
Subject: I am gonna make a single player map!
Posted by [Viking](#) on Sun, 15 Jan 2006 07:30:41 GMT
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I ducided that if I made a multiplayer map nobody would play it so.

I am gonna make a single player map (for COOP too)

Thats all I got so far if you like it ill continue(dont worry I can texture better then that)

Subject: Re: I am gonna make a single player map!
Posted by [Naamloos](#) on Sun, 15 Jan 2006 17:16:02 GMT
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You always keep saying you're going to make things, but you never do. Next time post some screens of WIP work first.

Subject: Re: I am gonna make a single player map!
Posted by [Viking](#) on Mon, 16 Jan 2006 18:33:54 GMT
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Well this time im gonna finish!

See the end of that cement tunnle? I am gonna add a ladder goin down to a tiberian cave with some blue tiberium and mutants!

Subject: Re: I am gonna make a single player map!
Posted by [bisen11](#) on Mon, 16 Jan 2006 19:44:08 GMT
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Gonna have any troops dropped off by chinooks?

Subject: Re: I am gonna make a single player map!
Posted by [Viking](#) on Mon, 16 Jan 2006 20:10:57 GMT
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If I can figure out how to do that then sure!

Subject: Re: I am gonna make a single player map!
Posted by [bisen11](#) on Mon, 16 Jan 2006 21:09:39 GMT
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Its fairly simple... I have chinooks drop off Hum vee bots in my Mutant's Revenge map.

Subject: Re: I am gonna make a single player map!
Posted by [JeepRubi](#) on Mon, 16 Jan 2006 21:34:09 GMT
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Instead of saying its simple and leaving it at that, why dont you just tell us?

Subject: Re: I am gonna make a single player map!
Posted by [Viking](#) on Mon, 16 Jan 2006 21:38:34 GMT
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Ya know what would pawn?

If you would help me make the terrain sence I suck at it.

Subject: Re: I am gonna make a single player map!
Posted by [JeepRubi](#) on Mon, 16 Jan 2006 22:03:02 GMT
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ME?

(just a tip, be more specific.)

Subject: Re: I am gonna make a single player map!
Posted by [idebo](#) on Mon, 16 Jan 2006 22:06:02 GMT
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idjit shouldn't do drugs.

Subject: Re: I am gonna make a single player map!
Posted by [bisen11](#) on Tue, 17 Jan 2006 00:54:36 GMT
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I probably would make a tutorial for Renhelp... Its easy but there are several steps. Would anyone want to convert it into html n whatnot?
