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Subject: Singleplayer mission

Posted by [blkhnd112](#) on Sun, 05 Feb 2006 20:41:51 GMT

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do you have to know how to script to be able to make mission objectives.

like in level edit how would i be able to make a mission objective?

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Subject: Re: Singleplayer mission

Posted by [jonwil](#) on Sun, 05 Feb 2006 22:27:59 GMT

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Right now there arent really that many scripts for doing single player mission stuff.

So, yes, you would probably have to write scripts if you wanted to pull off a single player mission.

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