
Subject: Blackhand Studios needs beta-testers for C&C_Last_Stand

Posted by [jonwil](#) on Sat, 24 Dec 2005 01:56:47 GMT

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We are looking for people to playtest the new map for CP2, C&C_Last_Stand. (which has been created exclusively for CP2)

If you want to beta test, you need CP1 installed and you need scripts.dll 2.2.2 installed.

We will be running a test server and will provide you with a copy of the beta version of the C&C_Last_Stand map. (right now, I don't have any place to host the testserver so if you have somewhere good, maybe I will call on you if BHS doesn't have anywhere to host it)

If you are interested, contact me:

Jonathan Wilson

jonwil@tpgi.com.au

AIM jonwil2002

ICQ 77572965

MSN JonathanWilson623@hotmail.com

Yahoo jonwil2002

Subject: Re: Blackhand Studios needs beta-testers for C&C_Last_Stand

Posted by [jonwil](#) on Sat, 24 Dec 2005 08:51:08 GMT

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ok, I have run a beta test of C&C_Last_Stand with Chronojam and Napalmic Ice (thanks guys) and gotten some great feedback and bug reports.

I will talk to Titan and get them fixed then continue to beta test.

Subject: Re: Blackhand Studios needs beta-testers for C&C_Last_Stand

Posted by [Prulez](#) on Sat, 24 Dec 2005 08:52:59 GMT

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I am also willing to test, so if you need me, contact me.

Subject: Re: Blackhand Studios needs beta-testers for C&C_Last_Stand

Posted by [Ma1kel](#) on Sat, 24 Dec 2005 09:35:22 GMT

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I've sent you an E-mail.

Subject: Re: Blackhand Studios needs beta-testers for C&C_Last_Stand

Posted by [Titan1x77](#) on Sat, 24 Dec 2005 16:58:04 GMT

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Jon, I'll be away all weekend....Send me an email with what you guys found.

Also I'd like to know if we can get a 32 player server up and open this beta test to the public....This will help with any gameplay improvements I may need to make.

Subject: Re: Blackhand Studios needs beta-testers for C&C_Last_Stand

Posted by [reborn](#) on Sat, 24 Dec 2005 17:23:48 GMT

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I have a 2.8 ghz server (no HT -.-) with 1 gig of ram and a 100mbit connection doing nothing right now.. You can use it to host a server for this map exclusively if you want to...

It doesnt have apache installed, but if you can be bothered then you can have remote and do it yourself if you wanna host the map there too.

will be fine to host up to 40 players i guess (but i doubt it will get that busy).

Subject: Re: Blackhand Studios needs beta-testers for C&C_Last_Stand

Posted by [RTsa](#) on Sun, 25 Dec 2005 10:47:03 GMT

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I sent you an email jonwil.

Subject: Re: Blackhand Studios needs beta-testers for C&C_Last_Stand

Posted by [Titan1x77](#) on Fri, 30 Dec 2005 18:30:11 GMT

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You can close the beta testing

Ive had quite a few beta testers already....And im fixing everything that needs to be.
