
Subject: buffer overrun

Posted by [Dr4ss4s1n](#) on Thu, 10 Nov 2005 18:59:58 GMT

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whenever i try 2 play rene with rg it has this message

Microsoft Visual C++ Runtime Library

Buffer overrun Detected!

Program: c:\Westwood...etc....(default folder]

A buffer overrun has been detected which has corrupted the programs internal state. The program cannot safely continue execution and must now be terminated.

i have win 2000 OS..i have tried gettin new drivers and stuff.. and i have reinstalled rene and rg alot.. it still dosent work..if any1 knows how 2 fix this plz post here.

Subject: Re: buffer overrun

Posted by [Ma1kel](#) on Thu, 10 Nov 2005 19:08:03 GMT

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Un-install RenGuard, there will be coming out the 1.04 version soon that will fix this problem.

Subject: Re: buffer overrun

Posted by [Dr4ss4s1n](#) on Thu, 10 Nov 2005 19:09:22 GMT

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ty

Subject: Re: buffer overrun

Posted by [ghost](#) on Fri, 11 Nov 2005 00:24:03 GMT

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what i do then RG fucks up is disable my firewall and reinstall renegade and RG and delete the whole westwood folder then reinstall and it all works fine not to mention download RG agian....

Subject: Re: buffer overrun

Posted by [Dr4ss4s1n](#) on Fri, 11 Nov 2005 05:43:30 GMT

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ive done that b4..it still didnt work....

Subject: Re: buffer overrun
Posted by [Kanezor](#) on Fri, 11 Nov 2005 05:47:44 GMT
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This is a known problem with Windows 2000. Either wait for RenGuard 1.04 (you may still be able to get into the private beta if you donate some \$\$\$, ask Crimson) or use a different (preferrably newer) operating system, such as Windows XP.

Subject: Re: buffer overrun
Posted by [z310](#) on Sun, 13 Nov 2005 19:49:29 GMT
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It is a known problem with Windows 2000, but what about XP?

I'm having that error with XP.

<http://n00bstories.com/image.fetch.php?id=1233451209>

Subject: Re: buffer overrun
Posted by [mac](#) on Sun, 13 Nov 2005 21:37:56 GMT
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It was a server side error, I fixed it.. shouldn't happen again

Subject: Re: buffer overrun
Posted by [z310](#) on Sun, 13 Nov 2005 21:52:37 GMT
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Thanks.

Subject: Re: buffer overrun
Posted by [Dreadlord](#) on Wed, 16 Nov 2005 14:18:23 GMT
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Quote:This is a known problem with Windows 2000. Either wait for RenGuard 1.04 (you may still be able to get into the private beta if you donate some \$\$\$, ask Crimson) or use a different (preferrably newer) operating system, such as Windows XP.

it's better to wait. once I spent half a year on that crappy XP and I don't want to get this \$hit back... and, just for fun. how much does the private beta cost? %)

Subject: Re: buffer overrun

Posted by [Scorpio9a](#) on Wed, 16 Nov 2005 15:08:18 GMT

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Dreadlord wrote on Wed, 16 November 2005 09:18Quote:This is a known problem with Windows 2000. Either wait for RenGuard 1.04 (you may still be able to get into the private beta if you donate some \$\$\$, ask Crimson) or use a different (preferrably newer) operating system, such as Windows XP.

it's better to wait. once I spent half a year on that crappy XP and I don't want to get this \$hit back... and, just for fun. how much does the private beta cost? %)

Doesn't cost you anything, the donations were for a new protection and as a reward you recieved Beta 1 as a thanks from us. Read the front page news on www.renguard.com for details on how to enter.
