Subject: Announcement: NoFear Regulator Posted by dead6re on Thu, 02 Feb 2006 13:15:07 GMT

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Out of the ashes arises a new program. One that will succeed and control the Renegade community (*Hopes*).

NoFear (NF) Regulator is a server moderation tool that will have commands amost like brenbot but some are slightly different while other new commands will exist. The program needs .Net 2.0

To give you a taster of my development, here are some screenshots.

http://www.n00bstories.com/image.gallery.php?id=3519&fol der=1603

Subject: Re: Announcement: NoFear Regulator

Posted by Cat998 on Thu, 02 Feb 2006 13:41:02 GMT

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Will it have real SSC RG support?

Looks nice

Subject: Re: Announcement: NoFear Regulator Posted by TD on Thu, 02 Feb 2006 15:41:12 GMT

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It looks pretty good, I hope to see a public (beta) version of it soon.

Subject: Re: Announcement: NoFear Regulator

Posted by dead6re on Thu, 02 Feb 2006 18:20:50 GMT

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It will have full RenGuard SSC Support (Binding to server).

The IRC module is complete, a few bugs to fix and I am currently working on the FDS log.

Subject: Re: Announcement: NoFear Regulator

Posted by Crimson on Thu, 02 Feb 2006 21:01:03 GMT

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It looks like BR.NET.

Dage 1 of 2 Congreted from Command and Congrets Departed Official Forums

Subject: Re: Announcement: NoFear Regulator Posted by Ma1kel on Thu, 02 Feb 2006 21:56:31 GMT

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Subject: Re: Announcement: NoFear Regulator

Posted by dead6re on Fri, 03 Feb 2006 15:32:14 GMT

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Crimson wrote on Thu, 02 February 2006 16:01lt looks like BR.NET.

Though it's nothing like BR .NET. There will always be simulatities between bots though.

Subject: Re: Announcement: NoFear Regulator

Posted by Crimson on Fri, 03 Feb 2006 21:26:20 GMT

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I wasn't insulting it... it's just that Dante used the exact same window dimension proportions and a similar visual layout for the app overall, that's all.

Subject: Re: Announcement: NoFear Regulator

Posted by JeepRubi on Mon, 06 Feb 2006 01:06:19 GMT

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Give it a clool skin (unneccesary but id look cool!)

Subject: Re: Announcement: NoFear Regulator

Posted by dead6re on Mon, 06 Feb 2006 12:54:57 GMT

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Skinning isn't much point when all that happens is it get shoved on the fds machine and left, unless you can provide an good agruement I won't be.

Subject: Re: Announcement: NoFear Regulator

Posted by =HT=T-Bird on Mon, 06 Feb 2006 21:18:46 GMT

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dead6re wrote on Mon, 06 February 2006 06:54Skinning isn't much point when all that happens is it get shoved on the fds machine and left, unless you can provide an good agruement I won't be. From that viewpoint, can't you just make your bot a console app? That's what I'm planning to do

with RavBot (doesn't look great, but probably makes the bot run faster)

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