Subject: Ice texturing?
Posted by Anonymous on Wed, 27 Nov 2002 01:00:00 GMT
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I've tryed quite a few ways to get a good ice texture effect, but it never looks very convincing.
Can someone tell me a good way to make ice look realistic. I want to make big sharp ice shards
hanging from the ceiling of my map.

Subject: Ice texturing?
Posted by Anonymous on Wed, 27 Nov 2002 01:06:00 GMT
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make it transparent and shiny fooo!

Subject: Ice texturing?
Posted by Anonymous on Wed, 27 Nov 2002 01:32:00 GMT
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yeh....AND...?A little more info would help dude...