
Subject: Which bots better?

Posted by [Kamuix](#) on Wed, 01 Feb 2006 16:11:28 GMT

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What is the best bot for FDS that I can get? I have Brenbot 1.35 but some say NightRegular is better.

Subject: Re: Which bots better?

Posted by [=HT=T-Bird](#) on Wed, 01 Feb 2006 21:24:50 GMT

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Buckery wrote on Wed, 01 February 2006 10:11: What is the best bot for FDS that I can get? I have Brenbot 1.35 but some say NightRegular is better.

IDK...BRenBot is somewhat laggy, NR is good (however it doesn't support Gamelog), BR.net is old and doesn't live up to many people's expectations (most players expect !rg or !rec to return a response), I have no experience with CS or uBeR.NET, DragonServ is an EXCELLENT bot (permission flags, ...) but is private to BC, and you'll have to ask Crimson about her phpRenBot (idk if it's private or what).

P.S. I'm working on a bot too...

Permission flag system

Custom commands

Database support (uses SQLite)

Gamelog support

It's still under construction, though...I could use a dev for the commands .NETmodule, too

Subject: Re: Which bots better?

Posted by [Nightma12](#) on Wed, 01 Feb 2006 21:34:35 GMT

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y does NR need gamelog? lol

it does just about everything that can be done with gamelog with renlog2!

Subject: Re: Which bots better?

Posted by [=HT=T-Bird](#) on Thu, 02 Feb 2006 00:37:20 GMT

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Nightma12 wrote on Wed, 01 February 2006 15:34: y does NR need gamelog? lol

it does just about everything that can be done with gamelog with renlog2!

Gamelog is easier to parse though...you could spot damage hacks with gamelog data as well...DS

does that...

Subject: Re: Which bots better?

Posted by [Kamuix](#) on Thu, 02 Feb 2006 19:52:38 GMT

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=HT=T-Bird wrote on Wed, 01 February 2006 16:24Buckery wrote on Wed, 01 February 2006 10:11What is the best bot for FDS that I can get? I have Brenbot 1.35 but some say NightRegular is better.

IDK...BRenBot is somewhat laggy, NR is good (however it doesn't support Gamelog), BR.net is old and doesn't live up to many people's expectations (most players expect !rg or !rec to return a response), I have no experience with CS or uBeR.NET, DragonServ is an EXCELLENT bot (permission flags, ...) but is private to BC, and you'll have to ask Crimson about her phpRenBot (idk if it's private or what).

P.S. I'm working on a bot too...

Permission flag system
Custom commands
Database support (uses SQLite)
Gamelog support

It's still under construction, though...I could use a dev for the commands .NETmodule, too

Alrighty. U da bomb yo.

Subject: Re: Which bots better?

Posted by [ghost](#) on Fri, 03 Feb 2006 00:38:50 GMT

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I like NR but ask yourself this....
how many servers use NR?
now compare that too BR...

The only thing i hate about BR is the mod system...

Subject: Re: Which bots better?

Posted by [=HT=T-Bird](#) on Fri, 03 Feb 2006 01:50:47 GMT

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ghost wrote on Thu, 02 February 2006 18:38I like NR but ask yourself this....
how many servers use NR?
now compare that too BR...

The only thing i hate about BR is the mod system...
HazTeam (we have a custom version) and Black-Brigade...probably others

p.s. BRenBot = not fun to work with...

Hopefully I can get RavBot (which will pwn BRenBot any day) done soon

Subject: Re: Which bots better?
Posted by [PackHunter](#) on Fri, 03 Feb 2006 06:01:22 GMT
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=HT=T-Bird wrote on Thu, 02 February 2006 20:50
Hopefully I can get RavBot (which will pwn BRenBot any day) done soon

LoL! Somehow I am now worried...

Subject: Re: Which bots better?
Posted by [=HT=T-Bird](#) on Fri, 03 Feb 2006 13:05:38 GMT
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PackHunter wrote on Fri, 03 February 2006 00:01=
=HT=T-Bird wrote on Thu, 02 February 2006 20:50
Hopefully I can get RavBot (which will pwn BRenBot any day) done soon

LoL! Somehow I am now worried...
Features:

- Permission Flags for Fine-Grained Permission Control
- Full Custom Commands Support
- Built-In SQLite Database
- Built-In IRC Client
- Gamelog support
- Enhanced RG SSC support (coming soon)

(it's written in C++.NET...)

Subject: Re: Which bots better?
Posted by [Fifaheld](#) on Fri, 03 Feb 2006 15:06:26 GMT
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comes ravbot for all servers owners out? a public free version

Subject: Re: Which bots better?
Posted by [Kamuix](#) on Fri, 03 Feb 2006 16:54:24 GMT
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Fifaheld wrote on Fri, 03 February 2006 10:06comes ravbot for all servers owners out? a public free version

LOI What

Subject: Re: Which bots better?
Posted by [Fifaheld](#) on Fri, 03 Feb 2006 20:02:37 GMT
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nothing

Subject: Re: Which bots better?
Posted by [luv2pb](#) on Fri, 03 Feb 2006 21:30:31 GMT
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phprenbot is private

Subject: Re: Which bots better?
Posted by [EA-DamageEverything](#) on Sun, 19 Feb 2006 01:08:48 GMT
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Lol @Kamuix if you even dont understand broken English written by Fifaheld, I suggest you to go back to school

I use NR, because it never will get laggy like Brenbot does. NR restarts every 6 hours AFAIR in order to archive its renlog files.

I have had a look over Cloudyserv, but havent tested it yet.

Subject: Re: Which bots better?
Posted by [Kamuix](#) on Sun, 19 Feb 2006 03:40:48 GMT
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EA-DamageEverything wrote on Sat, 18 February 2006 20:08Lol @Kamuix if you even dont understand broken English written by Fifaheld, I suggest you to go back to school

I use NR, because it never will get laggy like Brenbot does. NR restarts every 6 hours AFAIR in order to archive its renlog files.

I have had a look over Cloudyserv, but havent tested it yet.

I'm using NR and BR At the moment. good advice

Subject: Re: Which bots better?

Posted by [Fifaheld](#) on Tue, 21 Feb 2006 08:24:58 GMT

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and i use cloudyser,brenbot and night regulator 3 server 3 bots
