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Subject: help with backfaces in heightfield map

Posted by [Anonymous](#) on Tue, 03 Dec 2002 23:25:00 GMT

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This me problem, is possible look backfaces in me map using heightfield. How?,Sorry, me english isn't me first language

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Subject: help with backfaces in heightfield map

Posted by [Anonymous](#) on Wed, 04 Dec 2002 10:02:00 GMT

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No. Hieghtfield is limited. You cant run VIS, if thats what your asking. Build Dynamic Culling System, that will speed FPS up.

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