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Subject: Edit Weapon...

Posted by [ghost](#) on Sat, 18 Feb 2006 21:30:25 GMT

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Ok so i made a crazyaow mod and is all working fine but theres 2 things that pervent me from sleeping...

The AGT & obby gun both shoot like 1-2 shots a second. But the 5 shot is the one that causes the damage.

When i put the object.ddb into my ren folder for testing it works fine...when i change to objects.aow and put into FTP, thats when the problem starts

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Subject: Re: Edit Weapon...

Posted by [Kamuix](#) on Sat, 18 Feb 2006 23:57:04 GMT

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Make sure you have latest version of SSAOW installed into your FDS.ummmmm... 1.41 I think.

And DO NOT install a diffrent version of scripts.dll into your SSAOW than the one that came with it. It will stop objects.aow from working

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Subject: Re: Edit Weapon...

Posted by [ghost](#) on Sun, 19 Feb 2006 19:40:00 GMT

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I do have ssaow 1.4...

Strange, ill just reintall everything i guess

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