
Subject: XWIS and Rengaurd is RunTime crash?
Posted by [Ma1kel](#) on Tue, 01 Nov 2005 19:17:33 GMT
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Okay, so because WOL is down I used the XWIS tool to redirect to XWIS. When I then turn up Renguard everything is fine. But when I have connected on-line it gives me the RunTime crash error.

I minimized the game and opened the taskmanager and saw that Game.exe (Rengaurd) took up 95/98% of my computer. Is there something wrong with RenGuard and XWIS?

Subject: Re: XWIS and Rengaurd is RunTime crash?
Posted by [Kytten9](#) on Tue, 01 Nov 2005 19:59:57 GMT
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I don't think it's a combination of both. I have used RG on XWIS before and had no issues. Renguard itself is having issues....

I don't know exactly what they are and I could not give any solution other than to hold tight for a while until someone from BHS sees this post....since they are more intelligent than I, they can probably help more!

Subject: Re: XWIS and Rengaurd is RunTime crash?
Posted by [Kanezor](#) on Tue, 01 Nov 2005 20:28:12 GMT
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I don't know what's up with WOL nor XWIS. RenGuard should be back to normal however. Be sure to let BHS know if you're still experiencing problems.

Subject: Re: XWIS and Rengaurd is RunTime crash?
Posted by [Kytten9](#) on Tue, 01 Nov 2005 20:37:07 GMT
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Kanezor wrote on Tue, 01 November 2005 15:28 I don't know what's up with WOL nor XWIS. RenGuard should be back to normal however. Be sure to let BHS know if you're still experiencing problems.

I helped test it myself...no further issues for me...

Subject: Re: XWIS and Rengaurd is RunTime crash?
Posted by [Ma1kel](#) on Tue, 01 Nov 2005 20:51:35 GMT
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Fixed for me too, although I forgot I had the NAT problem with XWIS. A moderator should lock this now.
