
Subject: wow

Posted by [Majiin Vegeta](#) on Sat, 26 Nov 2005 23:38:15 GMT

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Recently installed renegade again had a few games today not played properly maybe once or twice in the past 2 years... damn i missed this game

i'm also suprised there are still so many idiots out there who dont know how to fly etc..

one thing i did not miss was the extreme lag and drag and warping

but oh well

its also nice to instantly log into WOL. or should i call it XWIS now and not wait 5 minutes after a few timeouts

Subject: Re: wow

Posted by [Jecht](#) on Sun, 27 Nov 2005 04:03:44 GMT

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I never warp.

Subject: Re: wow

Posted by [DrasticDR](#) on Sun, 27 Nov 2005 10:44:59 GMT

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I sometimes warp trying to get into the tunnels on Islands. Annoying as hell.

Subject: Re: wow

Posted by [Majiin Vegeta](#) on Sun, 27 Nov 2005 10:50:19 GMT

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on Xwis is does not have a european server does it?

when i select european it just shows the same servers as before :S and with the pings all messed up how are we supposed to find euro servers?

Subject: Re: wow

Posted by [JPNOD](#) on Sun, 27 Nov 2005 11:58:03 GMT

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Majiin Vegeta wrote on Sun, 27 November 2005 05:50on Xwis is does not have a european server does it?

when i select european it just shows the same servers as before :S and with the pings all messed up how are we supposed to find euro servers?

Yeah it's all one, which I personally think is a good thing.
So both public servers get on same way.
Anyways for the ping it wouldn't really matter seeing that you connect to the game server. same host/bandwidth ecta.

Subject: Re: wow
Posted by [Blazer](#) on Sun, 27 Nov 2005 12:21:33 GMT
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Recently I was always lagging and warping unless I manually set my sbbo higher (sbbo 150000). Then I checked and turns out that Renegade had my connection set as 56K, I changed that and lag went away

Subject: Re: wow
Posted by [Majiin Vegeta](#) on Sun, 27 Nov 2005 15:07:36 GMT
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JPNOD wrote on Sun, 27 November 2005 11:58Majiin Vegeta wrote on Sun, 27 November 2005 05:50on Xwis is does not have a european server does it?
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Yeah it's all one, which I personally think is a good thing.
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im confused? how does ping not matter?
if i cannot see the real server pings i might end up on some far western us server that pings at 300+ and lags like a bitch.

Blazer, i have tried that sbbo thing once before but i did not seem to notice any difference and no matter what renegade detects my connection at it does not seem to make a difference. the game has always lagged and warped for me.

Subject: Re: wow
Posted by [mision08](#) on Sun, 27 Nov 2005 16:21:25 GMT
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How do you figure what sbbo you should enter. I think I used to enter 300000 but I was never sure if it was ok or not. My Downstream is a fairly consistent 2970kbps, thats where I came up with 300000.

Subject: Re: wow

Posted by [Goztow](#) on Mon, 28 Nov 2005 07:34:14 GMT

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The European WOL server also had lots of european based servers on it as those are much cheaper (and many european companies just seem to always mess up running Renegade servers). So it doesn't matter much.

Also, USA-based servers give you ping around 200 but don't lag necessarily. A stable 200 ping is better than a ping going from 60 to 190 all the time. Stability is more important.

Welcome back at rene!

Subject: Re: wow

Posted by [Caveman](#) on Mon, 28 Nov 2005 08:45:22 GMT

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Mission8, You wouldnt need to make your sbbo that high since renegade doesnt go that high unless its like 126player server when its full...

The normal sbbo is like 150000 - 200000 which is 150KB/200KB which is about right.

Subject: Re: wow

Posted by [mision08](#) on Mon, 28 Nov 2005 15:27:46 GMT

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Thank You, Ill take that under advisement.
