
Subject: The 5 Phases of RenGuard users
Posted by [light](#) on Fri, 30 Dec 2005 09:29:39 GMT
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Phase 1: He's better than me. He must cheat.

<LTserv1> canisnip: !rg light
<LTserv1> @light: i love it when people rg me
<LTserv1> @light: it's like a "stop killing me" whine

Phase 2: He doesn't have RenGuard. Now he's really in trouble:

<LTserv1> canisnip: a haxing mod?
<LTserv1> @light: a skill mod
<LTserv1> canisnip: lol get rg
<LTserv1> @light: it comes with experience
<LTserv1> @light: lol, I don't have to
<LTserv1> canisnip: u have 2
<LTserv1> canisnip: me
<LTserv1> @light: i think i know the rules here

Phase 3: No-one insults RenGuard and gets away with it!

<LTserv1> canisnip: ns
<LTserv1> canisnip: hax
<LTserv1> @light: just stfu
<LTserv1> @light: i don't cheat, and RG isn't reuored here

Phase 4: "If you don't cheat, why don't you have RenGuard?"

<LTserv1> canisnip: well if u dont cheat why dont u get rg then?

And finally, Phase 5: The justification: (Ignoring everything the other person has said, assure yourself RG works perfectly well)

<LTserv1> @light: because it's buggy and can be bypassed
<LTserv1> canisnip: yeah so? people will be sure u do not cheat

This bit of comedy brought to you by LTServ, RenGuard and the letters: n o o b
(Thanks also to goat for being on IRC and seeing these priceless logs)

Subject: Re: The 5 Phases of RenGuard users
Posted by [Sniper_De7](#) on Fri, 30 Dec 2005 16:13:36 GMT
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how is the ability to have it be bypassed any reason for you not to install it? It's like saying, "I'm not going to join any VAC secured servers in CS since they can be bypassed" Anything is

bypassable. Not to mention "buggy" is a little vague. Would it be better if no one used RG since we could all use excuses as such?

Subject: Re: The 5 Phases of RenGuard users
Posted by [Jecht](#) on Fri, 30 Dec 2005 16:38:02 GMT
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<http://www.n00bstories.com>

Subject: Re: The 5 Phases of RenGuard users
Posted by [cmatt42](#) on Fri, 30 Dec 2005 16:53:54 GMT
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The Six Phrases of Non-RenGuard Users

Phrase One: It doesn't let me cheat

Phrase Two: IT DUN WERK 4 ME LOLOLOLOL

Phrase Three: It makes me lag

Phrase Four: It's easily bypassible

Phrase Five: It has a lot of bugs

Phrase Six: RG MADE ME UGLY

Subject: Re: The 5 Phases of RenGuard users
Posted by [Renx](#) on Fri, 30 Dec 2005 18:43:07 GMT
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How is "it can be bypassed" an excuse at all? Are you saying that there's no point in you downloading it since you'd just bypass it anyway? If not, then no that's not a legitimate excuse in any way.

It's buggy? I recall you saying on xphaze that RG gives you no trouble, you just choose not to use it for your own reasons. It sounds like you're just pulling papers out of a hat and posting whatever they say.

Subject: Re: The 5 Phases of RenGuard users

Posted by [hunteroo2](#) on Fri, 30 Dec 2005 19:44:13 GMT

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cmatt42 wrote on Fri, 30 December 2005 08:53[u]

Phrase Two: IT DUN WERK 4 ME LOLLOLOL

what if it gives you .dll errors when you install it..?

actually i havent tried installing it for a while and was to lazy to figure out why it gave me those....

Subject: Re: The 5 Phases of RenGuard users

Posted by [light](#) on Fri, 30 Dec 2005 20:41:15 GMT

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Renx wrote on Sat, 31 December 2005 07:43How is "it can be bypassed" an excuse at all? Are you saying that there's no point in you downloading it since you'd just bypass it anyway? If not, then no that's not a legitimate excuse in any way.

It's buggy? I recall you saying on xphaze that RG gives you no trouble, you just choose not to use it for your own reasons. It sounds like you're just pulling papers out of a hat and posting whatever they say.

I wouldn't bypass it if I had it, but the fact it can be bypassed means if someone has it, then they can still be cheating, which kinda makes it a void point.

Look closer. I said it installs and I can run it, but It's more a matter of principle. I played cheat free for ages until RG came out, and I continue to play cheat free. I don't need RG to tell anyone that.

This was just designed to be a bit of a joke, not a debate over RenGuard. Can a mod lock this please?

Subject: Re: The 5 Phases of RenGuard users

Posted by [Sniper_De7](#) on Fri, 30 Dec 2005 21:27:00 GMT

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Just because it is bypassable it doesn't mean it doesn't do anything. punkbuster and VAC for cs are both bypassable but they sure do help in rooting out cheaters. Hell, I was in a server that didn't even have half-rg and it took like 5-10 minutes for this mod to kick a cheater that i knew was cheating(bighead) Fact of the matter is that an anticheat such as renguard reinforces the belief if you think someone is cheating. If some guy shot you around a corner with headshots and you didn't know if it was lag or big head and you look to see if he has RG. Wouldn't you think there'd be more of a chance he was cheating if he was NOT using RG? logic would point to yes.

it's a matter of being a good gamer to install it whether or not you cheated in the past or not. I've

never cheated once in the +3 years i've played this game but i don't see myself better than anyone else that i don't install it. In fact I think anyone who WOULDN'T cheat would be just to quick as I was to install it and keep it running. It's just so childish if it really is a "matter of principle" You think you're the only fucking guy out there who hasn't cheated? Think again.

Subject: Re: The 5 Phases of RenGuard users
Posted by [=HT=T-Bird](#) on Fri, 30 Dec 2005 22:05:50 GMT
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And then:

7) I CAN'T RUN RG B/C WIN XP DOESN'T WORK FOR ME! UH-OH! (a.k.a. why poor =HT=Ingram can't run RG) p.s. the ForceRG in BRenBot is still somewhat vulnerable to abuse (the 3 friends trick) (it should be a teampoll or pubpoll, if not a mod-only command)

Subject: Re: The 5 Phases of RenGuard users
Posted by [mision08](#) on Fri, 30 Dec 2005 23:08:41 GMT
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I can connect to Rengaurd now. So, ah what's up?

Subject: Re: The 5 Phases of RenGuard users
Posted by [Xpert](#) on Fri, 30 Dec 2005 23:12:52 GMT
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No one has a sense of humor these days. I find it funny, CAUSE ITS TRUE lol.

RenGuard basically ruined how most people play. You join a server without renguard, you get 3 headshots, already you have a dumbass going

"!rg <nick>" -> <nick> is NOT running RenGuard.
"You cheat."

People rely on the tool too much and making them forget the term "skills". Theres no such thing as skill anymore these days in Renegade, you pop a few caps on a player, you get called a cheater or forcedrg. Not everyone knows what RenGuard is. You cant expect everyone to have it. You get called a noob for not having RG. Wow big deal, Ive done the same as light, cheat free and I dont need RG to prove it.

Subject: Re: The 5 Phases of RenGuard users
Posted by [Ma1kel](#) on Fri, 30 Dec 2005 23:13:47 GMT
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BRenbot sucks, it doesn't even forceRG on IP, and does it actually ban on IP?

And if you actually can and want to run RG you will get banned after having 3 MVPs after each other for "bypassing RG".

<http://www.multiplayerforums.net/index.php?showtopic=11894&a mp;pid=105762&st=0&#entry105762>

Subject: Re: The 5 Phases of RenGuard users
Posted by [Xpert](#) on Fri, 30 Dec 2005 23:19:37 GMT
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Ma1kel wrote on Fri, 30 December 2005 17:13BRenbot sucks, it doesn't even forceRG on IP, and does it actually ban on IP?

And if you actually can and want to run RG you will get banned after having 3 MVPs after each other for "bypassing RG".

<http://www.multiplayerforums.net/index.php?showtopic=11894&a mp;a mp;a mp;pid=105762&st=0&#entry105762>

I think thats true... There is no IP ban lol. You cant even ban a player that isnt ingame. Some servers that use BR have to make a seperate bot just so they can do the things that isnt present in BRenBot such as autoban, ipban, etc.

Subject: Re: The 5 Phases of RenGuard users
Posted by [Ma1kel](#) on Fri, 30 Dec 2005 23:23:12 GMT
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Hilarious.

Subject: Re: The 5 Phases of RenGuard users
Posted by [Cobalt](#) on Fri, 30 Dec 2005 23:27:57 GMT
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jeese, not being funny, Doesn't take much if you're a half decent mod to spot someone cheating. RG..useless, If you are bypassing it and cheating they can just use the excuse "look i'm running renguard" RG has brainwashed stupid n00bs into thinking that no matter what you say if you're not running renguard and you kill them you're a cheater. This needs to be locked

Subject: Re: The 5 Phases of RenGuard users
Posted by [=HT=T-Bird](#) on Fri, 30 Dec 2005 23:32:13 GMT
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Cobalt wrote on Fri, 30 December 2005 17:27jeese, not being funny, Doesn't take much if you're a half decent mod to spot someone cheating. RG..useless, If you are bypassing it and cheating they can just use the excuse "look i'm running renguard" RG has brainwashed stupid n00bs into thinking that no matter what you say if you're not running renguard and you kill them you're a cheater. This needs to be locked
Ya, agreed...RG (like any anti-cheat system) isn't perfect, but it does do a good job of script-kiddie disposal...

Subject: Re: The 5 Phases of RenGuard users
Posted by [SuperTech](#) on Fri, 30 Dec 2005 23:55:10 GMT
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So you attack Renguard, we fight back. You say it was all a joke and want a mod to lock the thread so no one can have their say but you? Somehow, that seems, well, unfair. I agree with canisnip. If you don't run Renguard be prepared to be called a cheater. I don't see any valid reason not to run Renguard.

Subject: Re: The 5 Phases of RenGuard users
Posted by [Cobalt](#) on Sat, 31 Dec 2005 00:05:03 GMT
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Are you not reading well...You can perfectly accuse someone with RG of cheating...open your eyes.

Subject: Re: The 5 Phases of RenGuard users
Posted by [SCOTT9](#) on Sat, 31 Dec 2005 00:27:16 GMT
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ya dont have to run rg i just did it to stop bieng flamed it isnt a law

Subject: Re: The 5 Phases of RenGuard users
Posted by [SCOTT9](#) on Sat, 31 Dec 2005 00:33:57 GMT
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i was on mp turbo aow yesterday and this killer65 guy who was playing without rg was bieng flamed and bieng accused of cheating and i knew he wasnt cheating then i was paged from this noob saying forcerg killer65 he cheats so just to take the piss i said killer does not cheat i hijacked his account and i use rg bypass and wallhack forcerg me then everyone believed it wat stupid

noobs rg is brainwashing the renegade community!

Subject: Re: The 5 Phases of RenGuard users

Posted by [Sniper_De7](#) on Sat, 31 Dec 2005 00:42:41 GMT

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Yeah, fuck human decency. i mean everyone else uses RG to show they aren't cheating but when it comes to players who haven't cheated before (supposedly, you can't really use that since there's no real way to back that up anyways) they have some sort of amnesty of using it (don't know WHERE they come up with that one) No. Of course you don't have to use renguard. But don't go complainin' about people forcerging you unless you really have a problemw ith renguard -- which i'd say most of the time that they probably don't even care enough to look for help anyways, but whatever. Christ almighty, it's not like at least once you've been wrong about saying a person cheated before. But yeah, you're right.

Think back to when you first started. People who are new to the game are at that exact same level. It's only NATURAL that they would think you cheated if you did something they didn't know you could do (ie obwalking/corner shooting/etcetc) So when you download and install RG this reassures some people that they aren't cheating. Of course it doesn't mean they aren't. Don't give me bullshit about people not testing when they have RG either. I was tested just a few days ago and that's not the first. Fact of the matter is, a server Renguarded will have less cheaters than a server without it. At least half RG you have a better way of kicking someone. God knows i've been in plenty of servers that didn't have RG and you'd have to votekick people out if they cheated (and some people don't even vote..) So what then do you do if they're is no mod? Leave? that's not good enough

Subject: Re: The 5 Phases of RenGuard users

Posted by [Cobalt](#) on Sat, 31 Dec 2005 00:46:13 GMT

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Yes...but likewise is it fair to be accused of cheating and banned when your not cheating??? No. My point has explained what i have to say on the matter..this really needs to get locked

Subject: Re: The 5 Phases of RenGuard users

Posted by [Sniper_De7](#) on Sat, 31 Dec 2005 00:59:11 GMT

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It's fair if the person can install RG but decides not to for no reason. My opinion goes as far as saying that anyone who doesn't even try to get it to work that it's fair. That's just me, though. This thread shouldn't get locked when you're wrong.

Eitherway, I get accused of cheating when I'm not all the time. What are you going to do about it? Test me. It's like saying, "I'm not going to test because I'm not cheating" Sorry sir, but your word doesn't cut it" Like I said as well using RG doesn't stop people from doing either. Take screenshots? Done 'em. Do tests? Done 'em. Name it and I've done it. All using RG.

Subject: Re: The 5 Phases of RenGuard users
Posted by [SCOTT9](#) on Sat, 31 Dec 2005 01:00:21 GMT
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people think you are the son of satan if ya dont use rg man wat is it with people today

Subject: Re: The 5 Phases of RenGuard users
Posted by [SCOTT9](#) on Sat, 31 Dec 2005 01:05:46 GMT
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i think people should stop being noobs about rg either ya use it or ya dont use it dunna matter
case closed

Subject: Re: The 5 Phases of RenGuard users
Posted by [Cobalt](#) on Sat, 31 Dec 2005 01:11:18 GMT
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How can you say i'm wrong...you think you're right???? Listen, using RG or NOT you can cheat, if you get tested when using RG anyway you've just proved my point even more. You're making yourself look an idiot by trying to out smart me with RG rofl.

Subject: Re: The 5 Phases of RenGuard users
Posted by [=HT=T-Bird](#) on Sat, 31 Dec 2005 01:21:34 GMT
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And, I should note Sniper, it is possible to abuse !forcerg (in most servers) to a level that is NOT POSSIBLE with any other !command ... !forcerg should be MODS ONLY, if not that, then it should be either a teampoll or globalpoll with a 2/3rds majority required for the force to take place...P.S. RG is beginning to suffer from feature creep too...

Subject: Re: The 5 Phases of RenGuard users
Posted by [Sniper_De7](#) on Sat, 31 Dec 2005 01:34:07 GMT
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Cobalt wrote on Fri, 30 December 2005 20:11How can you say i'm wrong...you think you're right???? Listen, using RG or NOT you can cheat, if you get tested when using RG anyway you've just proved my point even more. You're making yourself look an idiot by trying to out smart me with RG rofl.

How did I prove your point? You can get tested whether you have RG or not. They are the same. What was your point? that people get tested? Whooptee fucking do. Think of RG as this, if you

most efficient way - 99 out of a 100 isn't bad) If you didn't have RG then the mod would then go and test you and ask for screenshots. A good mod would ask for a test and a screenshot if you had RG as well. What's the difference? that you're more liable to be cheating if not using RG, than using it. It's a fact. It's a genuine fact. You can't dispute it because it's true. Argue if you want, but it'll be wrong. Besides, even if you STILL think for some reason RG did nothing; then WHY did they ban people who TRIED bypassing it and got caught? It's one less cheater and that's something i'll go and use and support renguard for.

Let me ask this again, if you can find a valid reason to not use renguard other than it not working on your computer, then do not complain about being forcerg'ed. Thank you.

Subject: Re: The 5 Phases of RenGuard users
Posted by [light](#) on Sat, 31 Dec 2005 02:13:55 GMT
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Sniper_De7 wrote on Sat, 31 December 2005 14:34
When you're playing a moderator is going to look at if you're using RG first.

Not on a lot of servers I play on.

Sniper_De7 wrote on Sat, 31 December 2005 14:34 If you "fail" that part of the test he'll move onto the next, which would be testing you. Next would be screenshots. Get it?

Thats step 1, not step 2.

Quote:The fact remains there is no real reason to not use RG unless you have a problem with it and you can't install. (Which, like i said, you COULD ask for help..) At least for forcerg i can be sure i can forcerg out a cheater when there isn't a mod to ban him.

So if I lag killed you and I wasn't running RG would you force me? Your justification for "cheating" seems to be "gets a shot that looks weird" and "not running RenGuard". Thats a flawed assumption.

Quote:If you guys can find a valid reason why not to install Renguard other than it doesn't work for you or somehow slows your computer down (i doubt it, what are the chances, especially when you probably run 50 programs in the background). Then I might see a reason why you'd be right to complain about being force rg'ed.

I'm not complaining about being forcerg'ed. I play in servers that don't require it, or in servers when the hosts and admins know who I am.

And are you 100% sure RenGuard can block Bighead? The current version of RG has a reliance that means, in theory, someone with enough skills and the correct code could use Bighead and RenGuard at the same time, and RG would declare them to be clean.

I'm not going to tell you how, or attempt it because i'm not a cheat, nor do I encourage them, but Crimson knows about the possibility and it should be fixed when 1.04 comes out.

Please try and follow this logic:

Player + RenGuard = Can Cheat (harder to do I admit, but definately possible)

Player + No RenGuard = Can Cheat (easily)

Therefore:

Me + RenGuard = Could cheat

Me + No RenGuard = Could cheat

If I could cheat with it, and cheat without it, then why bother to install it at all if all it does is convince the odd player who believes it's 100% that i'm cheat-free? (Ok, it's a gesture of good faith)

Subject: Re: The 5 Phases of RenGuard users

Posted by [warranto](#) on Sat, 31 Dec 2005 02:46:18 GMT

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Of course using that logic, I can assume you don't lock your doors, you don't use any sort of anti-virus or firewall, and you never worry about securing anything of value.

Afterall, they can ALL be bypassed, so why even bother in the first place?

Subject: Re: The 5 Phases of RenGuard users

Posted by [Cobalt](#) on Sat, 31 Dec 2005 02:47:52 GMT

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Missing the point completely there.....Its a game. weirdo.

Subject: Re: The 5 Phases of RenGuard users

Posted by [light](#) on Sat, 31 Dec 2005 02:50:10 GMT

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warranto wrote on Sat, 31 December 2005 15:46Of course using that logic, I can assume you don't lock your doors, you don't use any sort of anti-virus or firewall, and you never worry about securing anything of value.

Afterall, they can ALL be bypassed, so why even bother in the first place?

I do them all, but I don't expect them to block all intruders, if someone really wants to get into my system or house they will.

I don't instantly presume "the house is locked, it must be secure". Were as some players presume "he is using RG, he doesn't cheat".

Besides, RG isn't about protecting me, it's about 'protecting' the servers, so your example doesn't really give a decent parallel.

Subject: Re: The 5 Phases of RenGuard users
Posted by [Xpert](#) on Sat, 31 Dec 2005 02:59:25 GMT
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And to comment on !forcerg should be for moderators. <<< Thank goodness for CloudyServ bot, it does exactly that w00t =P

And man, just face it, RenGuard = teh sux0r. Put so much work into something that has flaws...

Subject: Re: The 5 Phases of RenGuard users
Posted by [NeWbSh0T](#) on Sat, 31 Dec 2005 03:06:21 GMT
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I'd just like to say a few things....

#1. light posted this to be humorous not for it to spread into some mind boggling debate about whether or not people should run RG.

#2. No matter what you guys say to defend yourselves it's hopeless...People can and will cheat on Renegade no matter what you guys do, you have said it yourself; Nothing is perfect nor will it ever be. Renguard or not cheaters will exist.

#3. Take some time to think about the many contradictory statements you guys have brought upon yourselves while trying to debate. It's quite pathetic really...

#4. I don't understand why players such as ourselves should download Renguard, we are experienced and have talent in the game, most people know that already and leave us to have our fun; often times carrying on a joyful conversation while doing so.

#5. Is this debate about running Renguard or who the !forcerg command should be able to be accessed by? Last I checked all servers on Renegade had their own rules and own policy on how to run things, correct me if I'm wrong please?

Last but not least #6. Explain this infamous logic everyone is talking about as to why people should use RG. Renguard contains flaws in it like any other program that could be made, running it or not running it tests will occur throughout the rest of the time that Renegade stays alive.

I would like to comment that Renguard has come a long ways and does allow in some cases for people to enjoy the game a little more. In no way do I have any problems with Renguard besides

the fact of how it brainwashes many people into thinking RG= "he doesn't cheat." I am with many others that choose not to run it because I am cheat free and have been cheat free. It's a video game.....Enjoy it, and quit debating about some game "client-side bot that doesn't allow people to cheat"

Subject: Re: The 5 Phases of RenGuard users
Posted by [Sniper_De7](#) on Sat, 31 Dec 2005 03:13:00 GMT
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No, I wouldn't forcerg them. I would RG them. If I knew they were using RG I would be less worried about their cheating but still be cautious; if they weren't I'd try to see more into it and be more cautious (ie looking at my health and seeing if they were doing shady damage)

A moderator SHOULD look to see if you have RG first. Of course there are exceptions. A moderator banned me before after i had RG and i tested well and i gave screenshots (I don't know what else you can ask for unless you want my urine, too)

Look I'm not saying people abuse the forcerg command because they do. If a person thinks you cheat he'll be intent on believing it. So being votekicked or whatever else is the same thing. It can be abused. Of course it'd be stupid to say it's bad to have votekick since it's a good tool if there is no moderators online (in fact it's really the only defence; unless it's half-rg server, which forcerg'ing would be a good defence just as well

Look a person who is new to the game would seem suspicious to them that a person who is so much better than them (It's hard for new guys to recognize that players can get that much better than them and do things they didn't KNOW were possible [yes, this falls under the 3+ headshots in a row]) It only really makes it seem more suspicious that a person would not install renguard when there's no reason not to for them. Don't you agree with that? Of course there's no 100% with anything so to argue that it's not perfect is futile. It's why people agree to testing when they aren't cheating. It's why they take screenshots. and guess what? it's the same reason i use renguard. I've got nothing to hide, so why does it matter to me? you?

Look I'm not saying RG isn't full proof. It serves as reassurance to moderators and players alike that you'd take a step to install it. A screenshot isn't full proof either but you don't complain, do you? Just because it isn't full proof doesn't mean than it loses its point to have it done. Just the same "testing" isn't always full proof either. When you do these things it servers as nothing but reassurance for the moderators that you don't cheat. If 1 out 100 renguard users are using bypasses and cheats then what do you think the figure on how many who are using cheats and not using RG?

More than 1, that's for sure. So it's saying it's more possible for a guy to be cheating when not using RG (duh) than using it. So do us all the favour and install it

Subject: Re: The 5 Phases of RenGuard users
Posted by [Aircraftkiller](#) on Sat, 31 Dec 2005 03:20:33 GMT

Quote:#1. light posted this to be humorous not for it to spread into some mind boggling debate about whether or not people should run RG.

Light's "joke" was not funny in the least. The intent of his post is irrelevant, a forum tends to be a dynamic place of discussion and a topic rarely stays on its intended course of discussion.

Quote:#4. I don't understand why players such as ourselves should download Renguard, we are experienced and have talent in the game, most people know that already and leave us to have our fun; often times carrying on a joyful conversation while doing so.

It's easy to understand: You should download RenGuard because you're expected to do so by the majority of server owners. I'm probably way more experienced than you are, having played this game since the first day of the beta test back on 3 December of 2001; I'm expected to run RenGuard like any other user and I do so without issue or complaint.

Quote:#5. Is this debate about running Renguard or who the !forcerg command should be able to be accessed by? Last I checked all servers on Renegade had their own rules and own policy on how to run things, correct me if I'm wrong please?

Which answers your above statement about why you don't understand RenGuard being a necessity on servers.

Quote:Last but not least #6. Explain this infamous logic everyone is talking about as to why people should use RG. Renguard contains flaws in it like any other program that could be made, running it or not running it tests will occur throughout the rest of the time that Renegade stays alive.

Of course it contains flaws in it, but I'll reiterate a point from Crimson since she's not here at the moment: Where's your proof that any of these supposed flaws actually exist? For the sake of argument, let's assume that RenGuard has some sort of flaw that allows a few people to run a cheating package somehow - even if they did, why does that mean that nobody should use RenGuard?

Go on with your gaming and refuse to run it, just don't whine like an idiot when you get banned by the users for not wanting to deal with non-RenGuard users. 99% of the time any RG user is not cheating, and I'm still waiting on proof that anyone's cheated with it before.

Subject: Re: The 5 Phases of RenGuard users
Posted by [Crimson](#) on Sat, 31 Dec 2005 03:24:15 GMT
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The RenGuard network and client are getting a complete rewrite. RenGuard 1.04 is beta-test ready, but the backend network is a complete mess because mac left us with non-working garbage code.

The backend network is getting a complete rewrite as well. We KNOW that RenGuard is pretty shitty the last month or two.

Once our RG2 backend and RenGuard 1.04 are out, your confidence will come back. I assure you.

Furthermore, RenGuard is NOT intended to be a be-all/end-all tool. On my server, we use RenGuard as the first check. After that, we use all the logging available to us to make a determination. Screen shots are 100% worthless and pointless and anyone who relies on them is a fool. Trust me. I also use a range of psychological factors that I'm working on coding into my bot to make a percentage likelihood of whether or not the person is cheating.

But in the end, I have seen people accused of aimbots and cheats ever since the first day the game came out. No anti-cheat, even the unattainable perfect one, will ever stop n00bs from thinking people cheat when they get owned.

Subject: Re: The 5 Phases of RenGuard users
Posted by [light](#) on Sat, 31 Dec 2005 04:00:37 GMT
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Crimson wrote on Sat, 31 December 2005 16:24The RenGuard network and client are getting a complete rewrite. RenGuard 1.04 is beta-test ready, but the backend network is a complete mess because mac left us with non-working garbage code.

The backend network is getting a complete rewrite as well. We KNOW that RenGuard is pretty shitty the last month or two.

Once our RG2 backend and RenGuard 1.04 are out, your confidence will come back. I assure you.

I know that 1.04 is a complete re-write, and I have more confidence in it than in 1.03. If 1.04 performs i'll happily stop putting RG down and use it.

Crimson wrote on Sat, 31 December 2005 16:24Furthermore, RenGuard is NOT intended to be a be-all/end-all tool.

A lot of servers believe it is.

Crimson wrote on Sat, 31 December 2005 16:24On my server, we use RenGuard as the first check. After that, we use all the logging available to us to make a determination. Screen shots are 100% worthless and pointless and anyone who relies on them is a fool.

Besides RG, screenshots, tests and good moderators are all we have.

Subject: Re: The 5 Phases of RenGuard users
Posted by [Xpert](#) on Sat, 31 Dec 2005 05:40:20 GMT
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Screenshots can be reliable for some cheats. Anything like trigger bot and aimbot, its pointless. Screenshots are just useful for things like bighead or bighead box.

And when 1.4 comes out, Im gonna try it for myself. Lets see how well it has progressed. I'm hoping it would be worth using.

Subject: Re: The 5 Phases of RenGuard users
Posted by [warranto](#) on Sat, 31 Dec 2005 06:23:21 GMT
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light wrote on Fri, 30 December 2005 19:50warranto wrote on Sat, 31 December 2005 15:46Of course using that logic, I can assume you don't lock your doors, you don't use any sort of anti-virus or firewall, and you never worry about securing anything of value.

Afterall, they can ALL be bypassed, so why even bother in the first place?

I do them all, but I don't expect them to block all intruders, if someone really wants to get into my system or house they will.

I don't instantly presume "the house is locked, it must be secure". Were as some players presume "he is using RG, he doesn't cheat".

Besides, RG isn't about protecting me, it's about 'protecting' the servers, so your example doesn't really give a decent parallel.

Exactly, you know taking those precautions don't prevent ALL occurances of being bypassed, yet you still use them. They are there for two reasons, being a) it helps protect your interests and b) it's better than not having anything at all. However all forms of security have a flaw: they can be bypassed.

By your own admittance:

Quote:Player + RenGuard = Can Cheat (harder to do I admit, but definately possible)

Player + No RenGuard = Can Cheat (easily)

It is harder to cheat than if there is no Renguard, as it will prevent all but the hardcore people from cheating.

It gives a perfect parallel, you just failed to see it. One stops people that would like to prohibit your enjoyment of life regarding personal interests, and the other one stops people that would like to prohibit your enjoyment of life regarding personal interests. I'll leave you to decide which one is

RenGuard, and which one is the "other" security feature.

Subject: Re: The 5 Phases of RenGuard users
Posted by [Renx](#) on Sat, 31 Dec 2005 06:28:02 GMT
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Tests won't even detect half of the current cheats out there. Explain to me how you test for a damage mod that only uses the alternate fire, or one that can be enabled and disabled at any time. Screenshots detect little more than the big head mods from over 2 years ago.

Any cheat that could bypass RG would more than likely be able to bypass these simple tests as well.

RG is not really there to prevent YOU from cheating(most people that install RG are more than likely not going to be cheaters), it's there to make the moderator's job easier. If they can pull up a list of everyone in the server who is not running RG, it narrows down the possibilities a tremendous amount. By not cheating, and not running RG, the only thing you're doing is make the job of the mods/admins even harder than it already is.

Subject: Re: The 5 Phases of RenGuard users
Posted by [light](#) on Sat, 31 Dec 2005 07:55:40 GMT
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Renx wrote on Sat, 31 December 2005 19:28Tests won't even detect half of the current cheats out there. Explain to me how you test for a damage mod that only uses the alternate fire,

Scoped SS.

Renx wrote on Sat, 31 December 2005 19:28or one that can be enabled and disabled at any time. Screenshots detect little more than the big head mods from over 2 years ago.

Any cheat that could bypass RG would more than likely be able to bypass these simple tests as well.

So we are agreed that neither is 100%, moving on.

Renx wrote on Sat, 31 December 2005 19:28RG is not really there to prevent YOU from cheating(most people that install RG are more than likely not going to be cheaters), it's there to make the moderator's job easier. If they can pull up a list of everyone in the server who is not running RG, it narrows down the possibilities a tremendous amount. By not cheating, and not running RG, the only thing you're doing is make the job of the mods/admins even harder than it already is.

Your not following my point. The fact that you can cheat and use RG means that I don't care if

someone is running it or not. I honestly don't. I haven't used the !rg command or checked the RenGuard page for ages.

You can assume most RG users are clean, fine, but what about the ones that aren't? Should we ignore RG users and say they don't cheat because they are running your software? If you REALLY thought they cheated, but they were running RG what would you do?

warranto: your parallel doesn't work. It works if you presume I am running a server and don't want bad people in my server (house), but RG affords me no personal protection, it doesn't protect my PC from anything.

Subject: Re: The 5 Phases of RenGuard users
Posted by [Crimson](#) on Sat, 31 Dec 2005 10:12:33 GMT
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You still fail to understand. Imagine it like a water filtering system.

- * You have the big river bringing water into the city. (This is ALL Renegade players)
- * The city filters out all the dirt, most particles, bacteria, fungi, etc. before it gets to your house. (This is RenGuard)
- * You install a filter in your fridge which removes the last remaining impurities before the water comes out of the door and into your glass. (This being moderators, logging, tests)

Now what would happen if you eliminated the city filtering? Easy! Your little filter in your fridge would fill up with sludge and be useless very quickly.

Bottom line? Use RenGuard as your preliminary filter and greatly reduce the number of cheaters you have to find manually.

Subject: Re: The 5 Phases of RenGuard users
Posted by [light](#) on Sat, 31 Dec 2005 10:42:27 GMT
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But how does that effect me? With or without RG i'm still clean as a whistle, and i'd hope to be tested even if I was running it.

RG does have its uses, it stops the cheats that don't know how to attempt a decent bypass (or where to find one), the first-timers and the n00b bighead users, and for that i'm appreciative, but when servers swear by it and require no other forms of determining if they're cheat-free, then you end up without a filter in your fridge.

Thats the argument i'm trying to put forward, not that RG is totally useless, but that it can't prove a person totally innocent.

Subject: Re: The 5 Phases of RenGuard users
Posted by [SCOTT9](#) on Sat, 31 Dec 2005 13:55:33 GMT
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hey crimson i think renguard should not be so easy to bypass wen 1.04 comes out and get rid of SVKP.sys

Subject: Re: The 5 Phases of RenGuard users
Posted by [cmatt42](#) on Sat, 31 Dec 2005 15:05:56 GMT
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Can you get any more obvious?

Subject: Re: The 5 Phases of RenGuard users
Posted by [warranto](#) on Sat, 31 Dec 2005 16:49:30 GMT
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light wrote on Sat, 31 December 2005 03:42But how does that effect me? With or without RG i'm still clean as a whistle, and i'd hope to be tested even if I was running it.

RG does have its uses, it stops the cheats that don't know how to attempt a decent bypass (or where to find one), the first-timers and the n00b bighead users, and for that i'm appreciative, but when servers swear by it and require no other forms of determining if they're cheat-free, then you end up without a filter in your fridge.

Thats the argument i'm trying to put forward, not that RG is totally useless, but that it can't prove a person totally innocent.

But that's just it, it has nothing to do with you. A lock on your house protects the house, a firewall protects your computer. None of those do anything to protect you, except by consequence of protecting the object where you reside. RenGuard protects the server, where you are currently residing. Perhaps a better parallel would be to think of it as the security gate before getting on a flight. Sure the average person will not try to do anything that would require them to be stopped, but you are still required to go through the security -like everyone else. I've never seen anyone complain that they had to suffer the indignity of a security check, because they hold high principles and would never do anything.

Subject: Re: The 5 Phases of RenGuard users
Posted by [Crimson](#) on Sat, 31 Dec 2005 17:42:02 GMT
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Great analogy, warranto!

We ARE getting rid of SVKP.sys in RenGuard 1.04 -- the community scraped together \$350 to pay for the new software we're using to protect the application.

Subject: Re: The 5 Phases of RenGuard users
Posted by [=HT=T-Bird](#) on Sat, 31 Dec 2005 18:37:59 GMT
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light wrote on Sat, 31 December 2005 04:42 But how does that effect me? With or without RG i'm still clean as a whistle, and i'd hope to be tested even if I was running it.

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Thats the argument i'm trying to put forward, not that RG is totally useless, but that it can't prove a person totally innocent.

I think you and Crimson are getting at the same thing RG does an excellent job stopping bigheads, damage h4x, and even that pest known as right click...but it has its weaknesses too...RG status, a well-taken set of SS, and the lack of anything fishy in the statistics (9 kills against GOOD advanced inf in 15 seconds w/ a Minigunner = pretty obvious damage h4x) should prove someone innocent of everything short of a VERY devious aimbot...P.S. Crimson, when will RG get the ability to scan for external hack programs such as aimbots?

Subject: Re: The 5 Phases of RenGuard users
Posted by [Cobalt](#) on Sat, 31 Dec 2005 19:02:06 GMT
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Why do you always use comparisons lol, The fact is this isn't getting onto a flight, this isnt risking anyone real harm, You take it way!!!! to seriously!, Its a game yes, and it is annoying when cheaters ruin your game, But With RG or NOT they will still be able to ruin the game. Mods and admins can deal with it when they are ingame, if they're not !forcerg is as much use as !votekick. Things get blown so out of proportion here!

Subject: Re: The 5 Phases of RenGuard users
Posted by [Renx](#) on Sat, 31 Dec 2005 19:24:19 GMT
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light wrote on Sat, 31 December 2005 03:55 Renx wrote on Sat, 31 December 2005 19:28 Tests won't even detect half of the current cheats out there. Explain to me how you test for a damage mod that only uses the alternate fire,

Scoped SS.

That's great and all, but what about the other 20 or so weapons in the game? It could only be the pistol's secondary fire that does massive damage. Very little damage mods would probably use the sniper rifle or ramjet because of your little test.

Lets say their was a damage mod ingame. There are also 24 RG users, and 8 non-RG users. There's nothing that says for sure that the cheater cannot be one of the RG users, but it is 99% likely that the cheater will be one of those non-RG users. This is the point of RG. Would you rather see 32 potential cheaters, or 8 potential cheaters? It allows the mods to do their job and get to the game as quickly and easily as possible.

Even if you did fail to find the cheater in the group of non-RG users, there's nothing stopping you from then moving on and checking the RG users. This method is still far efficient then your "suspect all, check all" method.

Let's even throw your position into the barrrel. You are one of the 8 non-RG players. You know you're not cheating. If you were using RG that would mean there'd be 25 RG users, and then only 7 non-rg players. No other statistics change, it is still 99% likely that one of these players is the cheater. The mods now only have 7 players to check, making their job easier. If the cheater isn't found there, then lucky you, you still get your test anyway!

The bottom line is you are knowingly, and effective making the job of the mods/admins harder in every server you play in. You're slapping them in the face when they try to make your game more enjoyable.

Subject: Re: The 5 Phases of RenGuard users
Posted by [almor999](#) on Sat, 31 Dec 2005 19:33:27 GMT
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Renx wrote on Sat, 31 December 2005 14:24light wrote on Sat, 31 December 2005 03:55Renx wrote on Sat, 31 December 2005 19:28Tests won't even detect half of the current cheats out there. Explain to me how you test for a damage mod that only uses the alternate fire,

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The bottom line is you are knowingly, and effective making the job of the mods/admins harder in every server you play in. You're slapping them in the face when they try to make your game more enjoyable.

He only plays in servers he is an admin/mod on so that does not apply to him.

A lot of you do not seem to understand his point. He is not trying to discredit RenGuard. His problem is with a lot of renegade players(including some moderators) who believe anyone running RG cannot cheat and anyone not running it, is cheating.

He has said that RG does stop the majority of cheaters, but like punkbuster and other anti-cheat programs it is not perfect. The only reason RG hasn't been bypassed more is because the renegade community is small and does not have a lot of people with the skills to bypass it.

Some people cannot run it due to technical problems and others will not run it because they do not want a third party monitoring them.

Most cheaters can be caught easily, sometimes it is really obvious, sometimes a test will tell you if they are cheating but bots come in really handy. SSAOW plus a bot will tell you all kills, who destroyed vehicles and with what and a lot more. I believe that at one time Adad had a addon for CloudyServ that would alert you if someone did more damage then should be possible.

Subject: Re: The 5 Phases of RenGuard users
Posted by [light](#) on Sat, 31 Dec 2005 21:19:03 GMT

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almor999 wrote on Sun, 01 January 2006 08:33

A lot of you do not seem to understand his point. He is not trying to discredit RenGuard. His problem is with a lot of renegade players(including some moderators) who believe anyone running RG cannot cheat and anyone not running it, is cheating.

Bingo.

Subject: Re: The 5 Phases of RenGuard users

Posted by [light](#) on Sat, 31 Dec 2005 21:36:57 GMT

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Renx wrote on Sun, 01 January 2006 08:24light wrote on Sat, 31 December 2005 03:55Renx wrote on Sat, 31 December 2005 19:28Tests won't even detect half of the current cheats out there. Explain to me how you test for a damage mod that only uses the alternate fire,

Scoped SS.

That's great and all, but what about the other 20 or so weapons in the game? It could only be the pistol's secondary fire that does massive damage. Very little damage mods would probably use the sniper rifle or ramjet because of your little test.

Well for that we just have to rely on the moderators.

Renx wrote on Sat, 31 December 2005 19:28Lets say their was a damage mod ingame. There are also 24 RG users, and 8 non-RG users. There's nothing that says for sure that the cheater cannot be one of the RG users, but it is 99% likely that the cheater will be one of those non-RG users. This is the point of RG. Would you rather see 32 potential cheaters, or 8 potential cheaters? It allows the mods to do their job and get to the game as quickly and easily as possible.

Why not just find the name of the person? People will usually shout out xxxxxxxx is cheating, so you focus on them.

Renx wrote on Sat, 31 December 2005 19:28Even if you did fail to find the cheater in the group of non-RG users, there's nothing stopping you from then moving on and checking the RG users. This method is still far efficient then your "suspect all, check all" method.

What makes you think i'd test every player in the server? I test the one accused if the accusation was valid.

Renx wrote on Sat, 31 December 2005 19:28Let's even throw your position into the barrrel. You are one of the 8 non-RG players. You know you're not cheating. If you were using RG that would mean there'd be 25 RG users, and then only 7 non-rg players. No other statistics change, it is still 99% likely that one of these players is the cheater. The mods now only have 7 players to check, making their job easier. If the cheater isn't found there, then lucky you, you still get your test anyway!

They have 1 player to check. Player goes !rg light and there is your suspected cheat.

Renx wrote on Sat, 31 December 2005 19:28The bottom line is you are knowingly, and effective making the job of the mods/admins harder in every server you play in. You're slapping them in the face when they try to make your game more enjoyable.

I play in servers I mod/admin as much as possible. The others I try to know the hosts/admins. Failing that, I can play in other servers and show people that non-RG players don't all cheat.

Subject: Re: The 5 Phases of RenGuard users
Posted by [ben5015se](#) on Sat, 31 Dec 2005 22:42:32 GMT
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light wrote on Sat, 31 December 2005 16:36

I play in servers I mod/admin as much as possible. The others I try to know the hosts/admins. Failing that, I can play in other servers and show people that non-RG players don't all cheat.

its funny because its true, well ..there are a couple of non rg users that cheat, but iv only seen one person and that was on my cnr server..

but i bet there are more cheaters bypassing rengaurd then there are not using rengaurd

Subject: Re: The 5 Phases of RenGuard users
Posted by [Sniper_De7](#) on Sat, 31 Dec 2005 23:26:12 GMT
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ben5015se wrote on Sat, 31 December 2005 17:42light wrote on Sat, 31 December 2005 16:36

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but i bet there are more cheaters bypassing rengaurd then there are not using rengaurd

Dead wrong. I've seen at LEAST 5 cheaters on non-rg servers in the past week and they all didn't have renguard. Number of cheaters I've seen using Renguard in the past 2 months? 0. I doubt you've seen over 1 person using renguard that was cheating. Not that i really know your judgement on cheating either; you could think i was cheating when i wasn't. I've done some pretty messed up things that could easily pass as what a cheater can do (ie pistoling a gdi soldier 4x in a row when he's dodging) it's only logic that there would be more people cheating without RG than people with it.

Anyways, a moderator would still ask you "why you don't install renguard" and since you have no real reason not to, it look suspiciuos since you have absolutely nothing to lose by getting it. I still don't see why not using RG helps moderators check people that are running RG so that's not an excuse to not use RG. I mean the same moderators that test when you don't have RG, how do you know they wouldn't when you're not using renguard.. it would be two seperate times. not that it matters since you don't even have renguard installed so you don't know if moderators would check you if you had renguard installed. Pretty much most of the servers i've all been tested and i've had renguard. So to say that moderators never check rg users is wrong. In fact.. most, if not, all cases where a person said i was cheating i was tested.

Subject: Re: The 5 Phases of RenGuard users
Posted by [=HT=T-Bird](#) on Sun, 01 Jan 2006 02:15:59 GMT
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Sniper_De7 wrote on Sat, 31 December 2005 17:26ben5015se wrote on Sat, 31 December 2005 17:42light wrote on Sat, 31 December 2005 16:36

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Counter Example #1: Crazy posted a screenshot (somewhere) that showed him wall hacking (successfully, i might add) and running RG...hint hint...if someone writes a working aimbot...there goes Renny...unless RG is extended to catch aimbots!

P.S. I have tested RG users every now and then (usually if RG is acting funny though)

P.P.S. There are SERVERS which can't run RG (our clan has no reason to change to BRenBot from our highly customized version of BR.NET and can't run the Standalone SSC because it crashes our Ren server!)

Also, there is no substitute for good moderation.

Subject: Re: The 5 Phases of RenGuard users
Posted by [Crimson](#) on Sun, 01 Jan 2006 02:36:57 GMT
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Playing Renegade without RenGuard is like being a female and having sex without a condom -- do you trust the guy doesn't have an STD or do you use something that's 99% trustworthy (condom/RG) and minimize your chances of getting something? To me someone saying "I don't need to use RG, you know I don't cheat" sounds a lot like "C'mon baby, it just doesn't feel right when I wear a rubber... you can trust me, I'm clean!"

If you respect the server owner who's allowing you to play on their server, then use RenGuard/a rubber.

Subject: Re: The 5 Phases of RenGuard users
Posted by [cmatt42](#) on Sun, 01 Jan 2006 03:53:53 GMT

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Crimson wrote on Sat, 31 December 2005 20:36: Playing Renegade without RenGuard is like being a female and having sex without a condom -- do you trust the guy doesn't have an STD or do you use something that's 99% trustworthy (condom/RG) and minimize your chances of getting something? To me someone saying "I don't need to use RG, you know I don't cheat" sounds a lot like "C'mon baby, it just doesn't feel right when I wear a rubber... you can trust me, I'm clean!"

If you respect the server owner who's allowing you to play on their server, then use RenGuard/a rubber.

I forget who made that...

Subject: Re: The 5 Phases of RenGuard users
Posted by [Renx](#) on Sun, 01 Jan 2006 17:07:06 GMT

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light wrote on Sat, 31 December 2005 17:36: I play in servers I mod/admin as much as possible. The others I try to know the hosts/admins. Failing that, I can play in other servers and show people that non-RG players don't all cheat.

The odds are against you. It is far more likely that the player not using renguard could be cheating, versus the chance that a renguard user could be cheating, and that is the simple fact of the matter. If you want to continue running around in your fantasy world believing RenGuard is simply something out of fiction, then go ahead. Just remember that you're wrong.

Subject: Re: The 5 Phases of RenGuard users
Posted by [NeWbSh0T](#) on Sun, 01 Jan 2006 17:32:11 GMT

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Are you guys all really that slow? I will repeat once again that he IS NOT discrediting RG (someone else said this above) But he is just pointing out that just because individuals don't run

RG doesn't mean they are cheating. That's where his problem is I will give you a few prime examples:

[09:59] <LTserv1> assk1ck66 killed elmow6 (Sakura VS Mobius)
[09:59] <LTserv1> AssK1ck22 killed NOS999 (Sakura VS Deadeye)
[09:59] <LTserv1> NOS999: so who are u guys
[09:59] <LTserv1> elmow6: !rg assk1ck66
[09:59] <LTserv1> jkillernl made mincemeat out of AssK1ck44 (Sakura VS Havoc)
[09:59] <LTserv1> assk1ck: masters
[09:59] <LTserv1> assk1ck66: lol
[09:59] <LTserv1> elmow6: !forcerg assk1ck66
[09:59] <LTserv1> assk1ck: lol
[10:00] <LTserv1> assk1ck66: n00b
[10:00] <LTserv1> elmow6: shut up n00bie hacker

<LTserv1> cpualex assassinated ixscopexi (Havoc VS Stealth Black Hand)
[11:50] <LTserv1> kazazkzak killed LeMeNaDiE{RT-E}#1 (Sakura VS Hotwire)
[11:50] <LTserv1> Nevanca: No.
[11:50] <LTserv1> s0megeeza assassinated Neoz5923 (Havoc VS Black Hand Sniper)
[11:50] <LTserv1> Nevanca: =p
[11:50] <LTserv1> ixscopexi: !rg cpu
[11:50] <LTserv1> Neoz5923: noo
[11:50] <LTserv1> ixscopexi: !forcerg cpu

This is his problem, assk1ck66 kills elmow6, instantly upon his death he checks renguard on the person who killed him; The server saying he is NOT running Renguard, elmow66 instantly tries to !forcerg assk1ck66. This same instance occurs in the second example as well. This continuous event that takes place is also what leads me to playing on servers I mod/admin for, or that I know the moderator and admins of. Being discredited by not running RG is a problematic issue with Renegade. Too many players believe that RenGuard is perfect and you all will admit it yourself that RG is not perfect, so why use it? People and moderators of many servers rely way too heavily on Renguard. I'm not sure what is so hard to grasp that concept, or get it to stick in any of your brains....

Keep in mind upon the release of the next version of RenGuard if it shows improvement I will run it...

Subject: Re: The 5 Phases of RenGuard users
Posted by [Aircraftkiller](#) on Sun, 01 Jan 2006 18:36:36 GMT
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Your logic is flawed. Even if people rely too heavily upon it, it still doesn't change the situation: If you refuse to run an anti-cheat program and end up having someone call you on it, chances are you're probably cheating regardless of what bullshit excuse you can come up with for not wanting (or being able) to run it.

That's what we're trying to get into your head, listen fool.

Subject: Re: The 5 Phases of RenGuard users
Posted by [Goztow](#) on Sun, 01 Jan 2006 19:50:02 GMT
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I'm a bit late but somewhere someone pointed out that brenbot doesn't ban on ip? It DOES!

And you CAN manually ban on name and ip. Check youri nfo before posting.

Other than that: a !forcerg isn't a punishment, it's a good thing to encourage people to use RG for all the reasons crimson explained over and over again.

Subject: Re: The 5 Phases of RenGuard users
Posted by [Cobalt](#) on Sun, 01 Jan 2006 21:22:21 GMT
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Can you stop posting comparisons involving sex and someone breaking into your house, i've said it once i will say it again, This is a game, although you may feel orgasmically towards it its not sex, and its not you're house being burgled, its a game! a video game!, Cheaters can cheat with RG and without RG, right now RG is helping n00bs kick out anyone who doesnt have RG, When the new RG comes out, I hear its going to be a big improvement and i will update my RG, Then hopefully we can truly cut down the cheaters in ren and start owning nubs without getting kicked out of the game.

Subject: Re: The 5 Phases of RenGuard users
Posted by [Aircraftkiller](#) on Sun, 01 Jan 2006 21:49:53 GMT
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OF COURSE IT'S A GAME. WHEN DID YOU FIGURE THAT OUT, GENIUS?

THE POINT OF THE COMPARISONS IS TO SHOW YOU THE RELATIONSHIP BETWEEN RENGUARD AND YOURSELF, WHICH IS COMPARABLE TO THE RELATIONSHIP BETWEEN YOU AND A CONDOM OR YOU AND A LOCK FOR YOUR HOUSE. IF YOU ARE TOO FUCKING RETARDED TO UNDERSTAND THIS CONCEPT THEN PLEASE STOP YOUR INSISTENCE UPON POSTING HERE WITHOUT ANY COMPREHENSION OF SIMPLE CONCEPTS.

Subject: Re: The 5 Phases of RenGuard users
Posted by [Cobalt](#) on Sun, 01 Jan 2006 22:06:48 GMT
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roflmfao,

WHY BOTHER USING SUCH LAME REASONS AS SEX AND BURGLARY TO MAKE YOU'RE POINT, ITS COMPLETELY PATHETIC! WHAT A STUPID POINT, MY POINT IS THAT WHO CARES ABOUT A GAME, YOU CARE ABOUT YOU'RE BODY AND YOU'RE HOME, JESUS YOU SHOULD UNDERSTAND THAT AN STD OR SOMEONE BREAKING INTO YOUR HOUSE IS SERIOUS ROFL, A CHEATER IN YOU'RE SERVER ISNT A DISEASE OR DANGEROUS, OR MAYBE AN STDIS LESS SERIOUS THAN A CHEATER TO YOU??????

Subject: Re: The 5 Phases of RenGuard users
Posted by [light](#) on Sun, 01 Jan 2006 22:29:06 GMT
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I'm done with this topic.

I have expressed my views and opinions. I have put forward my point. Anything more after this is just repeating myself, and I don't intend to get into a fight over something as small as this.

Thankyou to all who managed to focus on the point and not get distracted into arguing with each other.

Subject: Re: The 5 Phases of RenGuard users
Posted by [cmatt42](#) on Mon, 02 Jan 2006 03:17:58 GMT
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NeWbSh0T wrote on Sun, 01 January 2006 11:32Too many players believe that RenGuard is perfect and you all will admit it yourself that RG is not perfect, so why use it?
Your life isn't perfect, so why live it?

Subject: Re: The 5 Phases of RenGuard users
Posted by [=HT=T-Bird](#) on Mon, 02 Jan 2006 13:09:50 GMT
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NeWbSh0T wrote on Sun, 01 January 2006 11:32Are you guys all really that slow? I will repeat once again that he IS NOT discrediting RG (someone else said this above) But he is just pointing out that just because individuals don't run RG doesn't mean they are cheating. That's where his problem is I will give you a few prime examples:

[09:59] <LTserv1> assk1ck66 killed elmow6 (Sakura VS Mobius)
[09:59] <LTserv1> AssK1ck22 killed NOS999 (Sakura VS Deadeye)
[09:59] <LTserv1> NOS999: so who are u guys
[09:59] <LTserv1> elmow6: !rg assk1ck66
[09:59] <LTserv1> jkillernl made mincemeat out of AssK1ck44 (Sakura VS Havoc)

[09:59] <LTserv1> assk1ck: masters
[09:59] <LTserv1> assk1ck66: lol
[09:59] <LTserv1> elmow6: !forcerg assk1ck66
[09:59] <LTserv1> assk1ck: lol
[10:00] <LTserv1> assk1ck66: n00b
[10:00] <LTserv1> elmow6: shut up n00bie hacker

<LTserv1> cpualex assassinated ixscopexi (Havoc VS Stealth Black Hand)
[11:50] <LTserv1> kazazkzak killed LeMeNaDiE{RT-E}#1 (Sakura VS Hotwire)
[11:50] <LTserv1> Nevanca: No.
[11:50] <LTserv1> s0megeeza assassinated Neoz5923 (Havoc VS Black Hand Sniper)
[11:50] <LTserv1> Nevanca: =p
[11:50] <LTserv1> ixscopexi: !rg cpu
[11:50] <LTserv1> Neoz5923: noo
[11:50] <LTserv1> ixscopexi: !forcerg cpu

This is his problem, assk1ck66 kills elmow6, instantly upon his death he checks renguard on the person who killed him; The server saying he is NOT running Renguard, elmow66 instantly tries to !forcerg assk1ck66. This same instance occurs in the second example as well. This continuous event that takes place is also what leads me to playing on servers I mod/admin for, or that I know the moderator and admins of. Being discredited by not running RG is a problematic issue with Renegade. Too many players believe that RenGuard is perfect and you all will admit it yourself that RG is not perfect, so why use it? People and moderators of many servers rely way too heavily on Renguard. I'm not sure what is so hard to grasp that concept, or get it to stick in any of your brains....

Keep in mind upon the release of the next version of RenGuard if it shows improvement I will run it...

I actually agree that some people (not me though) rely on RenGuard exclusively, which is totally wrong...Does someone have to write a working aimbot for Renegade to prove our points here? I hope not...

Subject: Re: The 5 Phases of RenGuard users
Posted by [Renx](#) on Mon, 02 Jan 2006 13:24:28 GMT
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Sorry, but that takes stating the obvious to whole new levels... "Does someone have to make a bypass to prove it can be bypassed?"

Subject: Re: The 5 Phases of RenGuard users
Posted by [SCOTT9](#) on Mon, 02 Jan 2006 14:08:55 GMT
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i think people rely too much on renguard and tests

Subject: Re: The 5 Phases of RenGuard users
Posted by [SCOTT9](#) on Mon, 02 Jan 2006 19:27:07 GMT
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why dont we make a bypass to show that renguard is shit?

Subject: Re: The 5 Phases of RenGuard users
Posted by [Dan](#) on Mon, 02 Jan 2006 20:39:23 GMT
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I've already gone and shown that RenGuard can be 'bypassed'. That is, an external program that in that case was a clickbot. Although Blazer says that clickbots are crap and dont work very well, in multiplayer practice, the clickbot worked surprisingly well. And as long as you have a decent framerate, it aids you very well. The only way I found to spot this is when you walk into a building where the base power is offline (the interior is red), it went pretty wild.

Since a clickbot is an external program, you could probably pause it too, so it can not only get past RenGuard, it could also bypass tests that moderators can give if you can pause it. This is why they need to look into ways of preventing you from playing if it can detect any unallowed programs running in the background. Although this would be a more difficult thing to do...

I hope that this is addressed in RenGuard 1.04

Subject: Re: The 5 Phases of RenGuard users
Posted by [Sniper_De7](#) on Mon, 02 Jan 2006 22:41:12 GMT
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SCOTT9 wrote on Mon, 02 January 2006 14:27why dont we make a bypass to show that renguard is shit?

why don't we make an iq test to show that you're an idiot?

Subject: Re: The 5 Phases of RenGuard users
Posted by [Dave Mason](#) on Mon, 02 Jan 2006 23:01:54 GMT
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Cobalt, "you're" = "you are", "your" = possessive.

Subject: Re: The 5 Phases of RenGuard users
Posted by [=HT=T-Bird](#) on Mon, 02 Jan 2006 23:25:05 GMT
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Dan wrote on Mon, 02 January 2006 14:39 I've already gone and shown that RenGuard can be 'bypassed'. That is, an external program that in that case was a clickbot. Although Blazer says that clickbots are crap and dont work very well, in multiplayer practice, the clickbot worked surprisingly well. And as long as you have a decent framerate, it aids you very well. The only way I found to spot this is when you walk into a building where the base power is offline (the interior is red), it went pretty wild.

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I hope that this is addressed in RenGuard 1.04

Which clickbot did you use? PM me your answer please...the only clickbot I found was a piece of junk.

Subject: Re: The 5 Phases of RenGuard users
Posted by [Dave Mason](#) on Mon, 02 Jan 2006 23:38:21 GMT
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=HT=T-Bird wrote on Mon, 02 January 2006 23:25 Dan wrote on Mon, 02 January 2006 14:39 I've already gone and shown that RenGuard can be 'bypassed'. That is, an external program that in that case was a clickbot. Although Blazer says that clickbots are crap and dont work very well, in multiplayer practice, the clickbot worked surprisingly well. And as long as you have a decent framerate, it aids you very well. The only way I found to spot this is when you walk into a building where the base power is offline (the interior is red), it went pretty wild.

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I hope that this is addressed in RenGuard 1.04

Which clickbot did you use? PM me your answer please...the only clickbot I found was a piece of junk.

Go to Hell kthx.

Subject: Re: The 5 Phases of RenGuard users
Posted by [Dan](#) on Mon, 02 Jan 2006 23:50:24 GMT
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I made it myself, they're pretty piss easy to make. Although I don't have it anymore, since I got rid of it. Probably wouldn't take much effort to make another one...

Subject: Re: The 5 Phases of RenGuard users
Posted by [Renx](#) on Tue, 03 Jan 2006 02:11:38 GMT
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I think the memory detection in the next version stops those. I'm not 100% sure though.

Subject: Re: The 5 Phases of RenGuard users
Posted by [=HT=T-Bird](#) on Tue, 03 Jan 2006 02:33:10 GMT
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Renx wrote on Mon, 02 January 2006 20:11 I think the memory detection in the next version stops those. I'm not 100% sure though.
hmmm...is it a "go down the process list" type of scanner, or is it a true injection scanner that can stop sneaky aimbots (aimbot-in-the-scripts.dll, anyone?)

Subject: Re: The 5 Phases of RenGuard users
Posted by [PaRaDoX](#) on Tue, 03 Jan 2006 03:05:47 GMT
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well if it was that you could name the exe like n0rten.exe and it would not know the difference besides maybe if they went though all the available aim bots and logged the code somewhere witch is kinda i big waste of time

Subject: Re: The 5 Phases of RenGuard users
Posted by [Goztow](#) on Tue, 03 Jan 2006 07:33:50 GMT
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From what i understood, it is based on cheats that exist and could exist. Knowing there already exist cheats with injection and loaded directly in the memory...

BTW: "the ultimate ..." -thingy seems to be down again .

Subject: Re: The 5 Phases of RenGuard users

Posted by [Areilius](#) on Tue, 03 Jan 2006 13:55:12 GMT

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light wrote on Sun, 01 January 2006 08:19almor999 wrote on Sun, 01 January 2006 08:33
A lot of you do not seem to understand his point. He is not trying to discredit RenGuard. His problem is with a lot of renegade players(including some moderators) who believe anyone running RG cannot cheat and anyone not running it, is cheating.

Bingo.

I don't see how other people believing Renguard is flawless is a reason for you to not run it. If you ARE bypassing Renguard, it's the other person's loss if they are trusting Renguard 100%.

Why can't you just run Renguard and have people think you aren't cheating? Weather you actually are cheating or not, people like this "canisnip" guy will stop accusing you.

Subject: Re: The 5 Phases of RenGuard users

Posted by [HTGunny](#) on Thu, 05 Jan 2006 09:24:01 GMT

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lol this is funny - canisnip accuses me all the time - i got 50 plus screen shots of people cussin me out in pm's and what not - sayin i cheat - i love it . i have never cheated the few times i have run a cheat in a room - it was closed to only a few people and they knew what i was doing - testin the cheat so we as moderators could easier test - i run rg period - as crim said - it may not be perfect but it is highly functional - the water filter is the best annology i seen so far .

in the next build (1.04) it should be better than now - i will dl that one also -

for those of you who still refuse to run it - np - i never accuse people of cheats either - i have played with light and newb a whole bunch as well as a bunch others - i doubt very much if they would cheat - if they did or anybody else for that matter - i could care less - i am here to have fun an play a GAME -

if a cheater is in the room - if no mod is there or in irc then i take a ss an leave - no biggie - lots of servers out there -

any who - thanks crim for every thing - keep up the good work

gny

Subject: Re: The 5 Phases of RenGuard users

Posted by [SCOTT9](#) on Fri, 13 Jan 2006 15:20:11 GMT

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i saw canisnip on black cell yesterday i forgot he was the n00b and i didnt manage to piss him off

Subject: Re: The 5 Phases of RenGuard users
Posted by [Dave Mason](#) on Fri, 13 Jan 2006 18:51:36 GMT
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Go away.
