
Subject: CnC_FieldTS.lvl released

Posted by [reborn](#) on Mon, 12 Dec 2005 00:04:10 GMT

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The .lvl file for the map CnC_FieldTS.mix has never been released. Until now... AircraftKiller made this map and after formatting his hard-drive he lost it forever.

Well as part of the core-patch 2 map fixes I have had to remake the .lvl file for this map, and seeing as I have now completed the fixes for this map I thought I might aswell release it.. I have included one small addition to the map.. I have removed the ability to get into the tunnels with a Nod buggy. I have also fixed a weird lag area between the obilsk and the strip tower, and I fixed the glitch where sometimes buying a flame tank doesn't deliver.

So here is a screen-shot, and a link to the file, it includes all the way-paths, controllers, crate spawners, purchase terminals and other necessary presets. The start-up spawners and crate spawns are as close to the original file as possible. Enjoy

.lvl file for the map CnC_FieldTS.mix

Subject: Re: CnC_FieldTS.lvl released

Posted by [JeepRubi](#) on Mon, 12 Dec 2005 01:59:58 GMT

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Soooo..... what do i do with it?

Subject: Re: CnC_FieldTS.lvl released

Posted by [Lijitsu](#) on Mon, 12 Dec 2005 02:15:56 GMT

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Reborn wrote on Sun, 11 December 2005 19:04I have also fixed a weird lag area between the obilsk and the strip tower

I was wondering what the hell that was. Made a few people leave the game because of it.

Subject: Re: CnC_FieldTS.lvl released

Posted by [RTsa](#) on Mon, 12 Dec 2005 12:39:31 GMT

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Again, good job Reborn!

I hope to see CP2 released soon

Subject: Re: CnC_FieldTS.lvl released
Posted by [M1Garand8](#) on Mon, 12 Dec 2005 23:00:24 GMT
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Wasn't FieldTS released before I started playing Reengade online in August 2003?

Subject: Re: CnC_FieldTS.lvl released
Posted by [reborn](#) on Mon, 12 Dec 2005 23:28:24 GMT
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CnC_FieldTS.mix was yes. These are the level files for it.

Subject: Re: CnC_FieldTS.lvl released
Posted by [M1Garand8](#) on Tue, 13 Dec 2005 23:09:39 GMT
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Oh, okay. I get it. =x

Subject: Re: CnC_FieldTS.lvl released
Posted by [silentevil](#) on Thu, 26 Oct 2006 17:43:59 GMT
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hello
i cant download it

Subject: Re: CnC_FieldTS.lvl released
Posted by [bandie63](#) on Thu, 26 Oct 2006 19:17:38 GMT
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possibly because this topic is a year old?

Subject: Re: CnC_FieldTS.lvl released
Posted by [IronWarrior](#) on Thu, 26 Oct 2006 20:08:26 GMT
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Miklo wrote on Thu, 26 October 2006 12:43hello
i cant download it

You can find it here.

<http://www.game-maps.net/index.php?action=file&id=559>

Subject: Re: CnC_FieldTS.lvl released

Posted by [silentevil](#) on Sat, 28 Oct 2006 10:20:10 GMT

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sorry IWarriors error
