
Subject: Renguard reporting incorrect number of Renguard players on servers
Posted by [Alkaline](#) on Mon, 14 Nov 2005 19:50:39 GMT

[View Forum Message](#) <> [Reply to Message](#)

I just noticed something bizarre,
the Renguard client was reporting incorrect number of players that were logged on to Renguard on
1 of our server, UNRULES - NEW MAPS.

When checked on IRC, 30/30 players were using Renguard, but on the client it reported only 8.

Why isn't it reporting the other 22? I checked for about 10 mins and it didn't change either

Subject: Re: Renguard reporting incorrect number of Renguard players on servers
Posted by [\[RG\]Aslyfox](#) on Mon, 14 Nov 2005 21:15:24 GMT

[View Forum Message](#) <> [Reply to Message](#)

The others may not have been running RenGuard.
If you check somewhere on the page, it states that it only counts players that are running
RenGuard.

Subject: Re: Renguard reporting incorrect number of Renguard players on servers
Posted by [mac](#) on Tue, 15 Nov 2005 08:37:09 GMT

[View Forum Message](#) <> [Reply to Message](#)

Currently experiencing some problems server side that only affect statistics.. ignore the numbers..

Subject: Re: Renguard reporting incorrect number of Renguard players on servers
Posted by [Alkaline](#) on Tue, 15 Nov 2005 22:13:45 GMT

[View Forum Message](#) <> [Reply to Message](#)

Alkaline wrote on Mon, 14 November 2005 14:50 I just noticed something bizarre,
the Renguard client was reporting incorrect number of players that were logged on to Renguard on
1 of our server, UNRULES - NEW MAPS.

When checked on IRC, 30/30 players were using Renguard, but on the client it reported only 8.

Why isn't it reporting the other 22? I checked for about 10 mins and it didn't change either

if you are running brenbot, you can check irc, it shows which people are on Renguard.

Good stuff mac, hopefully everything will be kosher soon.
