Subject: -]EL[- Looking for members.

Posted by MrWiggles on Mon, 12 Dec 2005 18:19:49 GMT

View Forum Message <> Reply to Message

Well, BURGER died. It was a retarded name and just... retarded. Anyway, me and ChR0nUsx have decided to make a new clan on the manual league as well (www.clanwars.cc). We currently have a TeamSpeak and forums up. Soon we will have a clanwar server and a website. We are looking for people who would like to start playing Renegade competitively. We also need people who are good with IRC. Anyone is able to join, but please be aware that you MUST be trained in clanwars before you play. Please visit: www.elclan.forumup.org and post in our recruiting section if you'd like to join.

Spoon and Karm, no flaming pl_X.

Subject: Re: -]EL[- Looking for members.

Posted by Dave Mason on Mon, 12 Dec 2005 20:21:50 GMT

View Forum Message <> Reply to Message

Go away.

Subject: Re: -]EL[- Looking for members.

Posted by Jecht on Mon. 12 Dec 2005 21:42:19 GMT

View Forum Message <> Reply to Message

Quit please.

Subject: Re: -]EL[- Looking for members.

Posted by karmai on Tue, 13 Dec 2005 01:36:50 GMT

View Forum Message <> Reply to Message

okay i'll try not to flame you but..

Jeeze dude do you really expect to find anyone decent here.. lol you're ALMOST better off posting in the clanwars forums

Subject: Re: -]EL[- Looking for members.

Posted by Lijitsu on Tue, 13 Dec 2005 05:24:00 GMT

View Forum Message <> Reply to Message

karmai wrote on Mon, 12 December 2005 20:36Jeeze dude do you really expect to find anyone decent here that's not in a clan or even wants to join one? Truthified.

Subject: Re: -]EL[- Looking for members.

Posted by Goztow on Tue, 13 Dec 2005 07:46:44 GMT

View Forum Message <> Reply to Message

I second this. Face it: it is hardly impossible to start a decent clan at this stage of time unless you already have 5+ players that want to join. And if you want some decent players, you will need to find them in the game, not on here.

Also you ask not to flame, i can only hope you will not start flaming yourself then =/.

Subject: Re: -]EL[- Looking for members.

Posted by TD on Tue, 13 Dec 2005 14:08:48 GMT

View Forum Message <> Reply to Message

The WTF Clan?

Subject: Re: -]EL[- Looking for members.

Posted by MrWiggles on Tue, 13 Dec 2005 17:21:17 GMT

View Forum Message <> Reply to Message

i guess it's just wishful thinking that people would actually want to get better. it's sad really. i stopped being a public server faggot a long time ago :/ y cant u guys?

Subject: Re: -]EL[- Looking for members.

Posted by Lijitsu on Tue, 13 Dec 2005 17:31:31 GMT

View Forum Message <> Reply to Message

Get better? By joining a clan you made? Yeah, I think that makes perfect sense. That's almost as bad as getting better by joining a clan that I make. And that's pretty bad, considering I'm only a semi-decent player.

Subject: Re: -]EL[- Looking for members.

Posted by MrWiggles on Tue, 13 Dec 2005 18:15:24 GMT

View Forum Message <> Reply to Message

clanwars are completely different from public servers. you people were told time and time again that you would improve drastically, yet you continue to mock and bitch about it instead of actually trying, your real cool.

Subject: Re: -|EL[- Looking for members.

Posted by Lijitsu on Tue, 13 Dec 2005 18:18:46 GMT

View Forum Message <> Reply to Message

Clan wars is two words, dumbass. And I've tried clan wars, I wasn't all that impressed. What's more, public servers are alot harder to succeed in than you may think.

Subject: Re: -|EL[- Looking for members.

Posted by Dave Mason on Tue, 13 Dec 2005 18:18:47 GMT

View Forum Message <> Reply to Message

"your" = posessive "you're" = you are

!

Subject: Re: -1EL[- Looking for members.

Posted by TD on Tue, 13 Dec 2005 18:35:40 GMT

View Forum Message <> Reply to Message

DJM wrote on Tue, 13 December 2005 19:18"your" = posessive "you're" = you are

ı

I agree, kind of...

Subject: Re: -]EL[- Looking for members.

Posted by Jecht on Tue, 13 Dec 2005 22:10:13 GMT

View Forum Message <> Reply to Message

Joining a clan that won't be there for a week won't make you any better.

Subject: Re: -]EL[- Looking for members.

Posted by MrWiggles on Wed, 14 Dec 2005 00:12:23 GMT

View Forum Message <> Reply to Message

oh yes! public servers are ever so difficult. get real nubfase, whenever i play in a public server, i get MVP without even trying, i just do what id normally do in a clan war game and i end up winning, you obviously didn't take the time to learn how to play a clan war game, or else we

Subject: Re: -]EL[- Looking for members.

Posted by Goztow on Wed, 14 Dec 2005 07:56:46 GMT

View Forum Message <> Reply to Message

MrWiggles wrote on Tue, 13 December 2005 19:12oh yes! public servers are ever so difficult. get real nubfase, whenever i play in a public server, i get MVP without even trying. i just do what id normally do in a clan war game and i end up winning. you obviously didn't take the time to learn how to play a clan war game, or else we wouldn't be having this conversation.

That is a stupid statement. CW's are all about teamwork and you state that you work in team on your own in public games. That seems pretty impossible to me unless u have multiple personnalities or something... You're not gonna change a 10v10 game all by yourself, even if you play with complete n00bs.

I got some CW-experience and i like playing CW's now and then WITH MY COMMUNITY. But then we're speaking of 3v3 up to 9v9 games. Do you know how it feels to have to lead a team of 8 different persons to work together in a CW? It's freaking difficult and it requires all those other people to respect you and to listen to what you tell them and then execute it at best.

1v1 and 2v2 games frankly - and I did play lots of them - blow. Renegade is a teamplay game.

Now if you really want to do something clan-related, join in an existing clan (on clanwars.cc or not) and try to maket hem better. And you'll probably learn something yourself then too. But you'll have to change attitude to be able to stay in any decent clan longer than some weeks...

Subject: Re: -]EL[- Looking for members. Posted by JPNOD on Wed, 14 Dec 2005 13:34:28 GMT

View Forum Message <> Reply to Message

Yeah I agree. I'm not saying 1v1's or 2v2's suck. But games over 3 are definitly better. (Because of the more strategies that can be done) 1v1's do give away the skill that a individual person has though) But there's still this thing called "leadership and teamwork".

As for the public faggots..most of us here probably play for the fun..and don't want to be the best in this game. Ofcourse having a competitive game is fun, don't get me wrong here. But not everyone can play each day or in each week of every month. And being in a clan you can't just say lets not play for a month because that wouldn't be really fair to your teammates and that wouldn't improve the clan really.

meh.. if I had the time I would play cw's thoug! But now and then just a game in NoN00bs and other servers is kool

Subject: Re: -]EL[- Looking for members.

Posted by MrWiggles on Wed, 14 Dec 2005 14:21:21 GMT

View Forum Message <> Reply to Message

thats different JP, because you WERE a clan war player. i know you used to play a lot because i cw'd you a buncha times back when i was in Xil. u were with JTEK correct?

and Goztow, just to prove a point to you. how about we set up a fun game, you get as many as you can get on this weekend (Friday or Saturday whichever is best for you) from your KOSS clan, preferably the best members, and ill match how ever many you got with my inexperienced clan war players. i havent played a clan war yet with these guys, but i guaruntee we would rape you.

Subject: Re: -|EL[- Looking for members.

Posted by Spoony_old on Wed, 14 Dec 2005 15:18:01 GMT

View Forum Message <> Reply to Message

JP was in [Taiwan] when we won two cups... although I only recall playing Xil a handful of times and they cheated in over half of them

Subject: Re: -]EL[- Looking for members.

Posted by Spoony_old on Wed, 14 Dec 2005 15:21:42 GMT

View Forum Message <> Reply to Message

Goztow wrote on Wed, 14 December 2005 02:56MrWiggles wrote on Tue, 13 December 2005 19:12oh yes! public servers are ever so difficult. get real nubfase, whenever i play in a public server, i get MVP without even trying. i just do what id normally do in a clan war game and i end up winning. you obviously didn't take the time to learn how to play a clan war game, or else we wouldn't be having this conversation.

That is a stupid statement. CW's are all about teamwork and you state that you work in team on your own in public games. That seems pretty impossible to me unless u have multiple personnalities or something... You're not gonna change a 10v10 game all by yourself, even if you play with complete n00bs.

I got some CW-experience and i like playing CW's now and then WITH MY COMMUNITY. But then we're speaking of 3v3 up to 9v9 games. Do you know how it feels to have to lead a team of 8 different persons to work together in a CW? It's freaking difficult and it requires all those other people to respect you and to listen to what you tell them and then execute it at best.

1v1 and 2v2 games frankly - and I did play lots of them - blow. Renegade is a teamplay game. you're dead wrong... the smaller the game is, the more skill and teamwork you need to win it... the bigger the game is, the more likely you can win by putting less effort it. It's simple maths, let's say it's a 20v20. If you do nothing all game you still have something just under 50% chance of winning, since it's 19v20. Compare that to 2v2... unless your teammate is heroic, forget it.

Subject: Re: -]EL[- Looking for members.

Posted by Sniper_De7 on Wed, 14 Dec 2005 17:11:49 GMT

View Forum Message <> Reply to Message

Large games and smaller games are completely different though. I think he was mostly pointing out that the lacking of teamwork in a 1v1-3v3 is the "team" part since there's only 1 or 2 other people (well, at least that's what i got out of his statement). People who are play larger games most or all the time are (under normal circumstances) better at those larger games than people who play smaller ones most or all the time and vice versa. Of course you need some skill to win the games. In my opinion it's best for any single person to try to play a mix of the games. You can learn more that way. Although playing a huge game probably wouldn't be so much since whatever you do it won't have as much effect because there's more people to hinder you. (8v8 is usually a good number)

I do agree that it takes a lot of effort to get more people to do what you want in order to win. That's probably where a lot of people fail at. You know.. Like rushing out and they're all aiming at different tanks or something on Field. For me it just isn't so much fun when playing a smaller game to a bigger one. It just gets boring.

Subject: Re: -]EL[- Looking for members.

Posted by karmai on Wed, 14 Dec 2005 18:30:30 GMT

View Forum Message <> Reply to Message

well obviously you need to go back and get some of your point whore skills back l0nest4r

that move you pulled in the lobby war where you gave us your teams first light tank was honestly the dumbest thing i've seen a clanwars player do in forever..

Subject: Re: -]EL[- Looking for members.

Posted by MrWiggles on Wed, 14 Dec 2005 20:13:10 GMT

View Forum Message <> Reply to Message

thanks, i do try. btw, he was using invisible cheat, he appeared out of nowhere and took my tank while i was trying to save harv.

speaking of giving vehicles away, whos MRLS did i steal the second game?

Subject: Re: -|EL[- Looking for members.

Posted by karmai on Thu, 15 Dec 2005 03:34:33 GMT

View Forum Message <> Reply to Message

um.. not mine lol

Subject: Re: -]EL[- Looking for members.

Posted by Goztow on Thu, 15 Dec 2005 10:22:13 GMT

View Forum Message <> Reply to Message

If you want a game, come to our forums, post a topic, propose a day and hour and we'll organise something. Youi can't just say "we play friday or saturday" without even giving an hour or an IM contact ...

Besides that, we usually don't play games where we know in advance that we'll be insulted. But we might make an exception for you if you can keep decent on our forums.

Subject: Re: -|EL[- Looking for members.

Posted by MrWiggles on Thu, 15 Dec 2005 20:07:27 GMT

View Forum Message <> Reply to Message

dont worry, i dont talk shit when im playing, unless of course the opposing teams starts first because they are getting raped, otherwise, i (and my members) will conduct ourselves appropriatley.

Subject: Re: -]EL[- Looking for members.

Posted by GoTWhisKéY on Thu, 15 Dec 2005 21:45:51 GMT

View Forum Message <> Reply to Message

i'm botting for GoZToW

Subject: Re: -]EL[- Looking for members.

Posted by MrWiggles on Fri, 16 Dec 2005 13:45:25 GMT

View Forum Message <> Reply to Message

thats cool, you suck.

Subject: Re: -]EL[- Looking for members.

Posted by Lijitsu on Fri, 16 Dec 2005 15:47:23 GMT

View Forum Message <> Reply to Message

That's real mature, dude. Though atleast you didn't try something along the lines of "doodoo head."

Subject: Re: -]EL[- Looking for members.

Posted by MrWiggles on Fri, 16 Dec 2005 17:57:57 GMT

thx geek.

Subject: Re: -]EL[- Looking for members.

Posted by IceSword7 on Fri, 16 Dec 2005 21:59:09 GMT

View Forum Message <> Reply to Message

I wanna join...

Subject: Re: -]EL[- Looking for members.

Posted by Dave Mason on Sat, 17 Dec 2005 17:09:50 GMT

View Forum Message <> Reply to Message

I hope they get a draw, at least then none of the two wins.

Subject: Re: -|EL[- Looking for members.

Posted by ghost on Wed, 21 Dec 2005 01:35:26 GMT

View Forum Message <> Reply to Message

I dont think some1 is gonna try to join a clan with you... considering you have posted a topic for people to join for many clans...

Subject: Re: -]EL[- Looking for members.

Posted by 4que on Fri, 23 Dec 2005 12:58:42 GMT

View Forum Message <> Reply to Message

I agreee with the statement that it takes skill to win a 3vs3 or a 2vs2 because you have to put more faith in your teamates skill and mistakes are amplified by the simple fact that you dont have the resources to make up those mistakes.

I do not think you can compare that to trying to lead an 8vs8 or a 10vs10 where teamplay more becomes a factor then skill.

Which would you rather have in a 8vs8 a good player with crappy team skills or a descent player with great team skills?

Doesnt matter if you get MVP or most kills if you lose.

Tip to learn teamplay, try leading a clanwar without the use of teamspeak, then youll see who has skills and who doesnt. The best clans dont need it because they know what to do before the match even starts.

Page 9 of 9 ---- Generated from Command and Conquer: Renegade Official Forums