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Subject: Hightfield

Posted by [Anonymous](#) on Mon, 02 Dec 2002 18:18:00 GMT

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I keep reading about people using hightfield, what is it?? Is there a tutural about it?? (I know, im a noob)

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Subject: Hightfield

Posted by [Anonymous](#) on Mon, 02 Dec 2002 19:04:00 GMT

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It makes a terrain based upon a grayscale bitmap. Yes, click the help option in the top of the main section in the Mod Forum.

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Subject: Hightfield

Posted by [Anonymous](#) on Mon, 02 Dec 2002 19:19:00 GMT

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quote:Originally posted by Ingrownlip:It makes a terrain based upon a grayscale bitmap. Yes, click the help option in the top of the main section in the Mod Forum. It doesn't have to be from a bitmap. I designed all of my heightfield maps by hand without any kind of initialization bitmaps.

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Subject: Hightfield

Posted by [Anonymous](#) on Mon, 02 Dec 2002 21:09:00 GMT

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how many times do people have to understand... Westwood put it as a link on the forum because it is useful... so get it, and let MOST of your newbie questions be answered...

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