
Subject: C++ buffer overrun :S
Posted by [NiTeCr4Lr](#) on Fri, 02 Dec 2005 13:08:48 GMT
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i got this error right after i joined a server..

C++ buffer overrun

help!

Subject: Re: C++ buffer overrun :S
Posted by [cypher909](#) on Fri, 02 Dec 2005 16:31:44 GMT
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I got it once too. I think renguard was having problems because people were getting kicked left and right. Check again cus it seems to be working fine now.

Subject: Re: C++ buffer overrun :S
Posted by [Ma1kel](#) on Fri, 02 Dec 2005 16:33:30 GMT
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It's a bug with RenGuard, ignore it. There's nothing wrong with your PC.

Subject: Re: C++ buffer overrun :S
Posted by [NiTeCr4Lr](#) on Tue, 06 Dec 2005 05:44:13 GMT
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aah ok fiewww (A)
tho this is been replaced with a diffrent problem...
if i have mIRC on i cant run renegade..
if crashes before i can see any menu ..

Subject: Re: C++ buffer overrun :S
Posted by [danpaul88](#) on Tue, 06 Dec 2005 08:29:29 GMT
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mIRC has nothing whatsoever to do with renegade, are you sure its not something else causing the crashing?

Subject: Re: C++ buffer overrun :S

Posted by [bandie63](#) on Fri, 09 Dec 2005 23:22:08 GMT

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I've had mIRC affect RA 2 but nothing else.

Subject: Re: C++ buffer overrun :S

Posted by [NiTeCr4Lr](#) on Sat, 10 Dec 2005 02:24:56 GMT

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negative,
when having mIRC running renegade crashes and so does MOHAA now...

Subject: Re: C++ buffer overrun :S

Posted by [danpaul88](#) on Sat, 10 Dec 2005 11:44:59 GMT

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what speed is your internet connection, and whats your computer specs?

if your using a 56k modem its *possible* that renguard is losing connection to its master servers and closing renegade, which can be caused by mIRC hogging the bandwidth. I highly doubt it though, mIRC is not bandwidth intensive.

Subject: Re: C++ buffer overrun :S

Posted by [Ma1kel](#) on Sun, 11 Dec 2005 18:08:48 GMT

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Then it wouldn't give him an Buffer Overrun error. He would auto re-connect to RenGuard or he would lose connection to RenGuard.

Subject: Re: C++ buffer overrun :S

Posted by [NiTeCr4Lr](#) on Mon, 02 Jan 2006 06:55:14 GMT

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all negative, PC Specs: ATi 9800 XT (256mb), intel 3,2Ghz, 1024mb Ram, Internet speeds: 350kb down & 140kb up

Subject: Re: C++ buffer overrun :S

Posted by [NiTeCr4Lr](#) on Thu, 19 Jan 2006 03:42:21 GMT

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any1 got a clue on the mIRC problem ?

Subject: Re: C++ buffer overrun :S
Posted by [CompHobbyist](#) on Fri, 17 Feb 2006 03:36:39 GMT
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I've had that problem before, try turning off "flash mIRC taskbar button on new message" and/or minimize mIRC to the system tray. Some systems like to minimize fullscreen apps (such as renegade) when another app tries to flash its button in the taskbar.
