Posted by JPNOD on Sat, 14 Jan 2006 20:33:30 GMT

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http://www.gamespot.com/promos/2006/starwarsdemo/index.html? tag=psbox\_hp\_eaw

4 days

Subject: Re: Star Wars Empire at war Demo

Posted by icedog90 on Sat, 14 Jan 2006 20:35:10 GMT

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I think I'm getting hyper...

Subject: Re: Star Wars Empire at war Demo

Posted by Oblivion165 on Sat, 14 Jan 2006 22:30:03 GMT

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Man, couldnt wait those 4 days could you? Now i have to wait, before i was all cozy in the dark.

Subject: Re: Star Wars Empire at war Demo

Posted by Jecht on Sat, 14 Jan 2006 22:47:53 GMT

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awesome. A must download for all westwood fans for sure. Well, unless you despise Star Wars.

Subject: Re: Star Wars Empire at war Demo

Posted by rm5248 on Sat, 14 Jan 2006 23:33:12 GMT

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Sweeeeeeeeeeeeeeeeeeeeeeeeeeeeee.

Subject: Re: Star Wars Empire at war Demo

Posted by WNxCABAL on Sun, 15 Jan 2006 00:14:10 GMT

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YEY! ^^!

Never watched or played Star Wars in my life, but I can't wait to play this!!

Posted by JeepRubi on Sun, 15 Jan 2006 18:02:35 GMT

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NEVER! oh man were have you been.

Subject: Re: Star Wars Empire at war Demo

Posted by rm5248 on Sun, 15 Jan 2006 18:11:46 GMT

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You know, you can change the countdown time just by changing the clock on your computer.

Subject: Re: Star Wars Empire at war Demo

Posted by WNxCABAL on Sun, 15 Jan 2006 18:26:09 GMT

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Jeep Rubi wrote on Sun, 15 January 2006 18:02NEVER! oh man were have you been.

Mars

Subject: Re: Star Wars Empire at war Demo

Posted by SCOTT9 on Tue, 17 Jan 2006 15:15:34 GMT

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what makes it better is that its made by petroglyph!!

Subject: Re: Star Wars Empire at war Demo

Posted by emperorz0 on Tue, 17 Jan 2006 15:44:16 GMT

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<what makes it better is that its made by petroglyph!!</p>

You are definitely right about that, and I hope that EA sells the C&C rights to Petroglyph. Good old Westwood guys are making great games.

Subject: Re: Star Wars Empire at war Demo

Posted by JeepRubi on Tue, 17 Jan 2006 16:48:12 GMT

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I dont think they will ever sell the rights.

Subject: Re: Star Wars Empire at war Demo Posted by Oblivion165 on Wed, 18 Jan 2006 17:04:47 GMT

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Its Ready!!!!!!

http://www.gamespot.com/promos/2006/starwarsdemo/index.html? tag=psbox\_hp\_eaw

EDIT:

Oh man talk about not being prepared....

1 free server, im pulling down a wopping 10k a second. (Keep in mind the file is 750mb)

Subject: Re: Star Wars Empire at war Demo

Posted by Naamloos on Wed, 18 Jan 2006 17:34:20 GMT

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I can't seem to be able to log in, I get a HTTP error page each time I try

Subject: Re: Star Wars Empire at war Demo

Posted by dal11 on Wed, 18 Jan 2006 17:37:28 GMT

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here's a link to download.com's file

http://www.download.com/Star-Wars-Empire-at-War-demo/3000-74 88\_4-10492455.html?tag=lst-0-1

Subject: Re: Star Wars Empire at war Demo

Posted by Naamloos on Wed, 18 Jan 2006 17:40:11 GMT

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10kb/s? No...

Subject: Re: Star Wars Empire at war Demo

Posted by Demolition man on Wed, 18 Jan 2006 18:02:54 GMT

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all the mirrors suck

Subject: Re: Star Wars Empire at war Demo Posted by WNxCABAL on Wed, 18 Jan 2006 18:40:57 GMT

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Naamloos wrote on Wed, 18 January 2006 17:4010kb/s? No...

same for me!

Maybe try tomorrow morning when theres less people on...

Subject: Re: Star Wars Empire at war Demo

Posted by Aprime on Wed, 18 Jan 2006 19:41:33 GMT

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Download it on Fileshack. (http://www.fileshack.com)

Subject: Re: Star Wars Empire at war Demo

Posted by Lijitsu on Wed, 18 Jan 2006 19:44:18 GMT

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My video card sucks to much to even play the Battlefield 2 demo. WHY GOD, WHY!?!

Edit: Downloading anyway. Looks like I have a slim chance of actually being able to play it without the lag I normally get in newer games.

Subject: Re: Star Wars Empire at war Demo

Posted by Oblivion165 on Wed, 18 Jan 2006 19:51:45 GMT

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I would prefer this game to be like BattleZone 2, now that would be good gameplay.

Subject: Re: Star Wars Empire at war Demo

Posted by Jaspah on Wed, 18 Jan 2006 22:04:57 GMT

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Use FileFront, you don't have to register. Plus, the servers are usually fast and there's almost never a line.

Posted by JeepRubi on Wed, 18 Jan 2006 23:26:22 GMT

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LOL no lines? only have to wait half an hour.

Subject: Re: Star Wars Empire at war Demo

Posted by Naamloos on Wed, 18 Jan 2006 23:40:11 GMT

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I'm using filefront now after waiting 20 minutes in the line.

123kB/s, atleast it's beter then all the other hosts.

Subject: Re: Star Wars Empire at war Demo

Posted by Jaspah on Thu, 19 Jan 2006 00:02:56 GMT

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Jeep Rubi wrote on Wed, 18 January 2006 18:26LOL no lines? only have to wait half an hour.

I said almost. Obviously something that was only released a couple hours ago will have some form of waiting.

Subject: Re: Star Wars Empire at war Demo

Posted by rm5248 on Thu, 19 Jan 2006 00:09:00 GMT

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So anyway I just played it, it's pretty good. The space battle tutorial brought my computer to it's knees, so I only did the Rebel tutorial. It's pretty cool, though not of course exactly like C&C. It reminded me of AOE a little bit. The only thing that I didn't particularly liked was how the rebel units couldn't go through the trees on the first level? That was odd.

Oh, and the cinematic view ROCKS!

Subject: Re: Star Wars Empire at war Demo

Posted by Renx on Thu, 19 Jan 2006 00:26:59 GMT

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I wish yahoo had it

I always get like 1.2mb/s on yahoo servers, while fileplanet servers suck ass.

Subject: Re: Star Wars Empire at war Demo

Posted by Naamloos on Thu, 19 Jan 2006 00:43:19 GMT

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I just finished the first tutorial mission. It's not bad, but I just don't really like starwars. The buildings remind me of continuum concept art a bit.

I'll try the rest of them later. I may buy the game if someone decides to make a C&C mod for it though.

Subject: Re: Star Wars Empire at war Demo

Posted by Jecht on Thu, 19 Jan 2006 00:47:17 GMT

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only 13 more hours of downloading to go...13.4kb/s

Subject: Re: Star Wars Empire at war Demo

Posted by JeepRubi on Thu, 19 Jan 2006 01:18:06 GMT

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If you got to file planet you have to wait for like an hour but then it downloads fast.

Subject: Re: Star Wars Empire at war Demo

Posted by icedog90 on Thu, 19 Jan 2006 02:37:41 GMT

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I don't know how the hell you guys got it so damn fast, but every mirror at any place I try is just as slow as hell. I expected this...

Subject: Re: Star Wars Empire at war Demo

Posted by Jecht on Thu, 19 Jan 2006 03:10:21 GMT

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The first 3 times I tried failed. But now I'm using FilePlanet with my GSA account and I'm getting 160kb/sec.

Posted by icedog90 on Thu, 19 Jan 2006 03:13:32 GMT

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Finally... 140k/sec.

Subject: Re: Star Wars Empire at war Demo

Posted by Oblivion165 on Thu, 19 Jan 2006 03:20:26 GMT

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SON OF A BITCH< F\*CKING GAMESPOT

GetRight was going smooth, 88% done and they change the link. They changed the god damn link. Cant resume, cant....CANT BAAAAAH>

Now im on bottom, with a torrent.

Subject: Re: Star Wars Empire at war Demo

Posted by icedog90 on Thu, 19 Jan 2006 03:21:27 GMT

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Try Fileshack... it's a 45 minute wait but I'm getting 152k/sec.

Subject: Re: Star Wars Empire at war Demo

Posted by Lijitsu on Thu, 19 Jan 2006 07:50:44 GMT

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icedog90 wrote on Wed, 18 January 2006 22:21Try Fileshack... it's a 45 minute wait but I'm getting 152k/sec.

I was about to suggest that. I only had to wait 23 seconds. Thank you Florida server.

Subject: Re: Star Wars Empire at war Demo

Posted by Jecht on Thu, 19 Jan 2006 13:59:23 GMT

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Good Game. Wish they didn't have that crappy pixel font in it though.

Subject: Re: Star Wars Empire at war Demo

Posted by JPNOD on Thu, 19 Jan 2006 18:36:36 GMT

Yeah, this is a must for a Star Wars fan. meh, I like the Star Wars movies alot especialy 4,5,6 but this is pretty good too first I thought it was to much like C&C Generals till I followed the tutorial and I found out about the cut scene which can be made of the battle that is going. And the retreat option is cool too, I just have the feeling that when in the battle you can't really do what you want the units to do. But when I get some more time i'm playing it some more its definitly not a bad game but a good game imo.

Subject: Re: Star Wars Empire at war Demo

Posted by Fabian on Thu, 19 Jan 2006 18:46:14 GMT

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Got it off Fileplanet with no wait time and at about 500 KB/s. It's a pretty fun game, but I don't really care for Star Wars...

Subject: Re: Star Wars Empire at war Demo

Posted by Cybie1111 on Thu, 19 Jan 2006 20:10:40 GMT

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hmm.. I dont play alot of Star Wars games. it looks very nice.

Quote by: Renx I wish yahoo had it

I always get like 1.2mb/s on yahoo servers, while fileplanet servers suck ass.

I feel your pain bud. I get 1.1 megabytes per second on the Yahoo servers and fileplanet servers only reach up to 600kb/s and you have to wait a damn hour to download the thing.

Which download service is the least congested at the moment? I want to download this at full speed since its a large file.

Subject: Re: Star Wars Empire at war Demo Posted by Jaspah on Thu, 19 Jan 2006 20:21:37 GMT

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LOL, just download it off Xfire! I got it in about 30 minutes and I didn't have wait in a line either.

Good thing I started downloading as soon as they uploaded it.

Subject: Re: Star Wars Empire at war Demo Posted by icedog90 on Thu, 19 Jan 2006 22:35:33 GMT

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Well, this game rocks so far, but there maybe two things that bug me the most right now...

- 1. Cinematic mode is rather annoying; they need to fix it. When there is a big battle going on and I want to see the whole thing in cool views, it would first look at some random troop all the way across the map, and other times just randomly focus on a creature walking around, totally ignoring the huge battle.
- 2. The explosions need work. They looked really good in the trailers, but now they look really bad. I don't know why they changed them to look worse, but I hope a lot of things in this demo aren't finalized.

I didn't find anything else that bugged me. I played the demo for a solid two hours or more. It also ran nicely on maxed out detail (except soft shadows weren't on and I had anti-aliasing on 2x). Both gameplay and graphics match up pretty well, whereas in Age of Empires III it seemed as if ES put more work in the graphics than the gameplay.

**EXCELLENT JOB PETROGLYPH!** 

Subject: Re: Star Wars Empire at war Demo

Posted by rm5248 on Fri, 20 Jan 2006 00:47:43 GMT

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Yeah, I think that you should be able to control the cinematc view with like the arrow buttons or something to move around and look at different units.

Subject: Re: Star Wars Empire at war Demo

Posted by warranto on Fri, 20 Jan 2006 17:01:59 GMT

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Very interesting concept. Civilization style gameplay meets Star Trek: Armada style space RTS meets Empire: Battle for Dune style multiple fronts, reinforcements and ground-based action.

3-in-1!

Subject: Re: Star Wars Empire at war Demo

Posted by Cybie1111 on Fri, 20 Jan 2006 19:44:19 GMT

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http://www.techpowerup.com/downloads/205

Posted by tooncy on Fri, 20 Jan 2006 21:32:22 GMT

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I got my copy of the demo at 260K by going to google and typing in the keywords: "Empire at War demo download". Then, I went to the 6th page, found some obsure yet fast site that nobody was using and downloaded it from there.

Subject: Re: Star Wars Empire at war Demo

Posted by Jaspah on Sun, 22 Jan 2006 00:16:34 GMT

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I found the time to play it and... wow. Very fun game indeed. I enjoyed watching the space battles with the cinematic view. However, the ground cinematic view was shitty.

I know what I'm buying this February.

Subject: Re: Star Wars Empire at war Demo

Posted by icedog90 on Sun, 22 Jan 2006 00:24:45 GMT

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Yeah, I have to agree with the shitty-ness of the ground cinematic mode.

Subject: Re: Star Wars Empire at war Demo

Posted by WNxCABAL on Sun, 22 Jan 2006 00:43:12 GMT

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Very cool game!

Played it twice today & managed to complete it both times

I've also been looking into modding the game now & for when the game is released.

And it seems somebody has already been able to hack the game to enable you to play as empire (but buggy), Import & Export the MEG data files & other stuff..

The structure of the game data is very basic IMO! So it can be easily modded!

But it worries me that when this goes to the full version with MP, people will take advantage of this and start making cheats...

Subject: Re: Star Wars Empire at war Demo Posted by Renx on Sun, 22 Jan 2006 04:51:44 GMT

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Modding the game is basicly just changing, adding, or deleting values in .xml files. There's a lot of stuff in the demo, it's huge. The problem is just getting it all to work together correctly. Sometimes if you change one setting you have to change something in another file to allow that setting, and so on...

Subject: Re: Star Wars Empire at war Demo

Posted by greb on Sun, 22 Jan 2006 19:06:36 GMT

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I dont like it nearly as much as the old C&C. This was a little bit to confusing, and too detailed. Plus, i dont like their new strategy for building bases, fleets, etc...

Subject: Re: Star Wars Empire at war Demo

Posted by bigejoe14 on Sun, 22 Jan 2006 19:14:43 GMT

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It's a decent game overall but I won't be buying it.

Subject: Re: Star Wars Empire at war Demo

Posted by icedog90 on Sun, 22 Jan 2006 21:24:42 GMT

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I like complex RTS games.

Subject: Re: Star Wars Empire at war Demo

Posted by Jaspah on Mon. 23 Jan 2006 20:21:46 GMT

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icedog90 wrote on Sun, 22 January 2006 16:24l like complex RTS games.

In my opinion, the best RTS are games that include a little bit of civilization style gameplay and good ol' base building with zerg rushes.

Subject: Re: Star Wars Empire at war Demo

Posted by Lijitsu on Mon, 23 Jan 2006 21:15:49 GMT

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j4S[p wrote on Mon, 23 January 2006 15:21]icedog90 wrote on Sun, 22 January 2006 16:24l like complex RTS games.

In my opinion, the best RTS are games that include a little bit of civilization style gameplay and good ol' base building with zerg rushes.

Damn Zergling rushes...

Subject: Re: Star Wars Empire at war Demo

Posted by Renardin6 on Tue, 24 Jan 2006 01:31:43 GMT

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Tried it, decent but I am not impressed. I don't really like the 'gameplay'.

Bfme2 seems still the awesome next rts for me.

Subject: Re: Star Wars Empire at war Demo

Posted by Kamuix on Tue, 24 Jan 2006 01:52:43 GMT

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Wow this file sure does take forever to download. I still have 8 hours left. At 17kb's a sec. And i hope this games fine with a 16mb of video memory.

Subject: Re: Star Wars Empire at war Demo

Posted by rm5248 on Tue, 24 Jan 2006 02:10:46 GMT

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Buckery wrote on Mon, 23 January 2006 19:52Wow this file sure does take forever to download. I still have 8 hours left. At 17kb's a sec. And i hope this games fine with a 16mb of video memory.

Might as well stop downloading. Minimum specs reccomend 32 MB at least. (My 64 MB card was lagging horribly--of course, it's aslo really old and in a laptop)

Subject: Re: Star Wars Empire at war Demo

Posted by Kamuix on Tue. 24 Jan 2006 02:58:38 GMT

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Lol i never would expect it to run with my 16mb graphics card anyway. Ile just move it back to my good computer when the download completes.