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Subject: Server side RenGuard don't auth me  
Posted by [howang](#) on Tue, 17 Jan 2006 09:30:11 GMT

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I have setup a wFDS server with brenbot+rg, and I try to use my renegade client (w/RG) connect to my FDS but it tell me that I'm not using RG... But when I join other server, they know I'm running RG. And when other RGED friend join my server, it is normal too! Why RG cannot auth me?

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Subject: Re: Server side RenGuard don't auth me  
Posted by [=HT=T-Bird](#) on Tue, 17 Jan 2006 12:59:46 GMT

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howang wrote on Tue, 17 January 2006 03:30 I have setup a wFDS server with brenbot+rg, and I try to use my renegade client (w/RG) connect to my FDS but it tell me that I'm not using RG... But when I join other server, they know I'm running RG. And when other RGED friend join my server, it is normal too! Why RG cannot auth me?

This is a bug in RG (idk where)...it doesn't handle LANs correctly...

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Subject: Re: Server side RenGuard don't auth me  
Posted by [howang](#) on Tue, 17 Jan 2006 13:03:48 GMT

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it is a WOL server...

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Subject: Re: Server side RenGuard don't auth me  
Posted by [JPNOD](#) on Wed, 18 Jan 2006 16:19:37 GMT

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You have to create a ignore.txt

then put your own name in..

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Subject: Re: Server side RenGuard don't auth me  
Posted by [TD](#) on Wed, 18 Jan 2006 17:15:44 GMT

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That's something else, it ignores people without Renguard and says they do have it. That's not what he is asking for.

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Subject: Re: Server side RenGuard don't auth me  
Posted by [Blazer](#) on Fri, 27 Jan 2006 08:56:43 GMT  
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When you are connecting to a server on your local LAN, the server sees your IP as the local IP (like 192.168.0.x) instead of your real internet IP, and reports it like this to RG, which causes the "player is not running renguard" problem.

The way around this for the server owner is to create an ssc\_ignore.txt file and put your playername in it, RG will then ignore the fact that you do not have RG (It wont say that you do have RG, but it wont kick you for not having RG either).

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