
Subject: Gate Proplem...

Posted by [Anonymous](#) on Sat, 30 Nov 2002 13:10:00 GMT

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I have made a gate with a opening and closing animation, but it won't open for anything!

Subject: Gate Proplem...

Posted by [Anonymous](#) on Sat, 30 Nov 2002 13:25:00 GMT

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i do beleive you have to add a script that activates open/close. the simplest form would be a gate switch like in the levels.

Subject: Gate Proplem...

Posted by [Anonymous](#) on Sat, 30 Nov 2002 13:49:00 GMT

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There isn't a scripts tab

Subject: Gate Proplem...

Posted by [Anonymous](#) on Sat, 30 Nov 2002 13:53:00 GMT

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you must place the two trigger zones :after you added the gate , go in the settings and you'll see the Zones button....Double click on TriggerZone 1 and 2 to edit them...

Subject: Gate Proplem...

Posted by [Anonymous](#) on Sat, 30 Nov 2002 14:02:00 GMT

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i seen those and i put them on both sides of the gate.

Subject: Gate Proplem...

Posted by [Anonymous](#) on Sat, 30 Nov 2002 19:39:00 GMT

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give it door physics
