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Subject: Rivers

Posted by [Anonymous](#) on Mon, 02 Dec 2002 17:31:00 GMT

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I made a river through my map, and now i want to make a waterfall that marks the start of he river, like in C&C Field. Does anyone know how?

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Subject: Rivers

Posted by [Anonymous](#) on Mon, 02 Dec 2002 21:08:00 GMT

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create the waterfall model itself, apply the texture and then make it scroll, srly but i didnt remember how

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Subject: Rivers

Posted by [Anonymous](#) on Tue, 03 Dec 2002 08:15:00 GMT

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Use Linear offsetArgs: Vpersec =0.5

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Subject: Rivers

Posted by [Anonymous](#) on Tue, 03 Dec 2002 20:03:00 GMT

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Tutorial

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