Subject: The Maze screen
Posted by lmdgr8one on Sun, 02 Mar 2003 20:16:32 GMT
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Should I continue to work on the maze? Its untextured, etc.
http://www.n00bstories.com/image.view.php?id=1503541833
Tell me any comments you have, or anything I can/should do.
This is a giant maze, and I hopefully can add bots and PT's throughout.

Subject: The Maze screen
Posted by iscripter on Sun, 02 Mar 2003 20:47:28 GMT
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could be fun

Subject: The Maze screen
Posted by lmdgr8one on Mon, 03 Mar 2003 03:15:07 GMT
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BUMP

Subject: The Maze screen
Posted by scrinstorm on Mon, 03 Mar 2003 05:48:19 GMT
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It looks good. Try making it out of splines instead of those boxes. Is it going to be a map or an object?

Subject: The Maze screen
Posted by England on Mon, 03 Mar 2003 12:09:15 GMT
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Woh dude, thats a great idea.

Reminds me of the end level on UT2k3

Subject: The Maze screen
Posted by lmdgr8one on Mon, 03 Mar 2003 21:46:16 GMT
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Whats a spline?
It is a map, but if anyone wants to have it as an object, I will release it as long as you give me credit.

Subject: The Maze screen
Posted by snipefrag on Mon, 03 Mar 2003 23:19:48 GMT
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lol it looks hillarious

Carry it on or i might be forced to make somthing similar in the future

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Subject: The Maze screen
Posted by Imdgr8one on Tue, 04 Mar 2003 00:00:26 GMT
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LoL

Subject: The Maze screen
Posted by Imdgr8one on Wed, 05 Mar 2003 21:44:40 GMT
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73h bump4g3.