2006 23:55:08 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

When some 1ns on i do.

---

Subject: Re: You can now change the color of both teams

Posted by [Jaspah](#) on Tue, 07 Mar 2006 04:30:03 GMT

[View Forum Message](#) <> [Reply to Message](#)

Kamuix wrote on Mon, 06 March 2006 08:43 Jeep Rubi wrote on Mon, 06 March 2006 08:35 ben5015se wrote on Sun, 05 March 2006 19:05 Kamuix wrote on Sat, 04 March 2006 19:44 Jeep Rubi wrote on Sat, 04 March 2006 19:35 Terminator 101 wrote on Sun, 05 March 2006 05:49 idebo wrote on Sat, 04 March 2006 10:19 Awesome, Red Alert: A Path Beyond should use this.

Jaspah ftw.

---

Subject: Re: You can now change the color of both teams  
Posted by [terminator 101](#) on Tue, 07 Mar 2006 06:44:10 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

What the hell? I never said that.

---