
Subject: Reborn/APB Threads Removed -- why?
Posted by [Crimson](#) on Thu, 12 Jan 2006 06:37:15 GMT
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I just wanted to let you know that I have sent all the threads to the Silo about the recent Reborn/APB discussions at the request of the new Reborn mod leaders, HeXetic and Steppo of PCNC. Please continue this thread in a positive manner in support of the new goals of this stellar duo.

Please trust that Hex and Steppo are among the most capable hands to be found anywhere, and Reborn will be... reborn!

Subject: Re: Reborn/APB Threads Removed -- why?
Posted by [Goztow](#) on Thu, 12 Jan 2006 07:48:51 GMT
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Crimson wrote on Thu, 12 January 2006 01:37
and Reborn will be... reborn!
again!

Subject: Re: Reborn/APB Threads Removed -- why?
Posted by [Obelisk](#) on Thu, 12 Jan 2006 16:16:39 GMT
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Quote:and Reborn will be... reborn!

reborn into best looking mod you will ever see.

Subject: Re: Reborn/APB Threads Removed -- why?
Posted by [terminator 101](#) on Thu, 12 Jan 2006 16:50:36 GMT
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And Duke Nukem Forever will come out!!

Subject: Re: Reborn/APB Threads Removed -- why?
Posted by [Chronojam](#) on Thu, 12 Jan 2006 18:45:42 GMT
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Seriously, concentrated efforts are being made to get the community a good TS conversion.

Subject: Re: Reborn/APB Threads Removed -- why?
Posted by [Jecht](#) on Thu, 12 Jan 2006 21:29:35 GMT
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At least the Reborn bashing threads are over.

Subject: Re: Reborn/APB Threads Removed -- why?
Posted by [bigjoe14](#) on Thu, 12 Jan 2006 21:31:03 GMT
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gbull wrote on Thu, 12 January 2006 16:29At least the Reborn bashing threads are over.
We'll see...

Subject: Re: Reborn/APB Threads Removed -- why?
Posted by [icedog90](#) on Thu, 12 Jan 2006 22:25:50 GMT
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Why would it be bashed if it is being run by Hex and Steppo?

Subject: Re: Reborn/APB Threads Removed -- why?
Posted by [light](#) on Thu, 12 Jan 2006 23:50:22 GMT
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I don't have access to view The Silo (I'm guessing thats the point), is it just another Private Section like the Server Owners?

Subject: Re: Reborn/APB Threads Removed -- why?
Posted by [Crimson](#) on Thu, 12 Jan 2006 23:56:09 GMT
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Yeah, it's like a Trash Can. It was used for the same purpose on the original Westwood-run Renegade forums before I inherited them so the name stuck.

Subject: Re: Reborn/APB Threads Removed -- why?
Posted by [Renardin6](#) on Fri, 13 Jan 2006 00:43:18 GMT
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Thank you crimson.
Could you create a new forum?

Mod Help Request and Wip or something like that.

Reborn and APB and Swmod would use it as exchange place for technical or material help. For moderators of the place, take YSL.

Well it's a suggestion.

A mod section on the forum:

- General mod discussion
- Help Request
- Tutorials
- Work in progress

Subject: Re: Reborn/APB Threads Removed -- why?
Posted by [rm5248](#) on Fri, 13 Jan 2006 01:20:06 GMT
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There's already a mod forum... Do you really need another?

Subject: Re: Reborn/APB Threads Removed -- why?
Posted by [Renardin6](#) on Fri, 13 Jan 2006 01:22:03 GMT
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just something structured. I think it would be nice. Other ideas for the structure?

Subject: Re: Reborn/APB Threads Removed -- why?
Posted by [icedog90](#) on Fri, 13 Jan 2006 01:38:09 GMT
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I think he means modify the mod section, not make a new one.

Subject: Re: Reborn/APB Threads Removed -- why?
Posted by [Renardin6](#) on Fri, 13 Jan 2006 01:57:31 GMT
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yeah, exactly.

Subject: Re: Reborn/APB Threads Removed -- why?
Posted by [cheesesoda](#) on Fri, 13 Jan 2006 02:34:24 GMT
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I personally think it'd get a little confusing. Just make it so that you need to put prefixes, such as "QUESTION:", "WIP:", etc... That'd make it easier for people to skim through topics. Plus, Crimson would have to move topics to their specified subforums.

Subject: Re: Reborn/APB Threads Removed -- why?

Posted by [Jecht](#) on Fri, 13 Jan 2006 03:28:49 GMT

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Yeah, but at the same time you can't count on people to put QUESTION or whatever at the front of their topic. Mostly because for some reason, people don't read stickies or listen.

Subject: Re: Reborn/APB Threads Removed -- why?

Posted by [Sir Phoenixx](#) on Fri, 13 Jan 2006 04:26:52 GMT

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Just 2 forums under a Modding section:

General Discussion and Announcements

Discussion, in general about mods, questions you have about mods, and mod announcements (finished models, textures, maps, etc.)

Modding Help

Model, texture, code, etc. editing/creation help, WIP posting, tutorials, etc.

Maybe a "message icon" for each of the major mods could be added to the [modding] General Discussion forum (or if no new forum, the current Mod Forum).

Subject: Re: Reborn/APB Threads Removed -- why?

Posted by [cheesesoda](#) on Fri, 13 Jan 2006 04:44:47 GMT

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Sir Phoenixx wrote on Thu, 12 January 2006 22:26: Just 2 forums under a Modding section:

General Discussion and Announcements

Discussion, in general about mods, questions you have about mods, and mod announcements (finished models, textures, maps, etc.)

Modding Help

Model, texture, code, etc. editing/creation help, WIP posting, tutorials, etc.

Maybe a "message icon" for each of the major mods could be added to the [modding] General Discussion forum (or if no new forum, the current Mod Forum).

Either this or my idea sounds best. Too many forums would just clutter it up.

Subject: Re: Reborn/APB Threads Removed -- why?

Posted by [Hydra](#) on Fri, 13 Jan 2006 05:21:40 GMT

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It's an interesting turn of events that HeXetic and, of all people, Steppo stepped in to head up the whole project. They actually know how to manage a team while maintaining good relations with the public.

However, if and when they leave the team to stand on its own, I don't see Reborn lasting for much longer afterward. Why, you might ask? Simply because Renardin is still on the team. Granted, he's their only texture artist for the time being, so he's essential as of now, but if they get another equally talented texture artist, all he will do to the team is prevent it from reaching its full potential. Something tells me he won't stay in the "back seat" for long; hell, the whole time he's been the leader of Reborn, he always claimed he was "just a texture artist." If that was his idea of taking a back seat, his continued presence will only cause more harm than good. He's already received enough of a bad reputation from this whole debacle in successfully botching what could have been the best move the Reborn team could have made in its history. He showed he was completely unwilling to compromise and settle his differences with Aircraftkiller and whoever else on the RA:APB team at the time of the merger. He succeeded in manipulating the situation to prevent the merger simply because he has an axe to grind against Aircraftkiller. After all this is done and over with, is anyone supposed to believe that he will stay out of the limelight and act simply as a contributor?

Renardin almost single-handedly brought about the destruction of the entire Reborn project. His very presence on the team is a ticking time bomb; when he finally explodes, he may well take the entire team with him--it would certainly be a much more serious situation than the one we've experienced in the past few days.

I feel that if Reborn is to succeed, Renardin should be replaced as soon as possible.

Subject: Re: Reborn/APB Threads Removed -- why?

Posted by [Renardin6](#) on Fri, 13 Jan 2006 07:01:07 GMT

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Never. Deal with it. Why?

I didn't destroy Reborn, without me you wouldn't have Reborn anymore. Only a crap Reborn from 2003. It's very insulting to pretend I destroy it. I recruited the new team and pushed people to put their best on this mod. Now that we want to work as a community, keep your crap for you.

I will finish Reborn as the rest of the team will.

Subject: Re: Reborn/APB Threads Removed -- why?

Posted by [Coolrock](#) on Fri, 13 Jan 2006 07:10:18 GMT

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Hydra, why not lay off Renardin?

We want to work things out, not make them worse. I really want Reborn to get finished (OMG HE LIKES REBORN NOW!111) and you're not helping nor is anyone else by saying what you just said.

Subject: Re: Reborn/APB Threads Removed -- why?

Posted by [RTsa](#) on Fri, 13 Jan 2006 07:51:01 GMT

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I'd say let's not go to this...I think Renardin already knows what you think. You have told it to him many times.

I don't think you can do anything good with that accusing..if it'll do something, it'll just make things worse.

Subject: Re: Reborn/APB Threads Removed -- why?

Posted by [Venom Pawz](#) on Fri, 13 Jan 2006 09:02:02 GMT

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I feel kinda bad for Renardin. I mean, if I textured that much stuff and suddenly people said they should fire me, my artistic abilities suck, and that I could be replaced by anyone I would be pretty offended and wouldn't feel welcome in the community at all. Hell, just texturing one thing and having people act that way would make me feel horrible.

Yeah, yeah. I know what he did. But I'm just looking at this from an artist's perspective for a moment.

Subject: Re: Reborn/APB Threads Removed -- why?

Posted by [Renardin6](#) on Fri, 13 Jan 2006 09:17:40 GMT

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Thank you coolrock.

Hydra, try to get to know me better and accept my apologizes of the past. I really want a good community. I make a step for it, make yours.

(my apologize go to all the people I offended in the past, even AK.)

Subject: Re: Reborn/APB Threads Removed -- why?
Posted by [Axel_Snog](#) on Fri, 13 Jan 2006 09:20:22 GMT
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Couldn't agree more with Venom and Coolrock. Sure I didn't do much for Reborn, back in the days that I was helping out, but I was there chatting with Renardin on MSN, while he spent late hours night after night grinding his French butt (no offense intended, just wanted to emphasize that part XD) on some perhaps, not top-notch textures, but at least hard-worked and respectable textures.

I was there, watching him constantly pushing all of his team members to work faster, and tell us all how much the community wants the mod out, and so on.

This is why I have a lot of respect for Renaud (for those who questioned my earlier comments), and it's gonna stay that way. At least Renardin as a leader or texture artist, stuck by Reborn since it became active again, unlike its past leaders such as DarkOmen and Angel of Dawn.

So give the guy a break and try to remember all of the positive effects he's had on the community, instead of focusing on the bad ones.

Subject: Re: Reborn/APB Threads Removed -- why?
Posted by [Venom Pawz](#) on Fri, 13 Jan 2006 09:24:27 GMT
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Hm, does this mean there is finally peace?

So you know, Ren, someone in irc said "Renardin committed suicide" and Aircraftkiller said "He did? If he really did, that's not a joking matter. I don't hate anyone contrary to what people believe."

=)

Subject: Re: Reborn/APB Threads Removed -- why?
Posted by [Coolrock](#) on Fri, 13 Jan 2006 09:25:30 GMT
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Couldn't agree more Axel. I've grown tired of this, I really want to see this mod get released. Everyone should give everybody a second chance, just like I am now. Let's all drop this stupid fight and try to be more friendly toward one another. What do you guys say?

I can confirm what Venompawz quoted. I was there aswell.

Subject: Re: Reborn/APB Threads Removed -- why?
Posted by [sterps](#) on Fri, 13 Jan 2006 09:34:37 GMT

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This is great start, i like the way things are heading at the moment. I really want to see all Renegade mods released. And with the decade of c&c release just around the corner, we will be lucky to already have mods, software, extras and alot more to offer to the new people to our community.

cheers everyone!

Subject: Re: Reborn/APB Threads Removed -- why?
Posted by [Chronojam](#) on Fri, 13 Jan 2006 10:11:51 GMT

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Fun fact. In the event Reborn finally kicked the bucket, my plan was to simply... start a TS mod. Organize it, set some goals, find the resources, get things moving. I tried to organize thoughts, get some goals set up, find out who was doing what, who was really leading, etc etc and that kind of thing each time when I was on the beta team for them actually.

Subject: Re: Reborn/APB Threads Removed -- why?
Posted by [Renardin6](#) on Fri, 13 Jan 2006 10:51:02 GMT

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so to sum up the big thing:

I do my official apologize to AK, CJ, Venom, SK well, all Renalert people or fan or other people I offended.

Let's have a nice community and I am ready to forget the whole past and even help renalert with textures if they want to but knowing I keep priority for Reborn tasks.

(notice I said 'ak' and not 'ack', and 'texture' not 'skin'. ha ha)

And please next time I have problems with my english, just show me the right way to say it and so I will be able to speak it better.

Subject: Re: Reborn/APB Threads Removed -- why?
Posted by [warranto](#) on Fri, 13 Jan 2006 13:24:14 GMT

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Ok, now for everyone to gather round and sing along!

Kumbya my Lord, kumbya....

Good to see peace has settled amongst perhaps the two largest modification communities.

Subject: Re: Reborn/APB Threads Removed -- why?
Posted by [cheesesoda](#) on Fri, 13 Jan 2006 14:54:34 GMT
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Venom Pawz wrote on Fri, 13 January 2006 03:02I feel kinda bad for Renardin. I mean, if I textured that much stuff and suddenly people said they should fire me, my artistic abilities suck, and that I could be replaced by anyone I would be pretty offended and wouldn't feel welcome in the community at all. Hell, just texturing one thing and having people act that way would make me feel horrible.

Yeah, yeah. I know what he did. But I'm just looking at this from an artist's perspective for a moment.

I don't necessarily believe that his talent is in question. It's his leadership abilities and the reputation he's earned. I think the main issue is though how much he DID help Reborn, he's "past his prime" and cannot take the team to where it needs to be. At least, that's what some would argue.

I agree that it would hurt to be kicked off after doing so much; however, it's not about his artistic abilities. If he would choose to believe that his talent is the thing in question, that would be his fault.

With that said, I just wanted to try and maybe clear up a little misunderstanding in Hydra's post, that is if I didn't misunderstand it myself. I'm very much so willing to bury the hatchet, but I will agree with Hydra in the sense that I TRULY do not believe Renardin has the ability to take the mod to the final stages as a leader. If he does stay in the back seat and stop trying to manipulate things (as we've seen from the past few days), I believe he could be very beneficial to the finishing of Reborn, and I do think that they could produce a high quality mod with little to no bugs.

Subject: Re: Reborn/APB Threads Removed -- why?
Posted by [Crimson](#) on Fri, 13 Jan 2006 15:41:02 GMT
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Please check out the Mod forum to discuss any possible re-arrangement. I'd prefer it to be discussed among those who frequent there.

Subject: Re: Reborn/APB Threads Removed -- why?

Posted by [Mighty BOB!](#) on Fri, 13 Jan 2006 22:43:55 GMT

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Axel_Snog wrote on Fri, 13 January 2006 04:20 Couldn't agree more with Venom and Coolrock. Sure I didn't do much for Reborn, back in the days that I was helping out, but I was there chatting with Renardin on MSN, while he spent late hours night after night grinding his French butt (no offense intended, just wanted to emphasize that part XD) on some perhaps, not top-notch textures, but at least hard-worked and respectable textures.

I was there, watching him constantly pushing all of his team members to work faster, and tell us all how much the community wants the mod out, and so on.

This is why I have a lot of respect for Renaud (for those who questioned my earlier comments), and it's gonna stay that way. At least Renardin as a leader or texture artist, stuck by Reborn since it became active again, unlike its past leaders such as DarkOmen and Angel of Dawn.

So give the guy a break and try to remember all of the positive effects he's had on the community, instead of focusing on the bad ones.

Out of curiosity, what exactly did you do anyways?

Also I was there in IRC as well and I can verify what Venom posted.

Whatever happened to the Chronowar assets? They had some great looking stuff & I'd love to have a Renegade conversion for every C&C game.

Subject: Re: Reborn/APB Threads Removed -- why?

Posted by [Renardin6](#) on Sat, 14 Jan 2006 00:11:21 GMT

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Well Jball, you will see a new 'Renardin' from now. Be nice with him. At least give him a chance.

Subject: Re: Reborn/APB Threads Removed -- why?

Posted by [cheesesoda](#) on Sat, 14 Jan 2006 03:52:08 GMT

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Renardin6 wrote on Fri, 13 January 2006 18:11 Well Jball, you will a new 'Renardin' from now. Be nice with him. At least give him a chance.

Only you can change my opinion that I have of you. If you show a new "Renardin", I will gladly change my opinion of you.

Subject: Re: Reborn/APB Threads Removed -- why?
Posted by [Renardin6](#) on Sat, 14 Jan 2006 11:41:17 GMT
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Subject: Re: Reborn/APB Threads Removed -- why?
Posted by [Aprime](#) on Sat, 14 Jan 2006 13:21:10 GMT
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Renardin6 wrote on Fri, 13 January 2006 04:17 Thank you coolrock.

Hydra, try to get to know me better and accept my apologizes of the past. I really want a good community. I make a step for it, make yours.

(my apologize go to all the people I offended in the past, even AK.)

I appreciate your change of attitude and hope you'll stay like this.

Apologies for previous insults and such.

Subject: Re: Reborn/APB Threads Removed -- why?
Posted by [Renardin6](#) on Sat, 14 Jan 2006 15:05:15 GMT
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accepted, you have mine.

Yoda: to get a community, the time come has!

Subject: Re: Reborn/APB Threads Removed -- why?
Posted by [sniper12345](#) on Sat, 14 Jan 2006 18:32:03 GMT
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how do I delete my own posts?
