
Subject: New here with a few Questions

Posted by [BroiC](#) on Mon, 06 Feb 2006 19:16:02 GMT

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I've bought this game awhile ago and never really played it, but I found it in my stack of CD's and now I'm interested in playing it.

I downloaded and installed the 1.037 game patch already and so far it is working fine. I also registered a Westwood online account.

Questions. What other useful things should I download? Also, I noticed some cool looking mods for the game like the Red Alert one. Are they worth the time? If so, which ones would you all recommend? Should I use the Westwood Online option for online play? Or are there better and/or more populated servers somewhere else? Anything advice any of you would like to say?

Sorry if you already have a topc with questions like these already answered, but I looked around a little and didn't see anything titled like "Complete newb. What to download?"

Subject: Re: New here with a few Questions

Posted by [Crimson](#) on Mon, 06 Feb 2006 19:21:08 GMT

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Useful things:

http://download.renguard.com/rg_downloads/RenGuard_Setup_1.03.exe -- RenGuard is Renegade's anti-cheat software

http://download.blackhand-studios.org/standalone_cp1.zip -- Blackhand Studios' Core Patch 1 provides new maps and game fixes and enhancements

As for the Red Alert mod, they are working on a new version -- I would hold off until that's done because there will be more servers up for it at that time. You can keep track of their progress at <http://www.apathbeyond.com>.

You can also find a lot of newbie-related information at <http://www.renegadewiki.com>, which is the community's project to get all of our knowledge in one place.

Subject: Re: New here with a few Questions

Posted by [BroiC](#) on Mon, 06 Feb 2006 19:23:41 GMT

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Wow! Thank you a lot. I didn't expect a reply that fast. I'll get to downloading and checking out the Wiki.

Subject: Re: New here with a few Questions
Posted by [PackHunter](#) on Mon, 06 Feb 2006 19:26:49 GMT
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You will need to download some cheats because most players have been around a long time and without them you don't stand a chance.

Just kidding though, get yourself reanguard (anticheat) as this will also install core patch 1 (cp1) for you automatically which enhances online gaming by adding some sounds and other stuff. Oh, and here you can find most custom maps. There are also some huge map packs available somewhere but I don't know where.

Subject: Re: New here with a few Questions
Posted by [JeepRubi](#) on Mon, 06 Feb 2006 19:31:53 GMT
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you can get good map packs [HERE](#).

Subject: Re: New here with a few Questions
Posted by [BroiC](#) on Mon, 06 Feb 2006 19:44:37 GMT
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I'll keep those map related links in mind, but for now it looks like I got a sharp learning curve ahead of me before I get into extra stuff.

Wiki doesn't seem to be working for me... I'll try again.

So the Core Patch 1 is already added with Renguard? I just downloaded Renguard via Crimson's above link, so his next link he gave is superfluous?

Subject: Re: New here with a few Questions
Posted by [PackHunter](#) on Mon, 06 Feb 2006 20:40:26 GMT
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BroiC wrote on Mon, 06 February 2006 14:44 I'll keep those map related links in mind, but for now it looks like I got a sharp learning curve ahead of me before I get into extra stuff.

Wiki doesn't seem to be working for me... I'll try again.

So the Core Patch 1 is already added with Renguard? I just downloaded Renguard via Crimson's above link, so his next link he gave is superfluous?

Not exactly, it will start downloading it the first time you connect. It will sometimes run into errors though, in which case you should try the standalone version.

Subject: Re: New here with a few Questions
Posted by [Crimson](#) on Mon, 06 Feb 2006 21:06:38 GMT
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The CP1 auto-download is disabled at the moment because it's not working correctly. That's why I suggested using the standalone version.

Subject: Re: New here with a few Questions
Posted by [greb](#) on Tue, 07 Feb 2006 07:30:16 GMT
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A good idea before you go online, is to complete the multiplayer practice. This will tell you about units, bldgs, bases, etc... If you need help still, ill happily hop online with you and show you the ropes.

Subject: Re: New here with a few Questions
Posted by [Goztow](#) on Tue, 07 Feb 2006 07:31:51 GMT
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And crimson is not a he .

Let me advice you to play on Westwood Online instead of gamespy. I personally like it more (nothing against gamespy players at all though!).

Subject: Re: New here with a few Questions
Posted by [BroiC](#) on Tue, 07 Feb 2006 23:40:52 GMT
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Heh. Sorry about the gender mistake. My mind habitually assumes all people who play online games with some violence are male.

So far I've played roughly 3-5 hours online and it is quite fun. Reminds me of www.wulfram.com which I used to play. They share the same concept: Destroy the enemy buildings to hinder the enemy or to stop the enemy from spawning.

I use the Westwood option to whom it may concern.

My biggest problem at first was handling money. I thought everyone shared their money together. I wouldn't spend hardly any of the money. Then after a while I noticed that my money would only drop when certain buildings blew up or if I spent it.

Then there was the problem with mines and C4, but I quickly learned about them through trial and error. Kaboom.

I'll stop rambling now. My in game name is ChristBro. So far I have been playing in the games at the top of the list in the default order. In fact, I'm planning to play right now. So if your on and you want to, send me a hello or something.

Subject: Re: New here with a few Questions
Posted by [Crimson](#) on Tue, 07 Feb 2006 23:43:17 GMT
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BroiC wrote on Tue, 07 February 2006 16:40My biggest problem at first was handling money. I thought everyone shared their money together. I wouldn't spend hardly any of the money. Then after a while I noticed that my money would only drop when certain buildings blew up or if I spent it.

I think I thought that at first, too. This game would NEVER work like that, though.

Subject: Re: New here with a few Questions
Posted by [WNxCABAL](#) on Tue, 07 Feb 2006 23:55:51 GMT
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Yeah! I thought that too when I first played! lol

Weird ain't it?

Subject: Re: New here with a few Questions
Posted by [warranto](#) on Wed, 08 Feb 2006 00:15:24 GMT
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One that goes without saying, but I'll say it anyways. Most servers have a website (such as www.n00bstories.com), and it's always a good thing to go to the website and read any server rules that are there. Not all servers are run the same, and there are many moderators who are quick to kick when it comes to a broken rule.

Subject: Re: New here with a few Questions
Posted by [BroiC](#) on Wed, 08 Feb 2006 03:14:18 GMT
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Kewl. I'll check those sites from now on.

Does distance affect how much you repair with the repair gun? EI: Get real close to heal faster?

Subject: Re: New here with a few Questions
Posted by [Feetseek](#) on Wed, 08 Feb 2006 03:18:36 GMT
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(new here)

no, i dont think so. But a hotwire repair gun repairs twice as fast as normail engineers if u didn't know already...

Subject: Re: New here with a few Questions
Posted by [Crimson](#) on Wed, 08 Feb 2006 04:21:02 GMT
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Correct. Repair guns have a limited range but their effectiveness isn't limited by range. HOWEVER, I believe that while your repair beam is "wagging around", its target changes. So, the closer you are, the more often you're hitting your target. (This would be more noticable on a beacon rather than a tank, for instance.)

Subject: Re: New here with a few Questions
Posted by [Ryan3k](#) on Wed, 08 Feb 2006 04:25:52 GMT
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Quote:I'll stop rambling now. My in game name is ChristBro. So far I have been playing in the games at the top of the list in the default order. In fact, I'm planning to play right now. So if your on and you want to, send me a hello or something.

Maybe I'm mistaken but I coulda sworn I was playing with you 2 or 3 hours ago.

Subject: Re: New here with a few Questions
Posted by [Dr. Lithius](#) on Wed, 08 Feb 2006 08:27:54 GMT
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Crimson wrote on Mon, 06 February 2006 14:06The CP1 auto-download is disabled at the moment because it's not working correctly. That's why I suggested using the standalone version.Ah hah! I knew it. Thanks for that, Crimmy.

Subject: Re: New here with a few Questions
Posted by [BroiC](#) on Thu, 09 Feb 2006 04:14:12 GMT
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No, I didn't know that character repair guns are more effective. Useful.

I'm not really remembering names right now. I'm lucky if I can stay alive for 2 mins and get a score with at least 3 digits.

New Question. Which GDI vehicle is the best against NOD's flame tanks? I usually drive a Mammoth Tank, but if I run into a flame tank, I have trouble. I'd guess the Orca Copter would be best for more obvious reasons, but if you don't have a flying vehicle, which would be the best?

Subject: Re: New here with a few Questions
Posted by [mripirate](#) on Thu, 09 Feb 2006 04:26:21 GMT
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The Medium Tank is most useful against the Flame Tank since it is not much slower, and so can almost destroy the Flame Tank before it gets within range to do a lot of damage. APCs can also be useful if there aren't many other enemies around, since they can outrun Flame Tanks. Sometimes it's funny to get an APC and have some idiot chase you around with a Flamer.

Subject: Re: New here with a few Questions
Posted by [Feetseek](#) on Thu, 09 Feb 2006 05:08:57 GMT
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try to avoid using mammoth tanks. they usually give nod a whole lotta points while u get a few
