Subject: i dont get it

Posted by volker on Tue, 17 Jan 2006 00:47:08 GMT

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ireally dont get it ppl are always saying fist cnc game was cnc tiberion sun for pc when like 2-3 years before that game there was acnc game for N64

the reson i say this is because must ppl dont ever mention this game if there like listing cnc games and they also most of the time cnc confert operations

Subject: Re: i dont get it

Posted by Dr. Lithius on Tue, 17 Jan 2006 02:05:49 GMT

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I'm pretty sure this is in the wrong sub-forum. In any case, the first game in the series was Command & Conquer, also known as "Command & Conquer: Tiberian Dawn" (or sometimes "Tiberium Dawn"). This is what Renegade is mostly based off of, as it seems to take place between Tiberian Dawn and Tiberian Sun. I can't give you the official release dates for all the games myself, but I can reassure you in that Command & Conquer: Tiberian Dawn was the first game ever made. (Though, I guess if you wanna get technical, Westwood made Dune before Command & Conquer. Dune's pretty much the same game with different units. Sort of. But now I'm just being ridiculous. ^^;)

Oh, and yes. Tiberian Dawn was ported to not only the Nintendo 64, but the Sony PlayStation(with Link Cable capability!) and the Sega Saturn. It came with The Covert Operations on the PlayStation.(They were accessable through a code.)

Subject: Re: i dont get it

Posted by volker on Tue, 17 Jan 2006 04:09:11 GMT

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no the fisrt cnc game was not cnc tiberion dawn the fist cnc game was for n64 and called cnc commando or sommthing i know a own it it was made ealy 1990s

Subject: Re: i dont get it

Posted by Dr. Lithius on Tue, 17 Jan 2006 07:57:46 GMT

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Well... Considering the N64's first game (unless I missed my guess), Super Mario 64, was released on June 23rd, 1996 in Japan -- the Nintendo 64's point of origin...I'm pretty sure you're mistaken. Additionally, I don't think there was ever a game called "Command & Conquer: Commando". Though there was a game called Commando for several gaming platforms. The most widely-recognized one would be the Famicom/NES port of the classic Capcom game where you play a Rambo-type militant bent on single-handedly taking out all opposition.

Subject: Re: i dont get it

Posted by SCOTT9 on Fri, 20 Jan 2006 15:21:45 GMT

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congratulations volker you have made your first load of shit post moving on the first cnc was for dos and was released in late 1995 lithius is right the first cnc was cnc td there was no cnc commando just plain cnc then red alert then tiberian sun then ra2 then renegade then generals and zero hour have i made myself clear enough shithead

Subject: Re: i dont get it

Posted by cmatt42 on Fri, 20 Jan 2006 22:48:20 GMT

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How can you be clear when there are no punctuation marks in your response? Do you speak in a monotone voice without pause? I hope not.

Subject: Re: i dont get it

Posted by Dr. Lithius on Sat, 21 Jan 2006 00:18:26 GMT

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Aww. If I'd known someone else was gonna slam him, I would'a done so first. Kekekee. X3