

---

Subject: FDS crashes when obby is about to fire  
Posted by [Darc](#) on Fri, 23 Dec 2005 19:00:21 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

not sure why, but i would appreciate if anyone knew of/made a fix =)

---

---

Subject: Re: FDS crashes when obby is about to fire  
Posted by [Darc](#) on Wed, 28 Dec 2005 04:21:33 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

It also crashes when the harvy runs over someone....  
CPU specs: AMD athlon 64 3500+ (997 MHZ - 2.1X ghz)

operating system: windows media center edition pro

---

---

Subject: Re: FDS crashes when obby is about to fire  
Posted by [Whitedragon](#) on Wed, 28 Dec 2005 05:14:36 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

If you are running SSAOW, update to version 1.4.1.

---

---

Subject: Re: FDS crashes when obby is about to fire  
Posted by [Darc](#) on Wed, 28 Dec 2005 23:54:39 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

thx =D already enjoying its new features

---

---

Subject: Re: FDS crashes when obby is about to fire  
Posted by [EA-DamageEverything](#) on Sun, 05 Feb 2006 16:44:41 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Disabling the playerkillmsgs probably prevents this.

```
server2.ini  
ShowPlayerKillMessage=0
```

It's quite easy to recommend another ssaow instead of solving the problem the normal way...

---

---

Subject: Re: FDS crashes when obby is about to fire

---

Posted by [Ma1kel](#) on Mon, 06 Feb 2006 15:38:04 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Maybe he made the SSAOW version and knows what's fixed in it?

---

---

Subject: Re: FDS crashes when obby is about to fire

Posted by [Whitedragon](#) on Mon, 06 Feb 2006 22:24:47 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Recommending another version is the proper, and normal, way to fix it. He is running a very old version of SSAOW which has many bugs in it.

---